

CSC231 — Assembly

Week #13 — Fall 2017

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Pascal Triangle

```
for n in 0 1 2 5 ; do
  echo "n =$n"
  ./hw7b $n
  echo ""
done
```

n =0

n =1
1

n =2
1 0
1 1

n =5
1 0 0 0 0
1 1 0 0 0
1 2 1 0 0
1 3 3 1 0
1 4 6 4 1

Short/Long Jumps

```
if ( x < y ) {  
    f1(x);  
}  
else {  
    f2(y);  
}
```

```
if ( x >= y ) {  
    f2(y);  
}  
else {  
    f1(x);  
}
```

Short/Long Jumps

```
if:   cmp  eax, ebx
      jge else
then: ...
      ...
      jmp  endIf
else: ...
      ...
endIf:
```

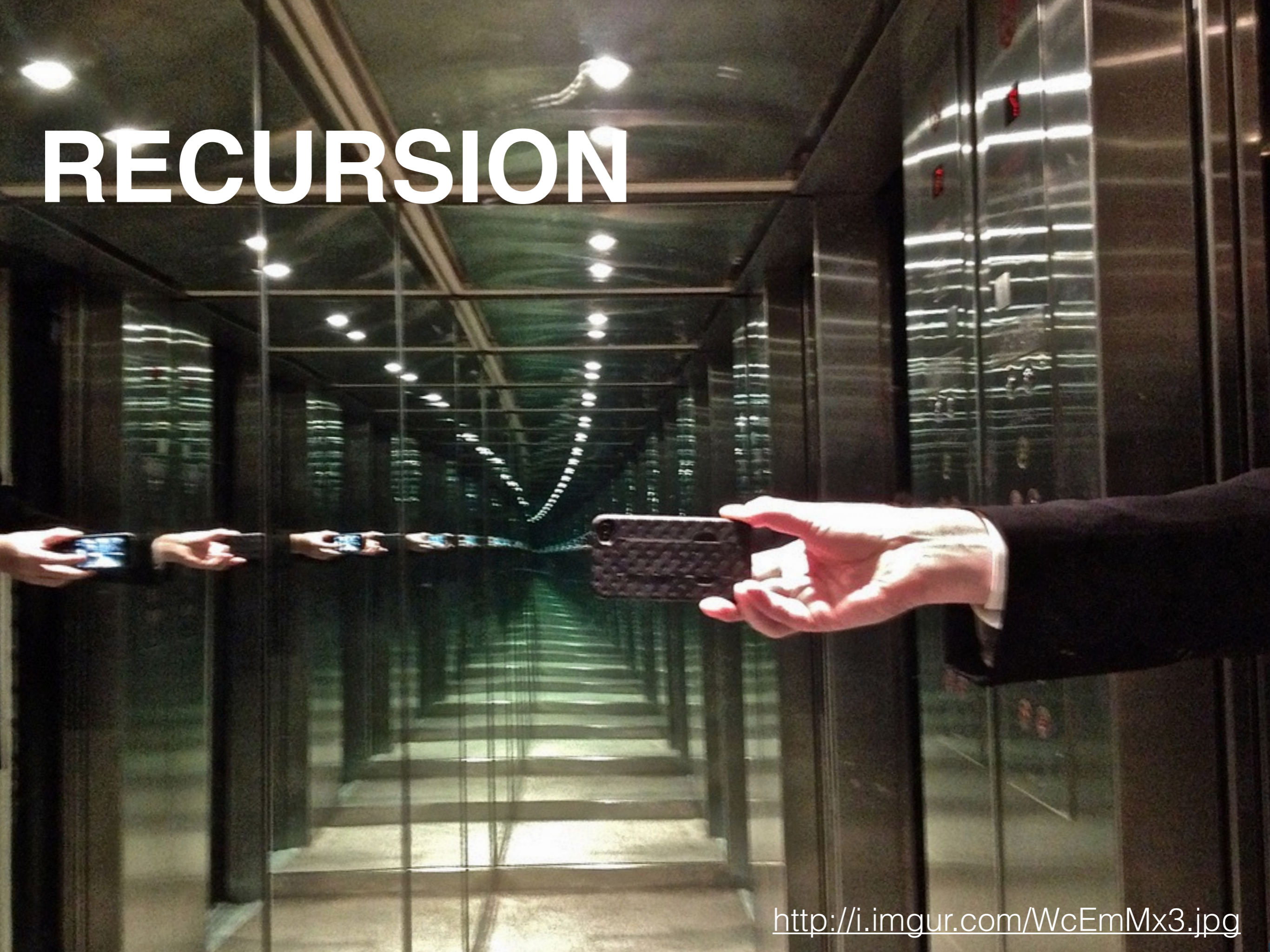
Short/Long Jumps

```
if:   cmp  eax, ebx
      jge else
then: ...
      ...
      jmp  endif
else: ...
      ...
endif:
```

same

```
if:   cmp  eax, ebx
      jl  then
      jmp  else
then: ...
      ...
      jmp  endif
else: ...
      ...
endif:
```

RECURSION



```
Python 3.5.0b1 (v3.5.0b1:071fefbb5e3d, May 23 2015, 18:22:54)
[GCC 4.2.1 (Apple Inc. build 5666) (dot 3)] on darwin
Type "copyright", "credits" or "license()" for more information.
```

```
>>> def fact( n ):
    if n <= 1:
        return 1
    return n * fact( n - 1 )
```

```
>>> fact( 3 )
```

```
6
```

```
>>> fact( 5 )
```

```
120
```

```
>>> fact( 20 )
```

```
2432902008176640000
```

```
>>> fact( 100 )
```

```
9332621544394415268169923885626670049071596826438162146859296389521
```

```
7599993229915608941463976156518286253697920827223758251185210916864
```


```
00000000000000000000000000000000
```

```
>>>
```

$$n! = \begin{cases} 1 & \text{if } n \leq 1 \\ n * (n-1)! & \text{otherwise} \end{cases}$$

**Class Exercise:
Act out the Play
"Compute Fact(5)"**

**Class Exercise 2:
Write a Python
Program with a
main() function and
a fact() function**

A 3D white character is standing on a white surface, holding several large red blocks. One block is on the ground to the right. A speech bubble points to the character's head.

Using Python as example,
write **fact(n)**
in Assembly

```

;;; -----
;;; def fact( n ):
;;;     if n==1:
;;;         return 1
;;;     res = fact( n-1 )
;;;     return n * res
;;; -----
;;; passes n in stack, returns result in eax
fact:  push    ebp
      mov     ebp, esp
      push   edx

.if:   cmp     dword[ebp+8], 1
      jg     .recurse
      mov     eax, 1
      jmp    .endFact

.recurse:
      mov     eax, dword[ebp+8]
      dec     eax           ;eax <- n-1
      push   eax           ;pass n-1 to fact
      call   fact          ;eax <- fact(n-1)
      mul    dword[ebp+8]  ;edx:eax <- eax * n = fact(n-1) * n

.endFact:
      pop     edx
      pop     ebp
      ret    4

```

```

;;; def main():
;;;     n = 5
;;;     print( "fact(", n, ") =", fact( n ) )
;;; main()

_start: push    dword[n]
      call   fact
      call   _printInt
      call   _println

exit:  mov     eax, 1
      mov     ebx, 0
      int    0x80

```

Question 1

- What is the largest value of n the assembly and recursive version of **fact** can compute?
Note: there are several possible good answers...

We stopped here last time...



Single-Stepping the Assembly Code Computing *Fact(3)*

```

;;; def main():
;;;     n = 3
;;;     print( "fact(", n, ") =", fact( n ) )
;;; main()

```

```

_start: push    dword[n]
        call   fact
        call   _printInt
        call   _println

```

eax

```

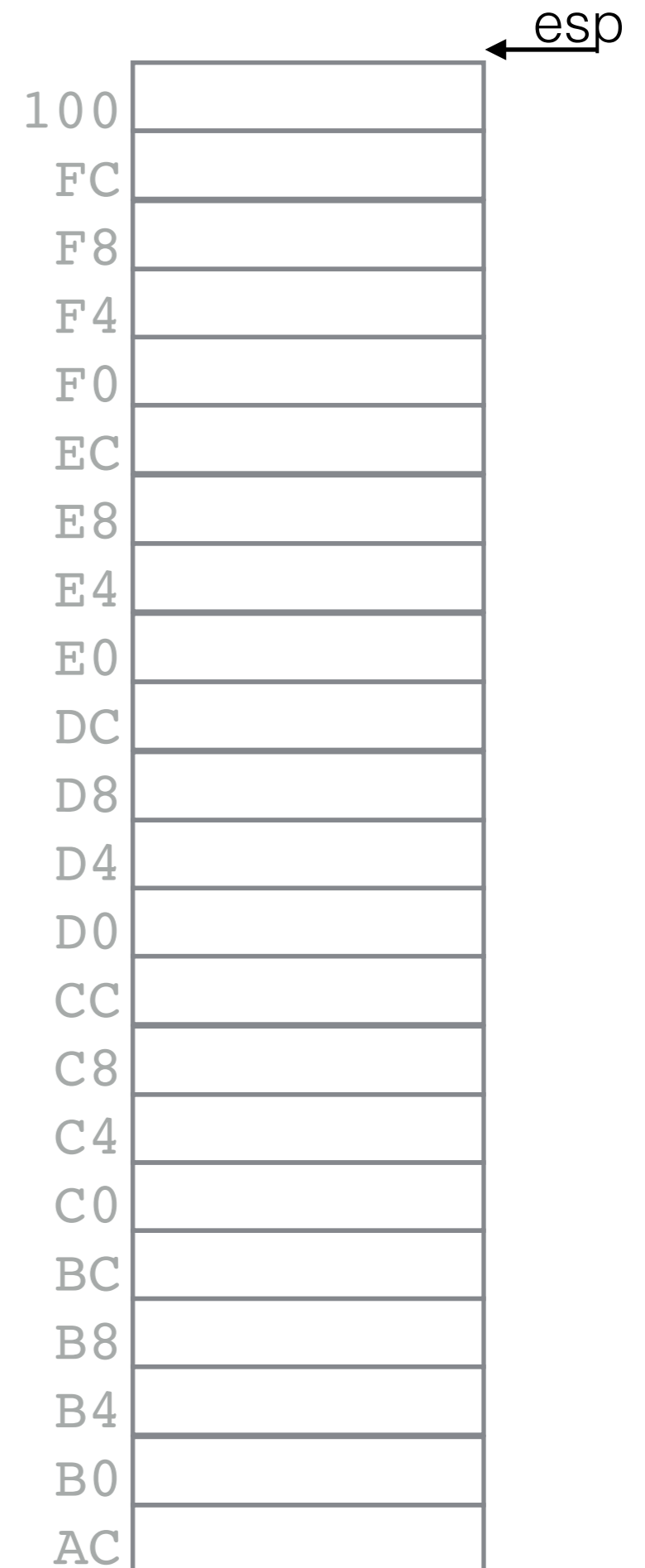
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fact:   push    ebp
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```

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;;;     n = 3
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```

```

_start: push    dword[n]
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```

eax

```

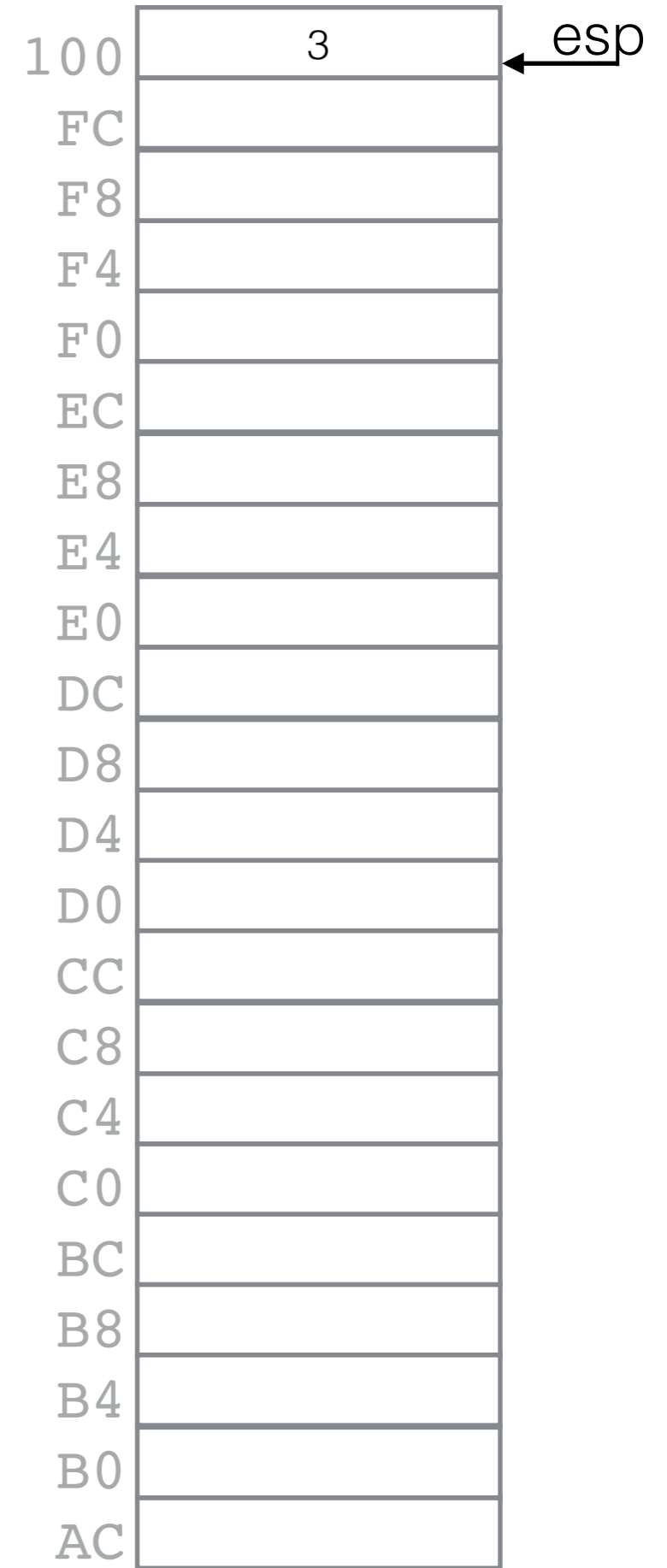
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fact:   push    ebp
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        dec   eax           ;eax <- n-1
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```

eax

```

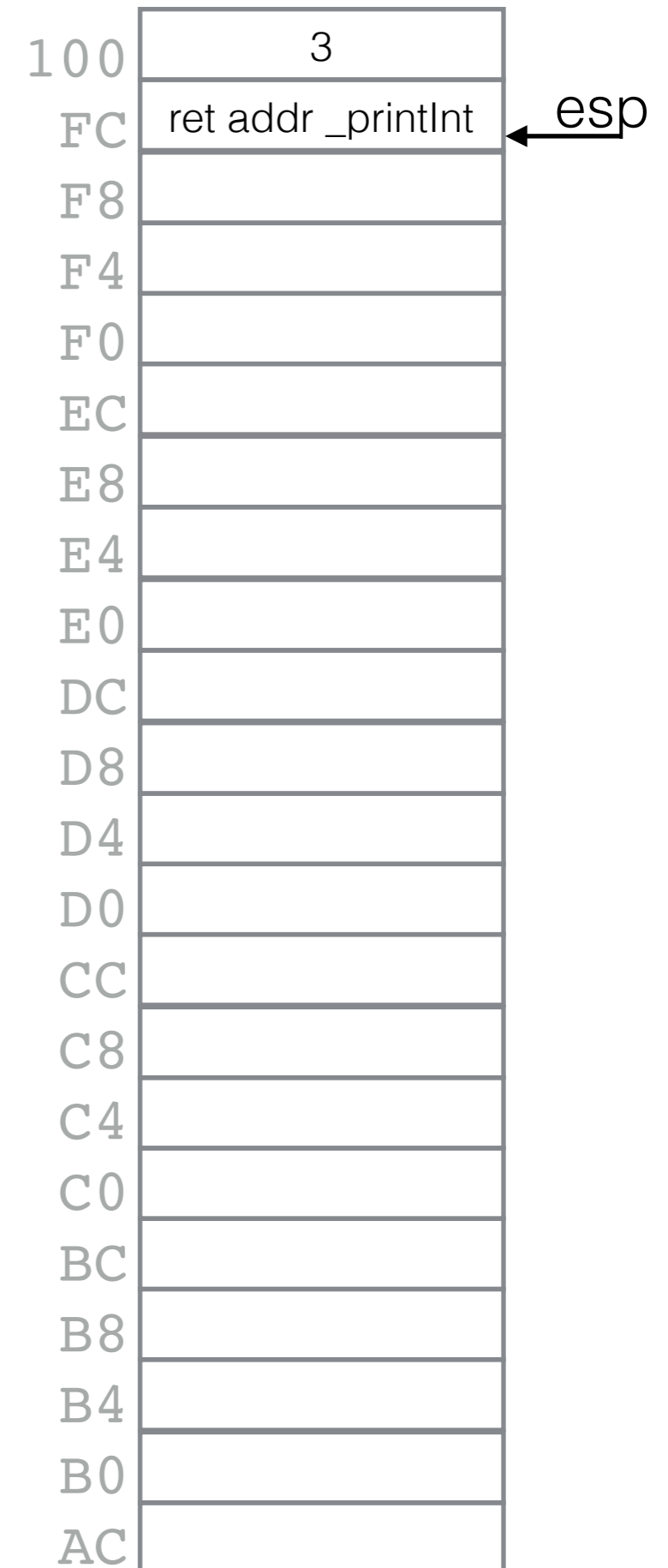
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```

eax

```

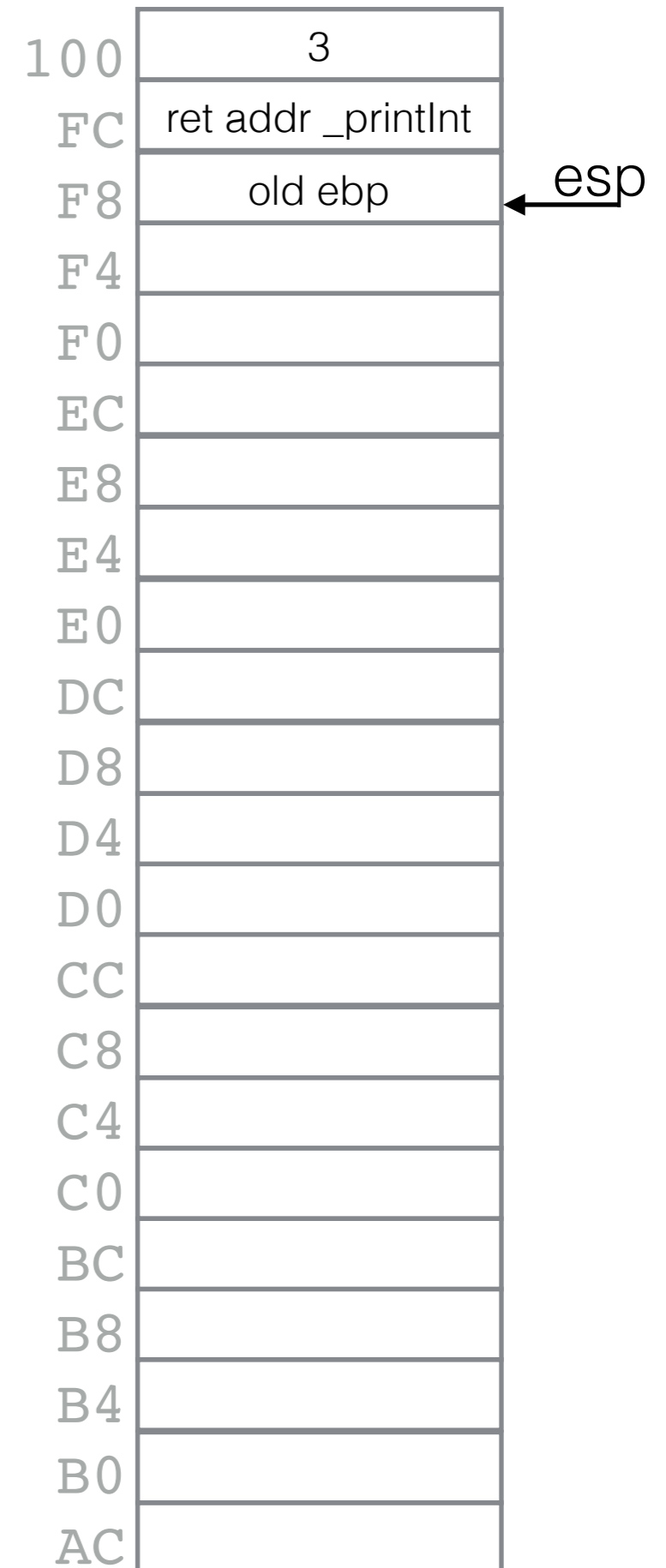
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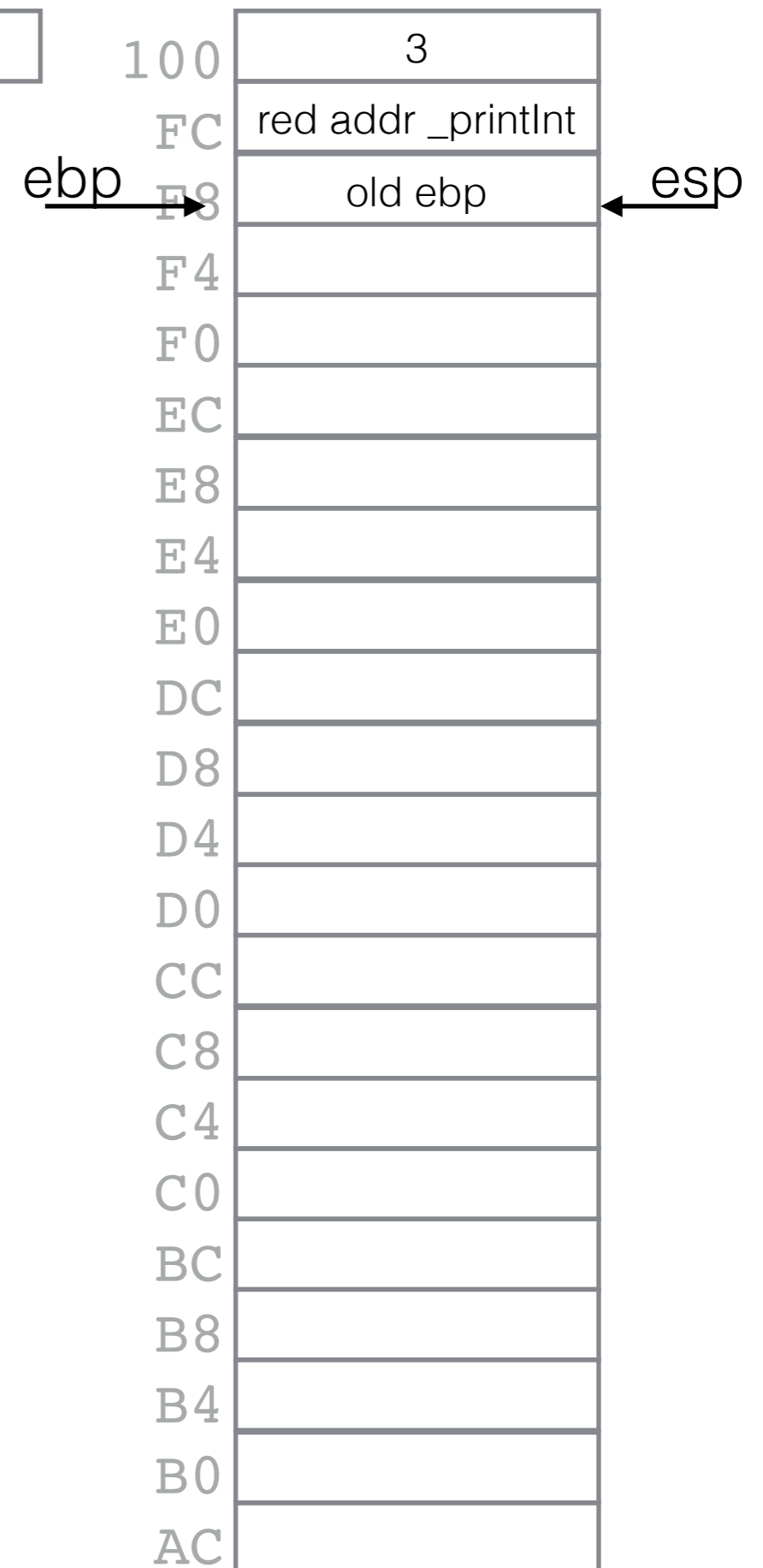
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eax



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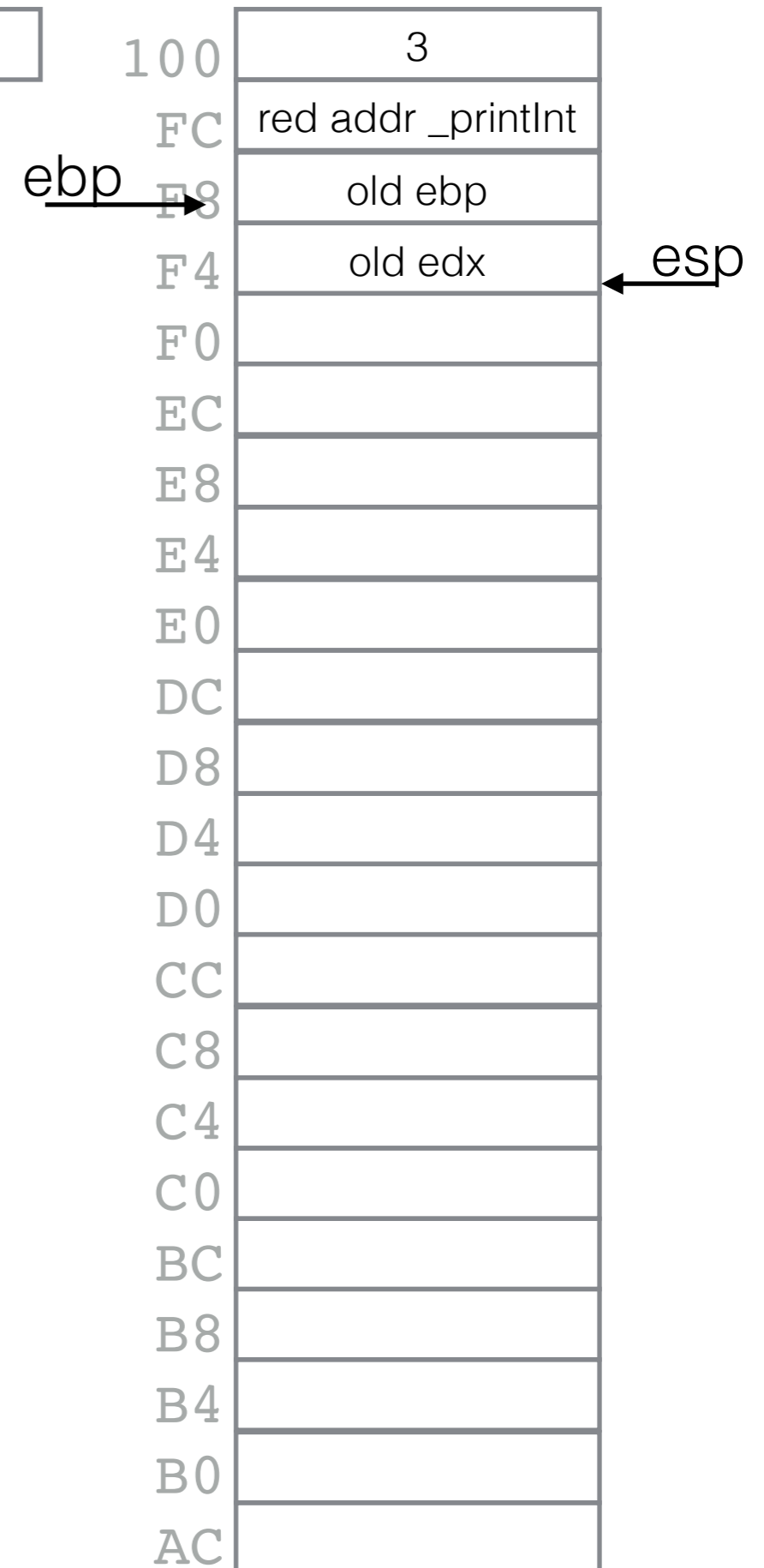
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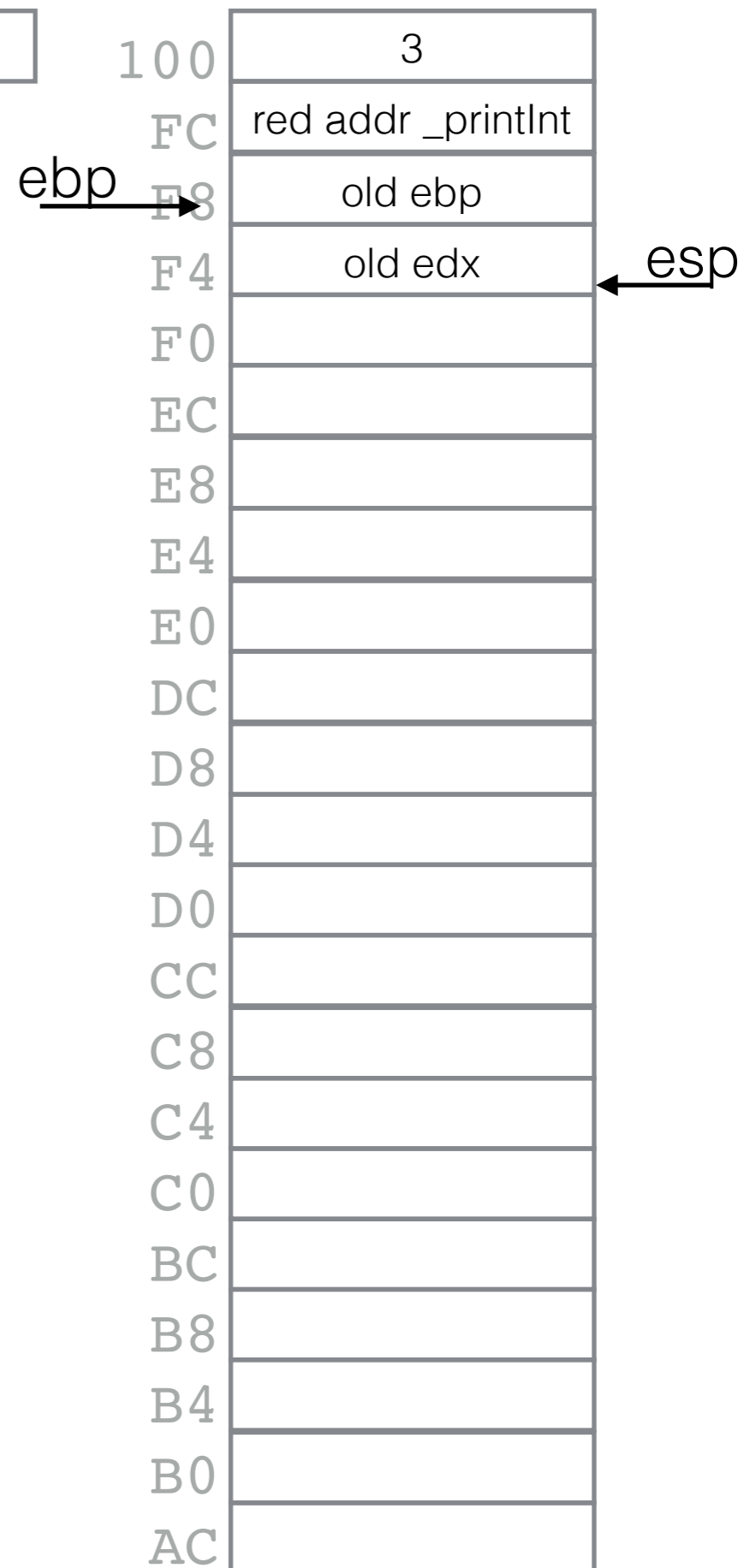
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eax



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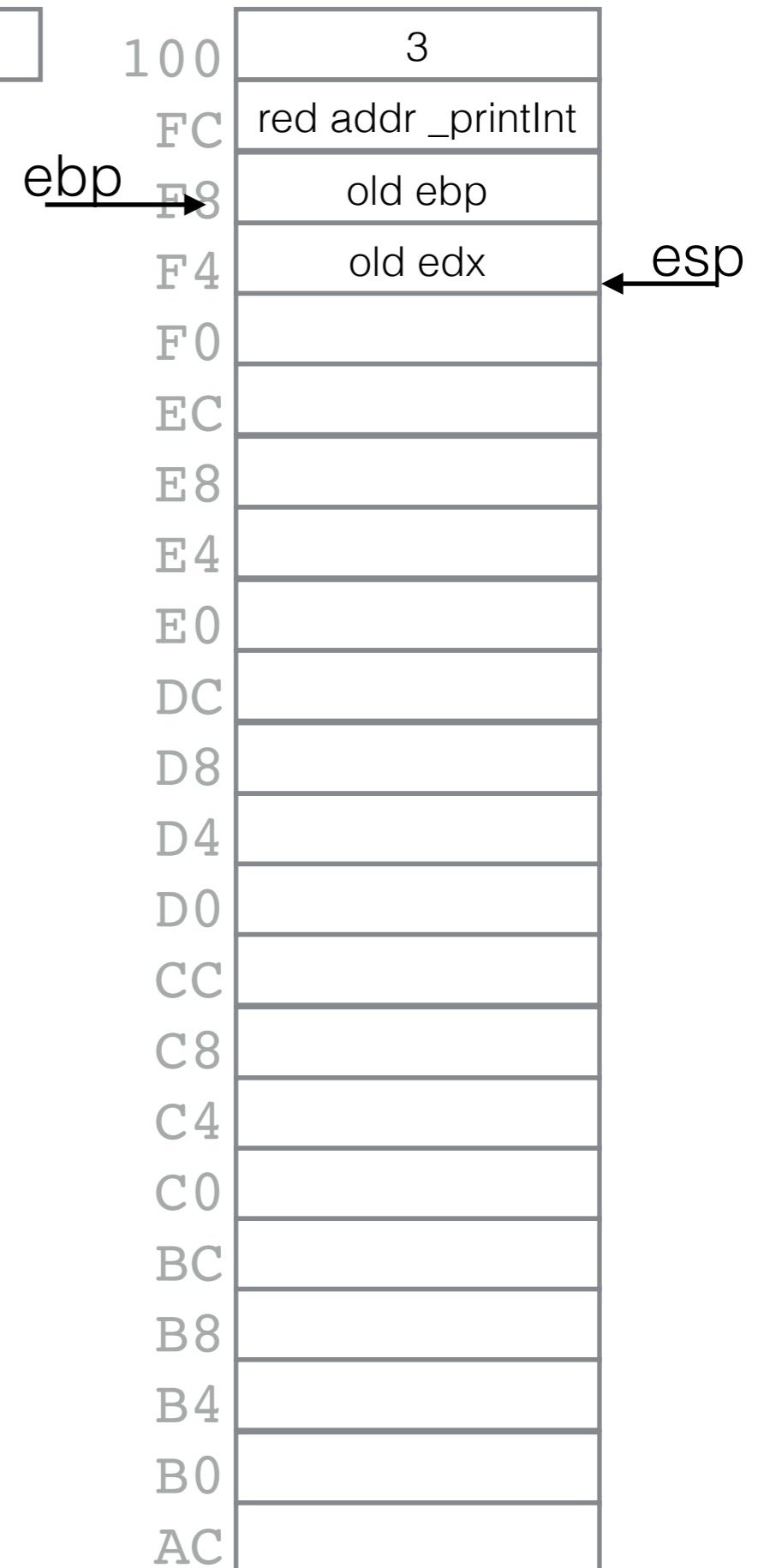
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```

eax



```

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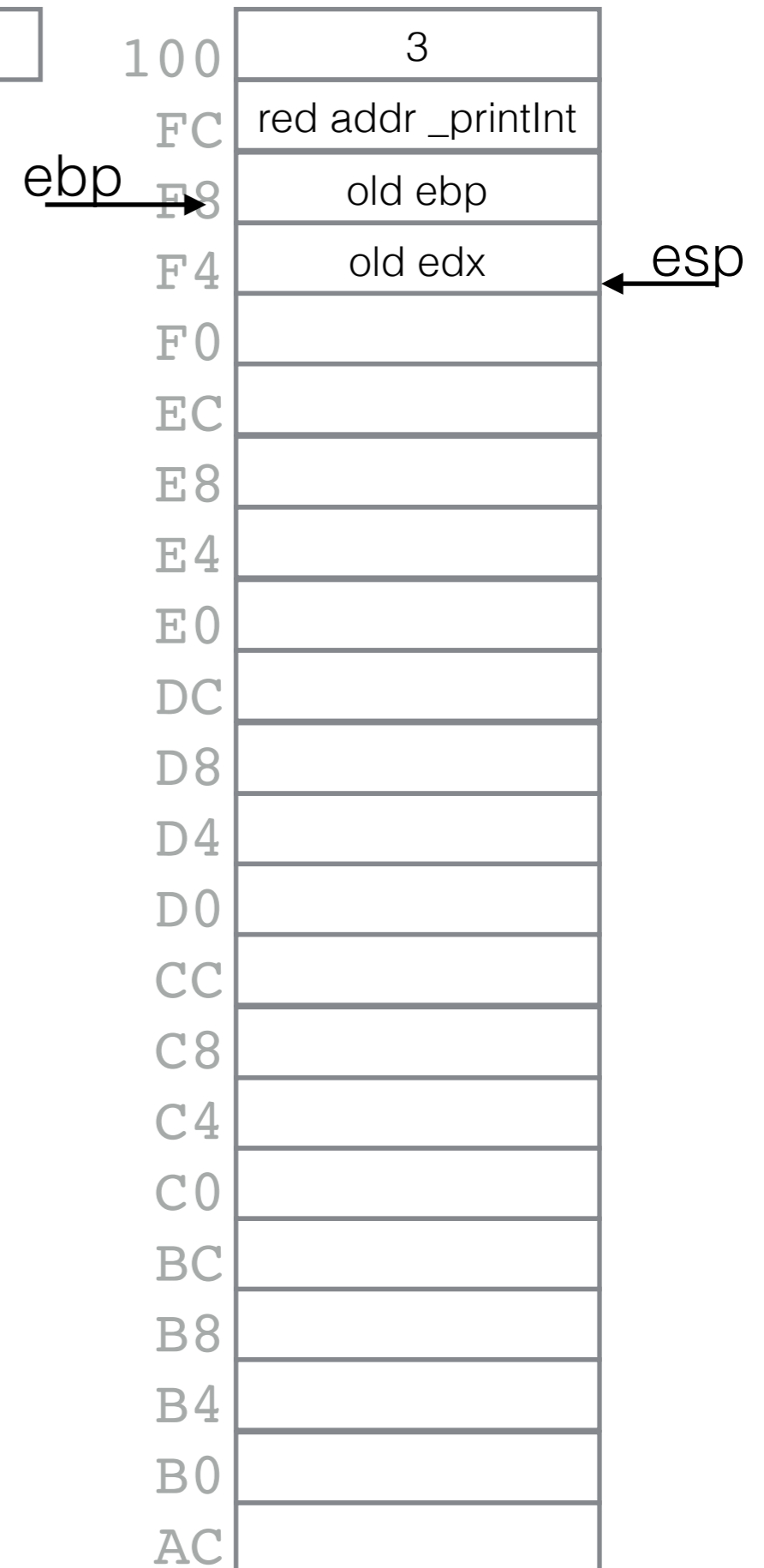
```

```

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        call   _printInt
        call   _println

```

eax: 3



```

-----
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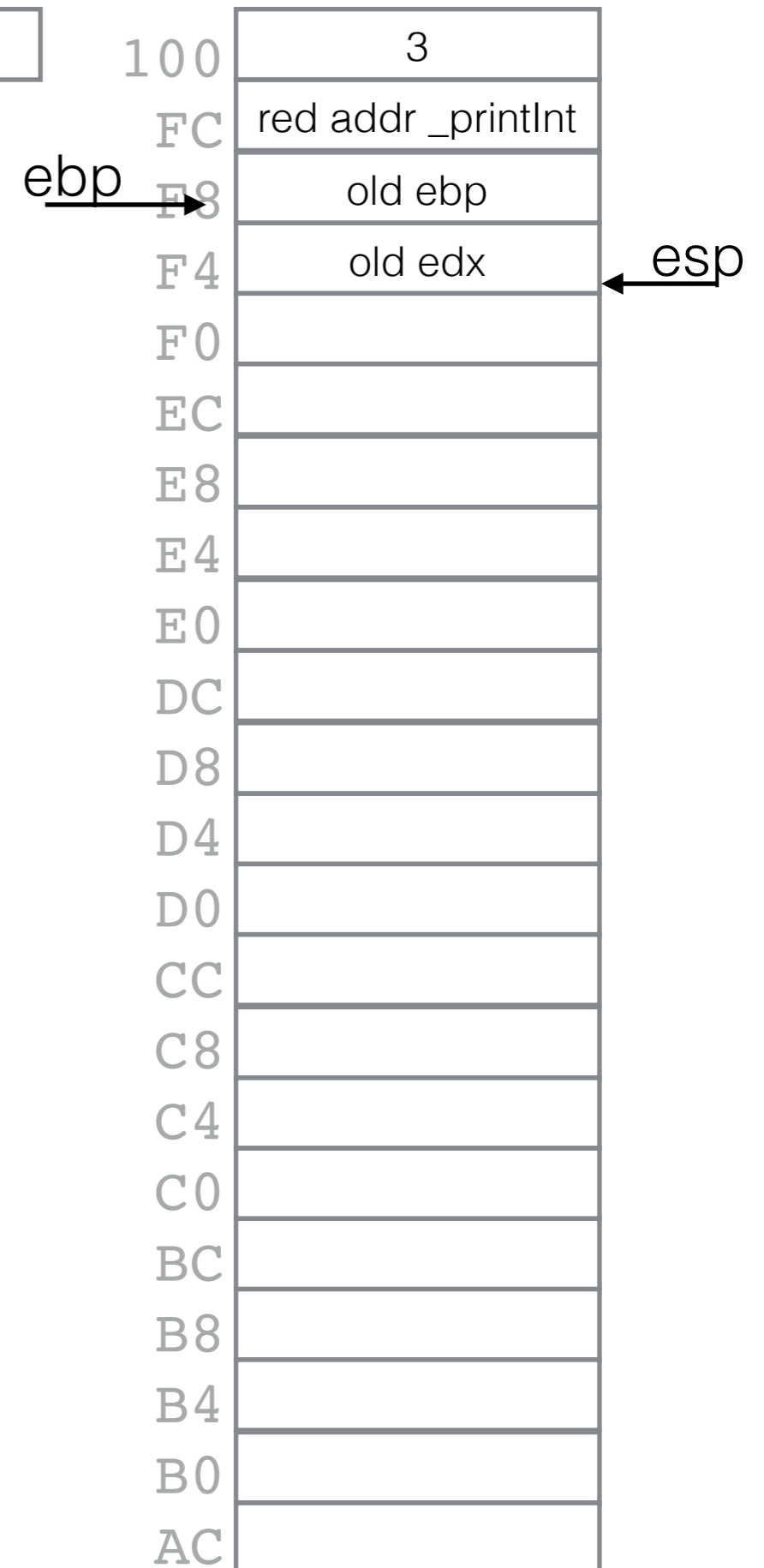
```

```

_start: push    dword[n]
        call   fact
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```

eax: 2



```

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```



```

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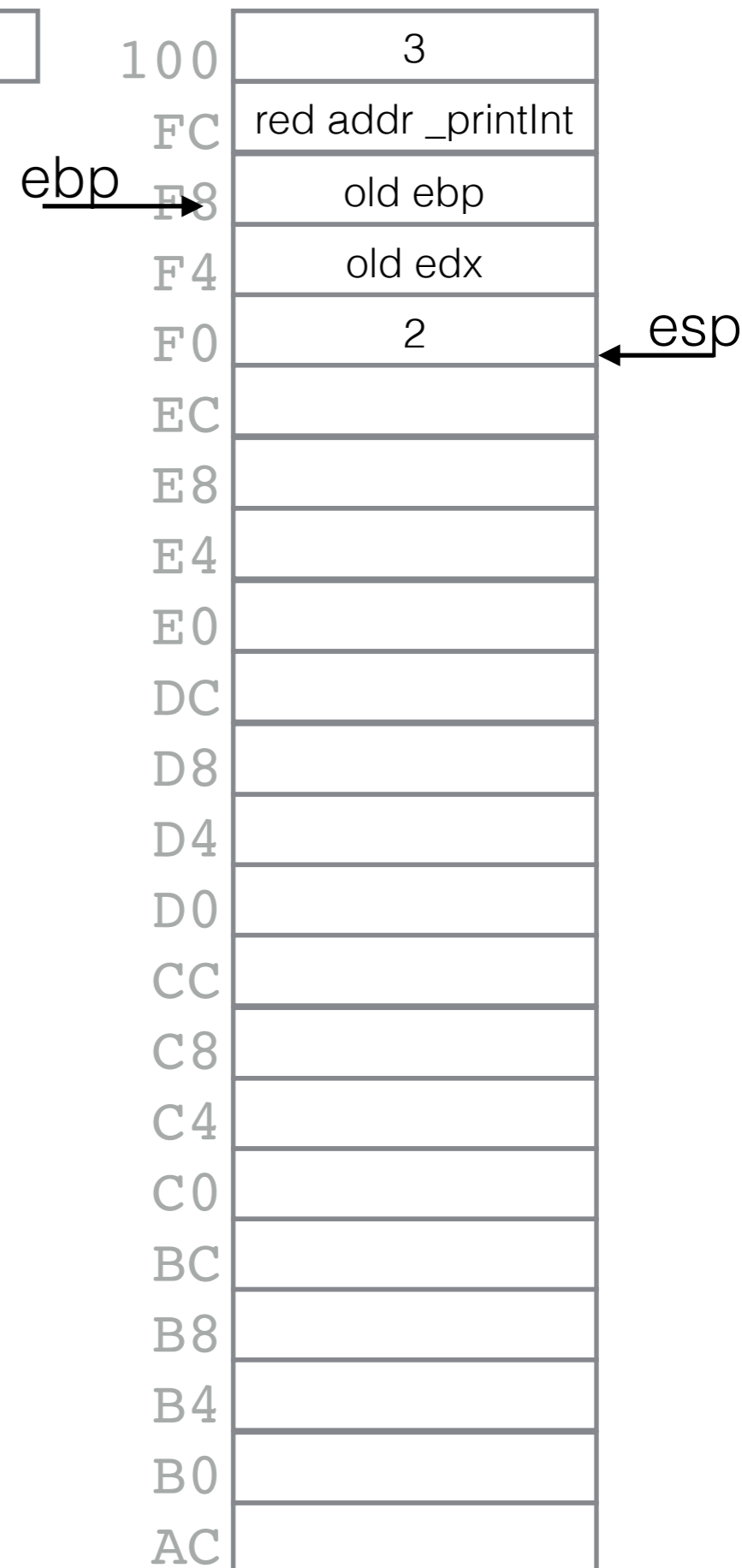
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```

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```

eax: 2



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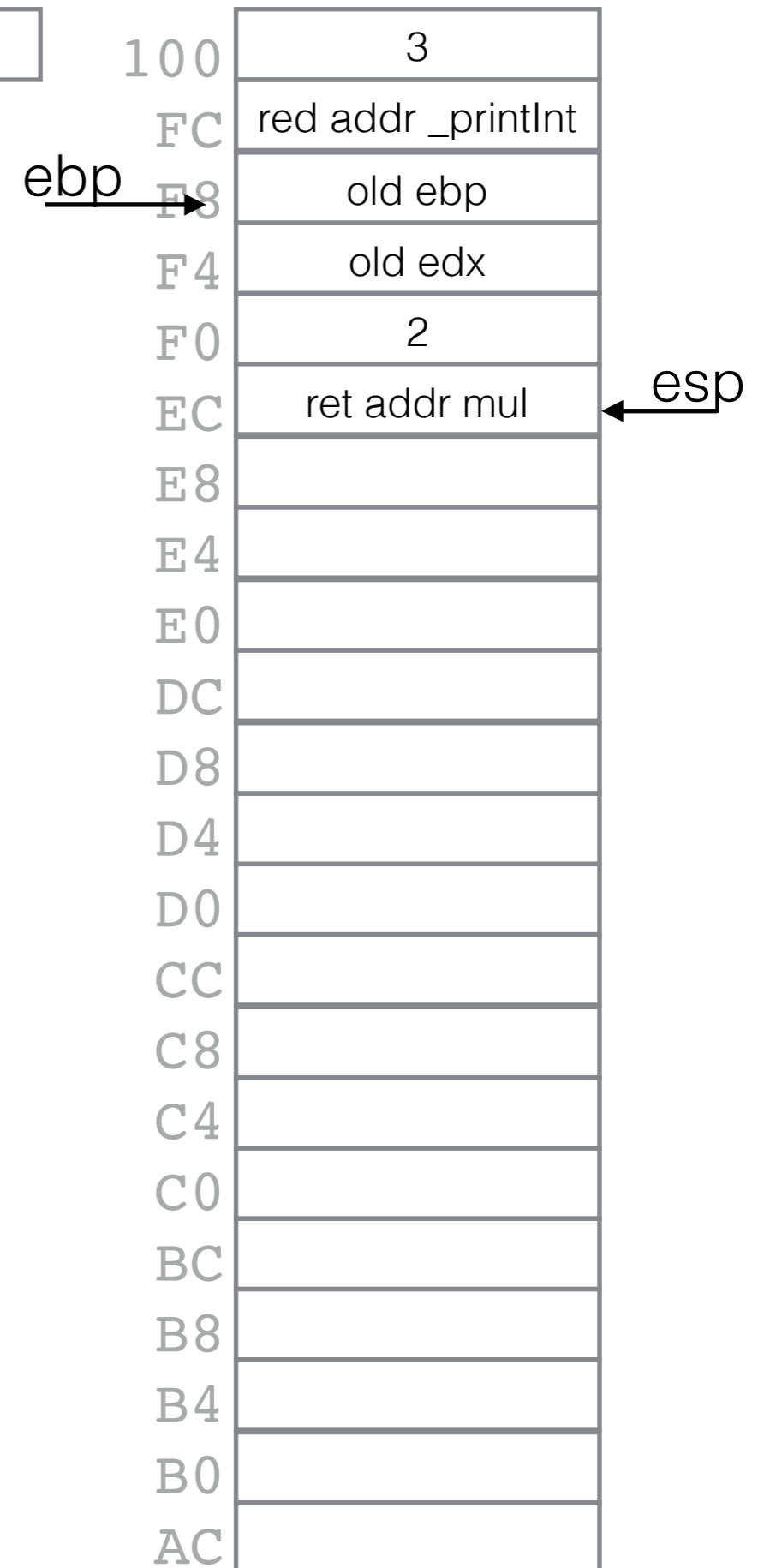
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```

eax: 2



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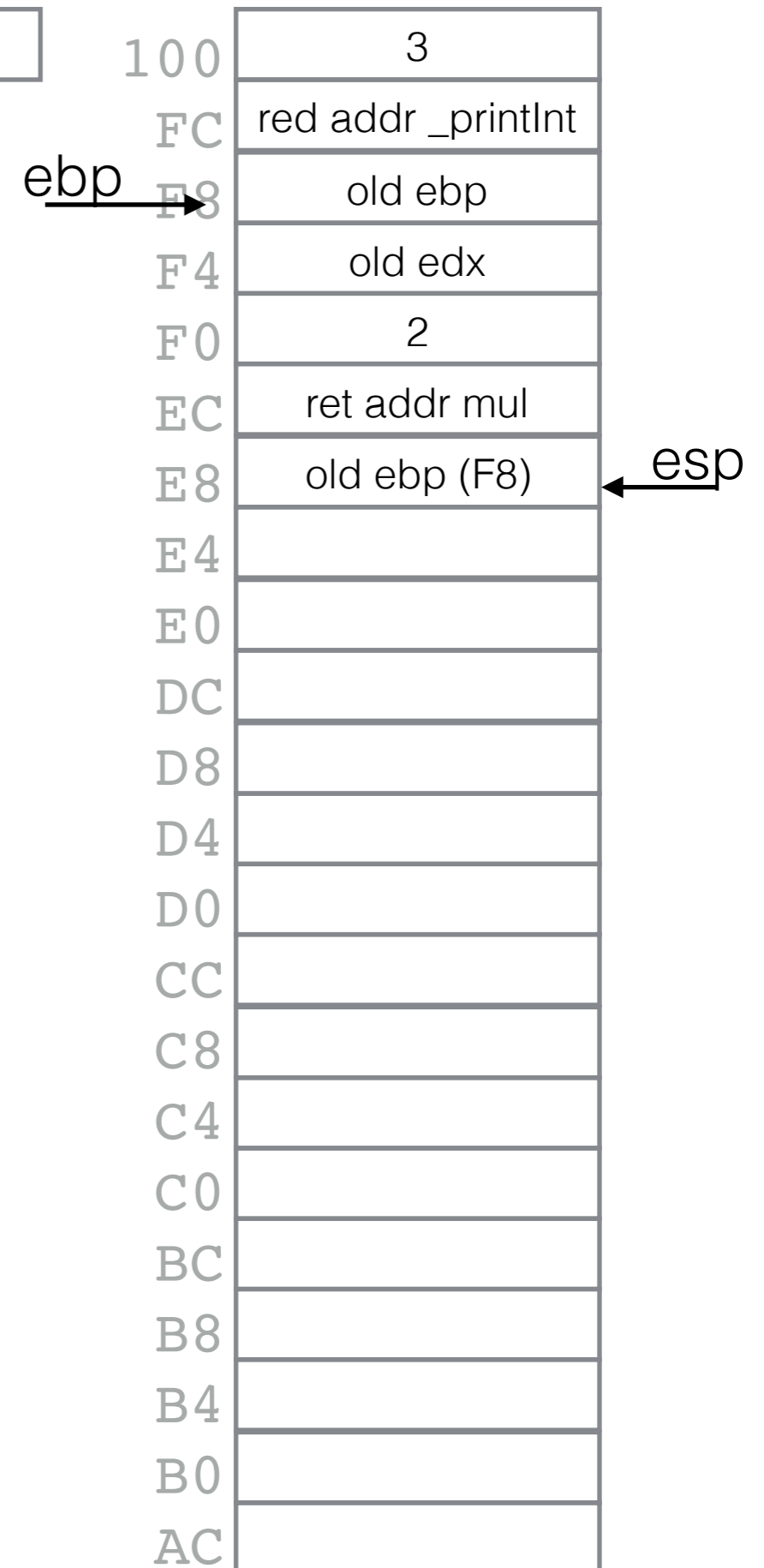
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```

eax: 2

```

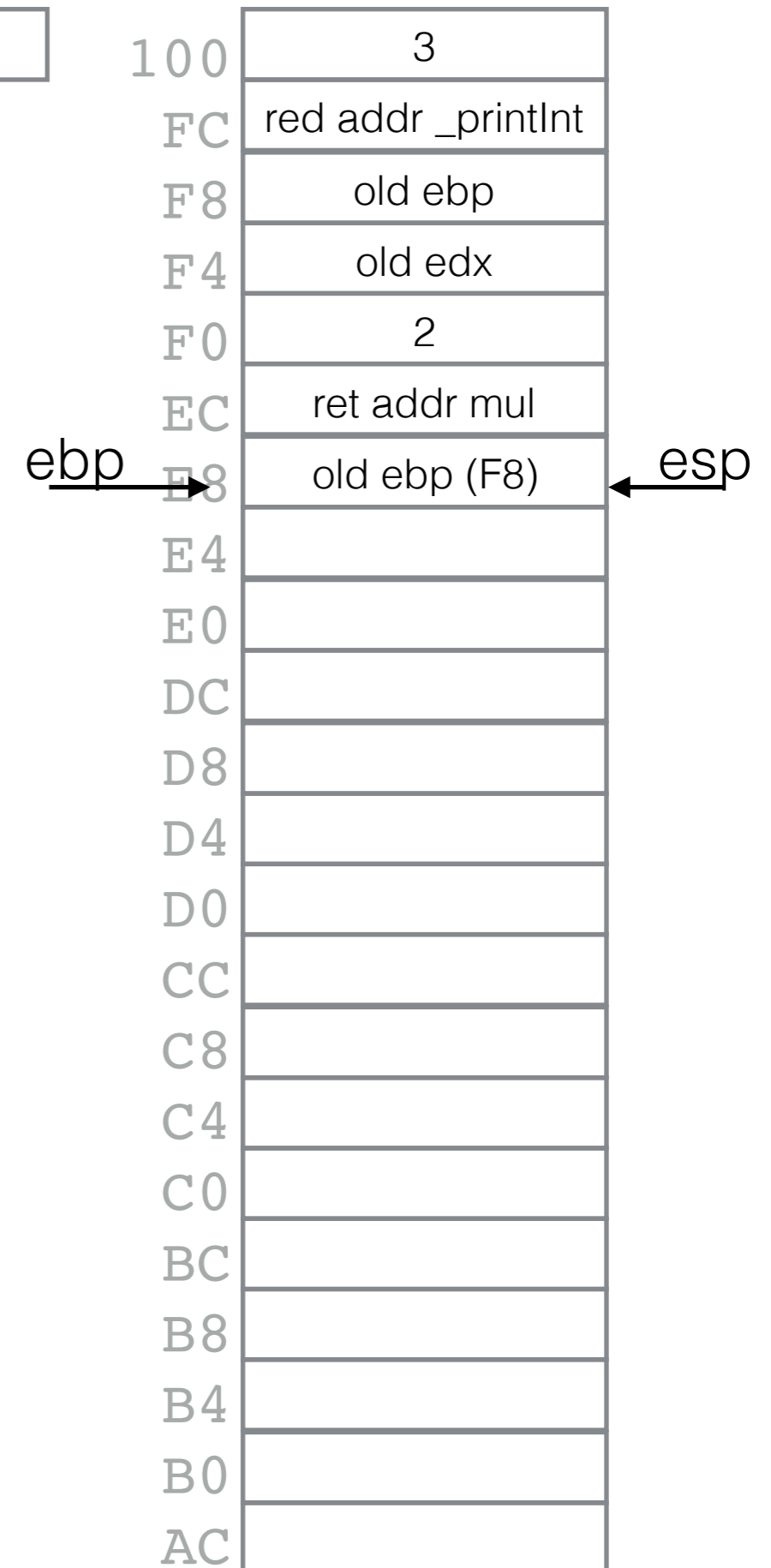
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```

eax: 2

```

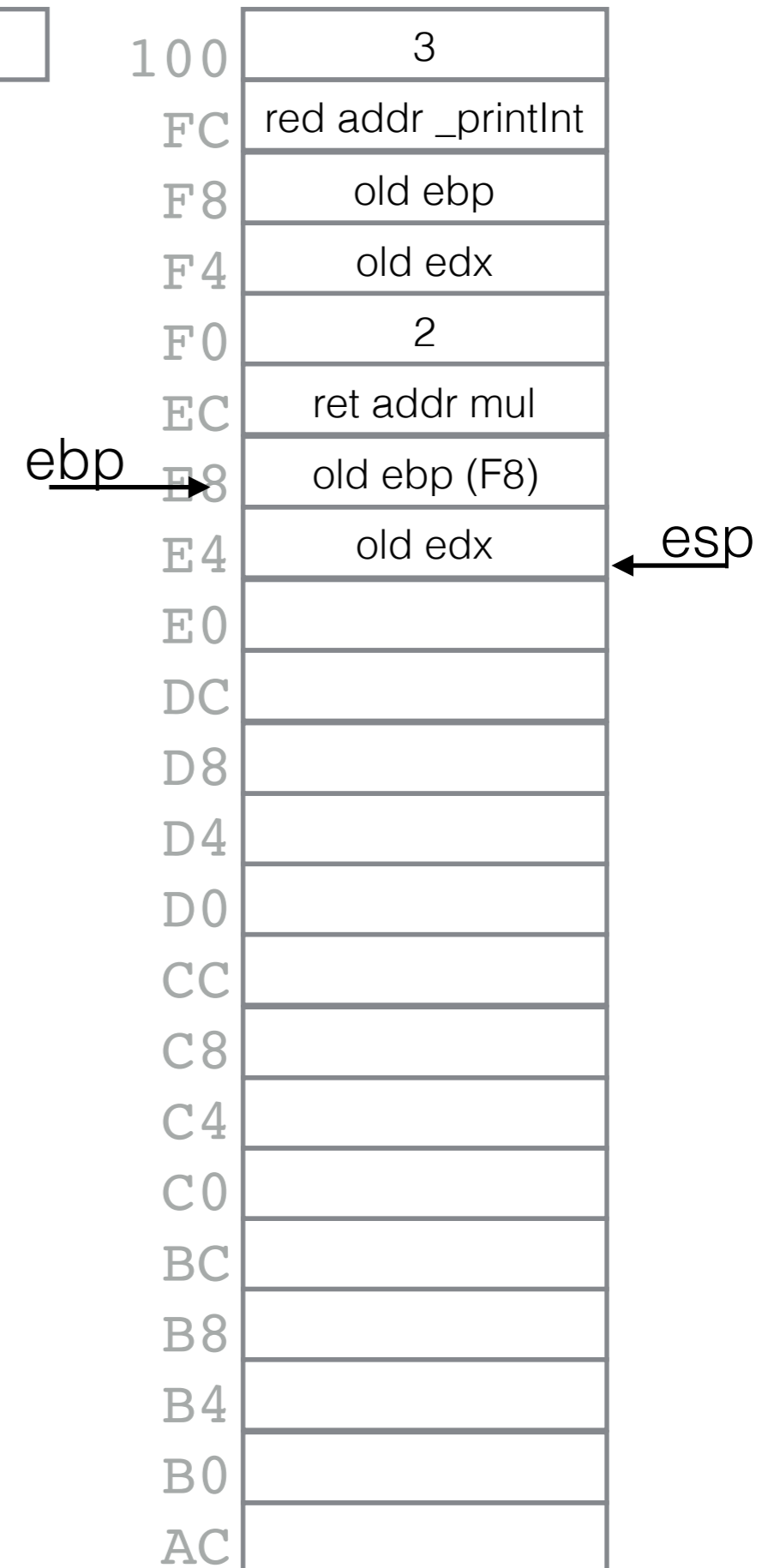
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eax: 2

```

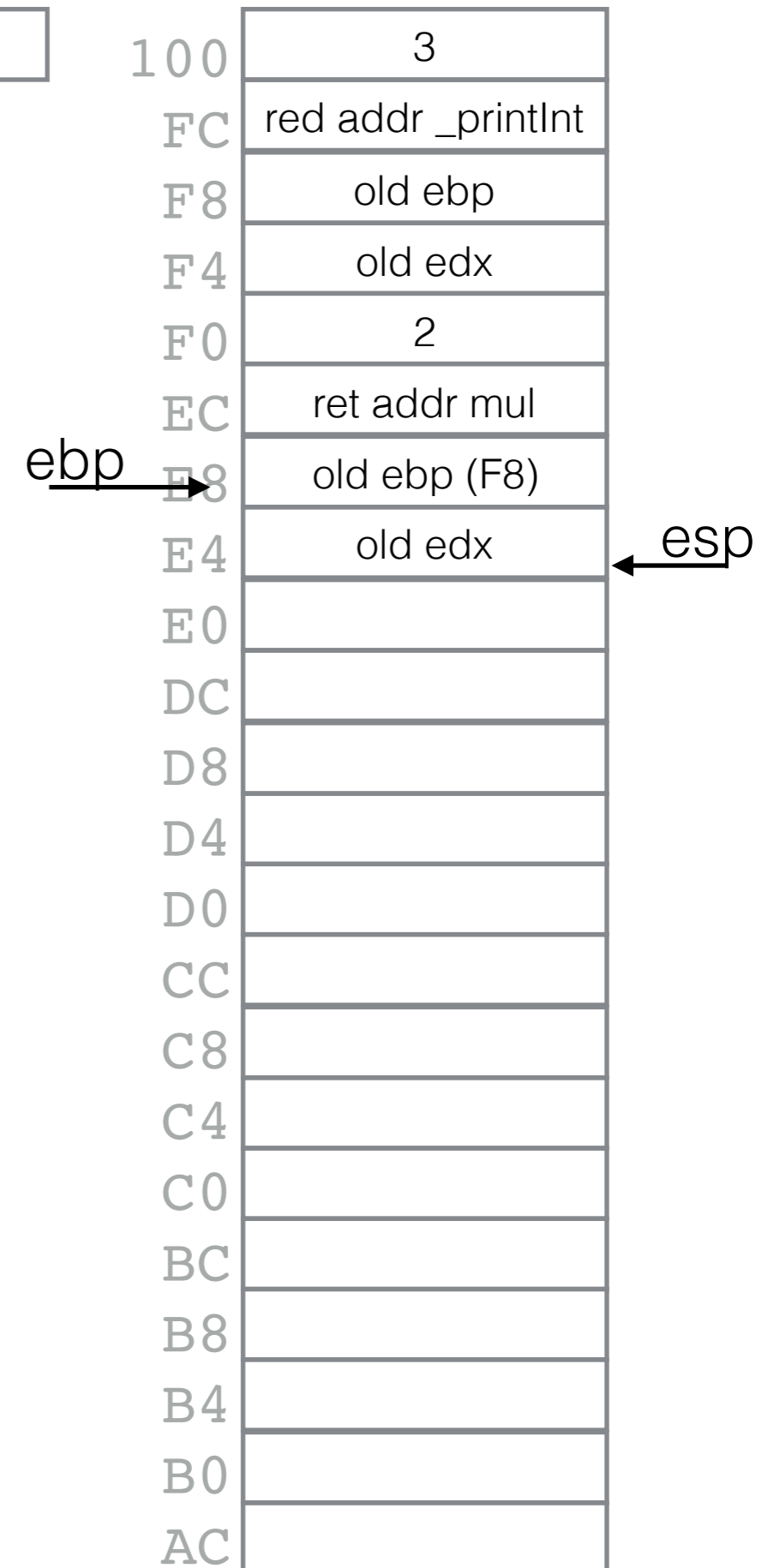
-----
;;; def fact( n ):
;;;     if n==1:
;;;         return 1
;;;     res = fact( n-1 )
;;;     return n * res
-----
;;; passes n in stack, returns result in eax
fact:   push    ebp
        mov     ebp, esp
        push   edx

.if:    cmp     dword[ebp+8], 1
        jg     .recurse
        mov     eax, 1
        jmp    .endFact

.recurse:
        mov     eax, dword[ebp+8]
        dec     eax           ;eax <- n-1
        push   eax           ;pass n-1 to fact
        call   fact         ;eax <- fact(n-1)
        mul    dword[ebp+8]  ;edx:eax <- eax * n = fact(n-1) * n

.endFact:
        pop     edx
        pop     ebp
        ret     4

```



```

;;; def main():
;;;     n = 3
;;;     print( "fact(", n, ") =", fact( n ) )
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```

```

_start: push    dword[n]
        call   fact
        call   _printInt
        call   _println

```

eax: 2

```

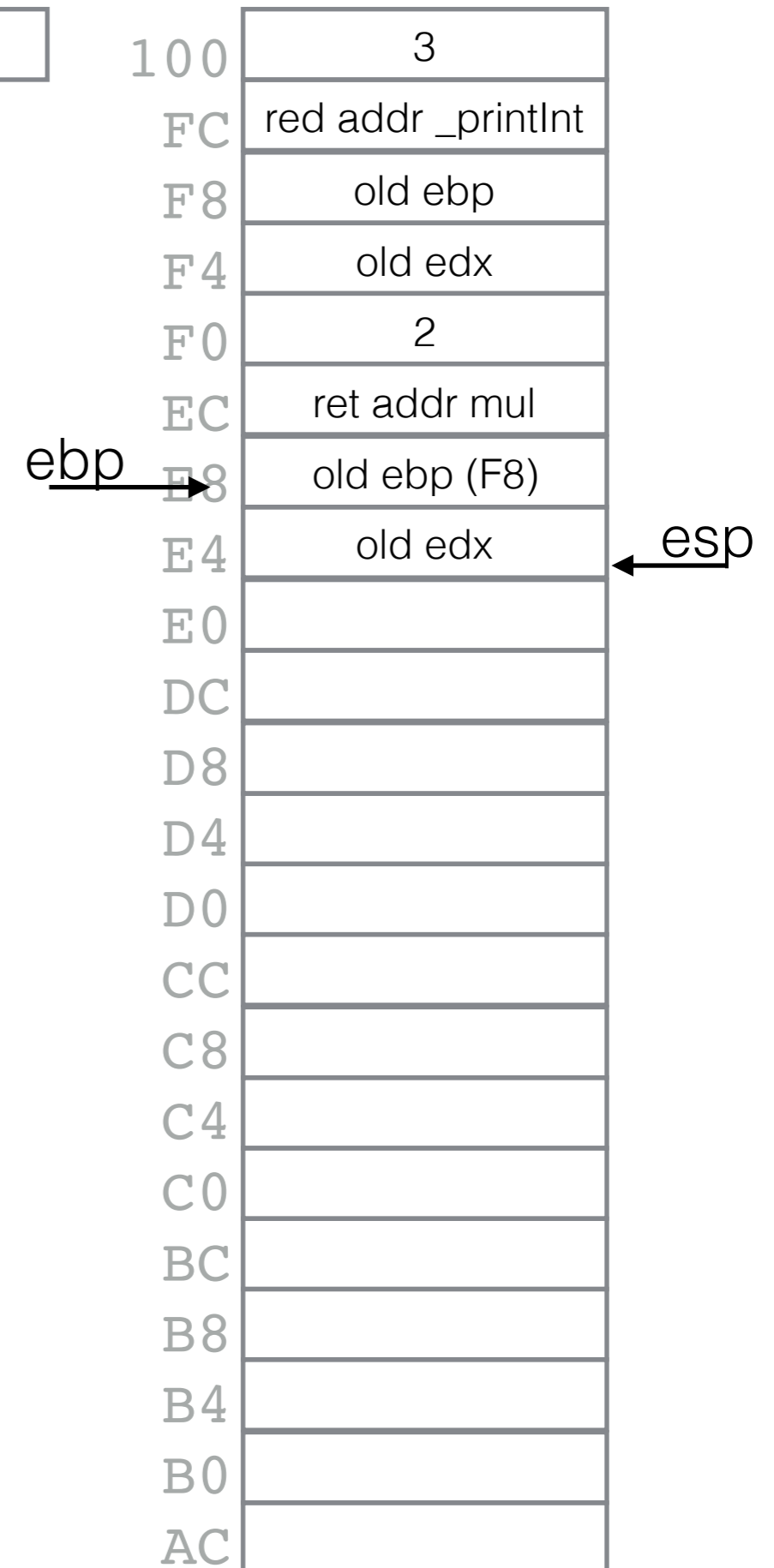
-----
;;; def fact( n ):
;;;     if n==1:
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```

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        call   _printInt
        call   _println

```

eax: 2

```

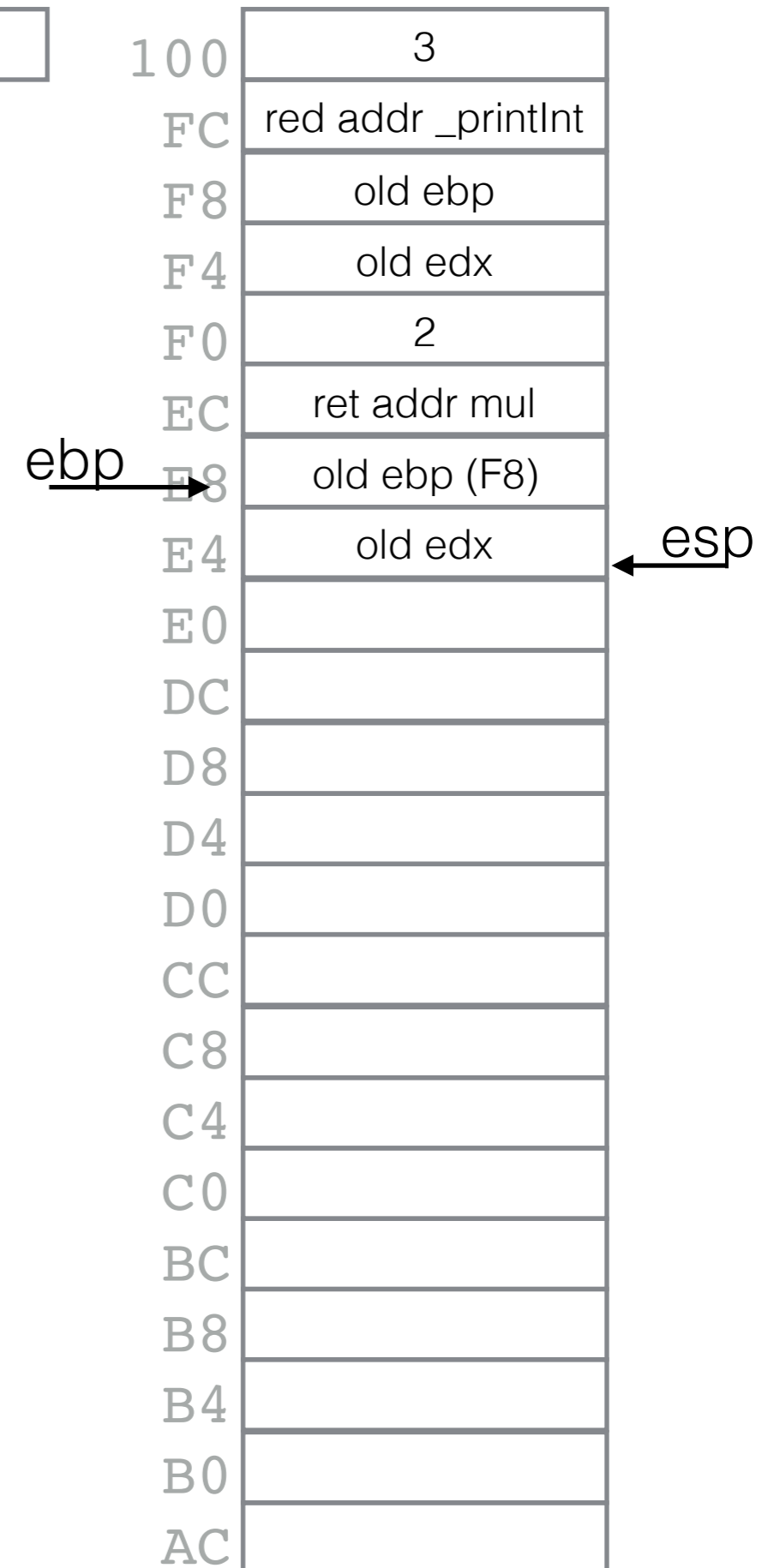
-----
;;; def fact( n ):
;;;     if n==1:
;;;         return 1
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```




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```

```

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        call   _printInt
        call   _println

```

eax: 1

```

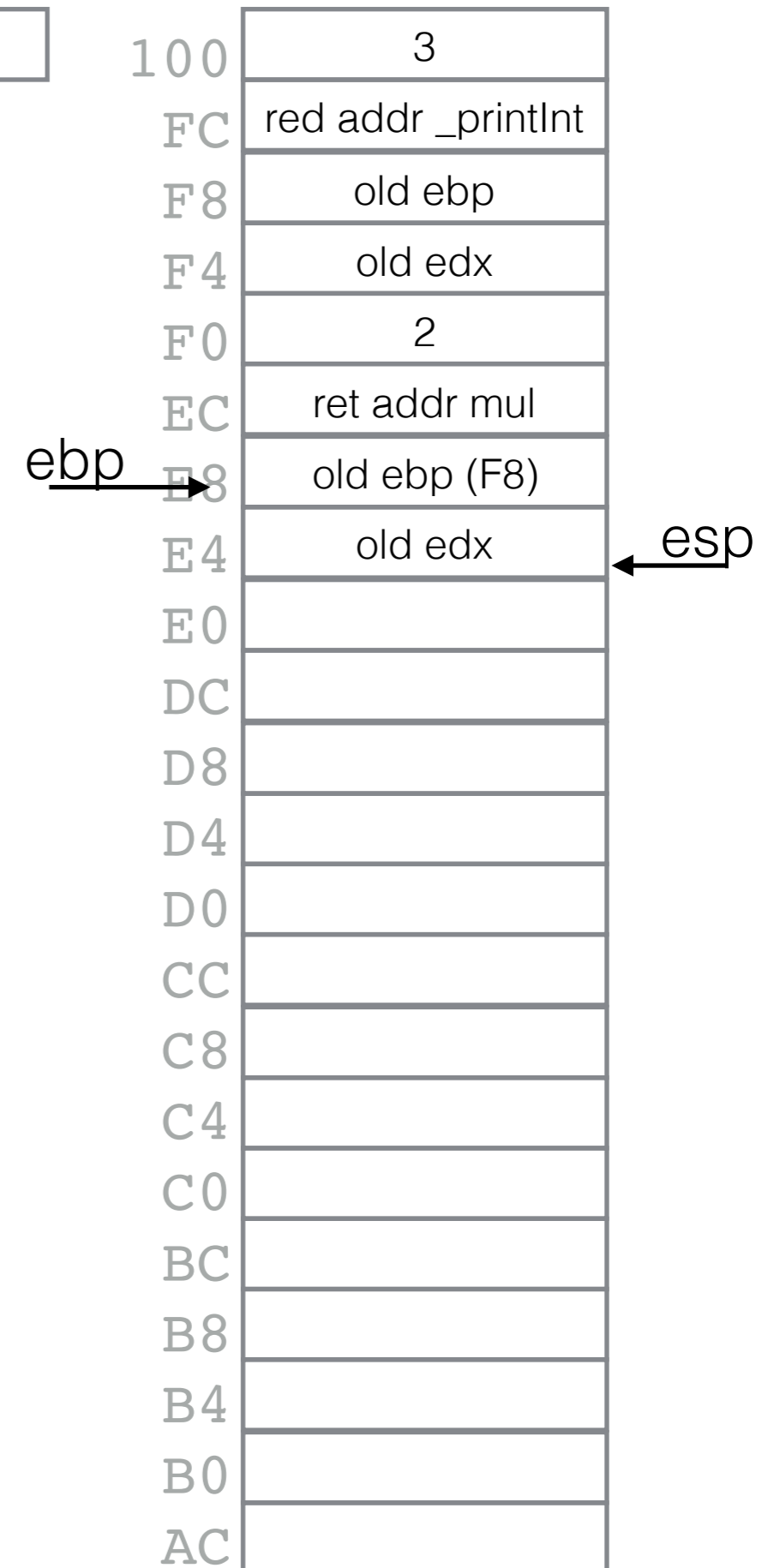
-----
;;; def fact( n ):
;;;     if n==1:
;;;         return 1
;;;     res = fact( n-1 )
;;;     return n * res
-----
;;; passes n in stack, returns result in eax
fact:   push    ebp
        mov    ebp, esp
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```

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```

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        call   fact
        call   _printInt
        call   _println

```

eax: 1

```

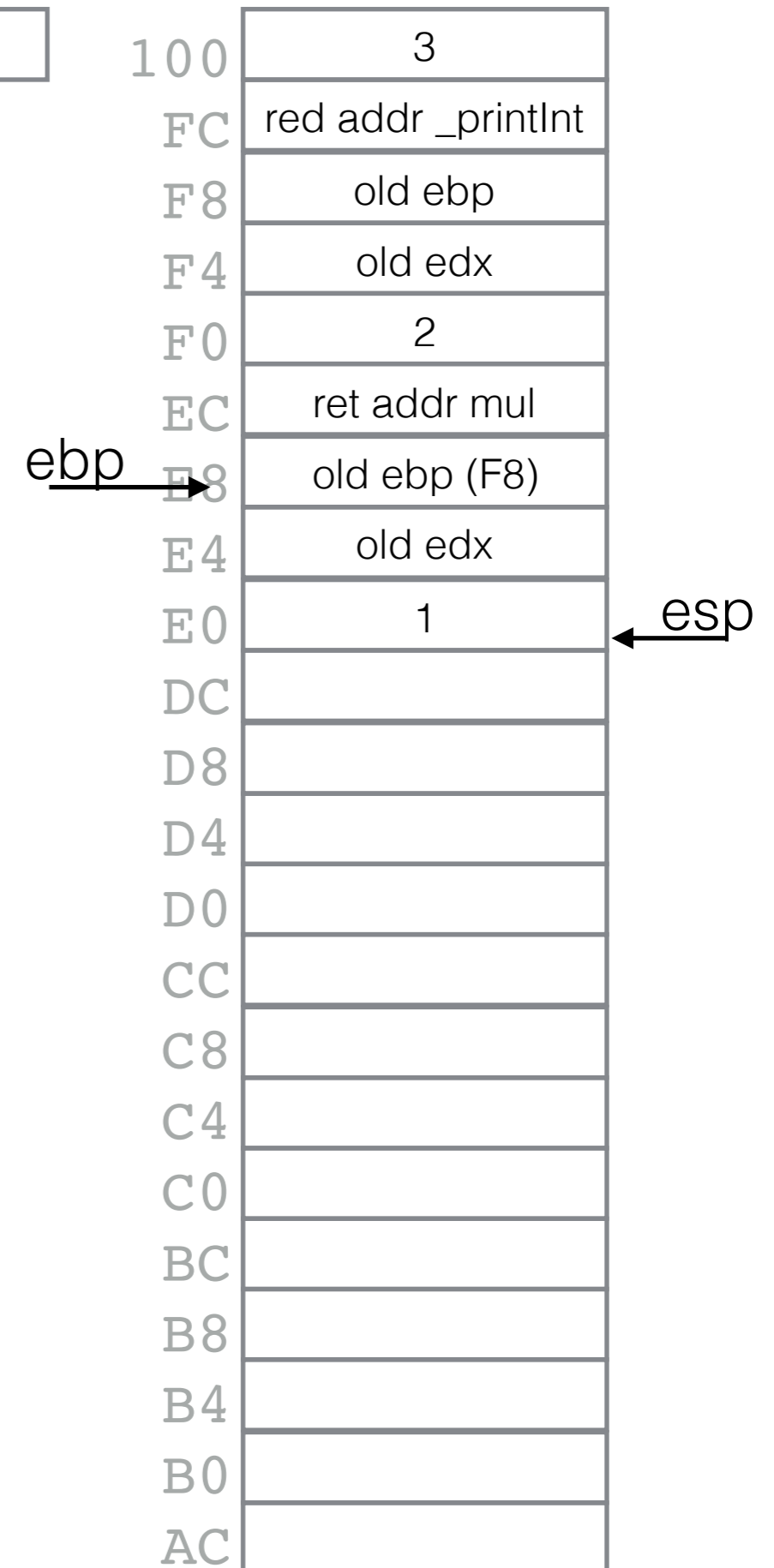
-----
;;; def fact( n ):
;;;     if n==1:
;;;         return 1
;;;     res = fact( n-1 )
;;;     return n * res
-----
;;; passes n in stack, returns result in eax
fact:   push    ebp
        mov    ebp, esp
        push  edx

.if:    cmp    dword[ebp+8], 1
        jg    .recurse
        mov    eax, 1
        jmp   .endFact

.recurse:
        mov    eax, dword[ebp+8]
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```

```

_start: push    dword[n]
        call   fact
        call   _printInt
        call   _println

```

eax: 1

```

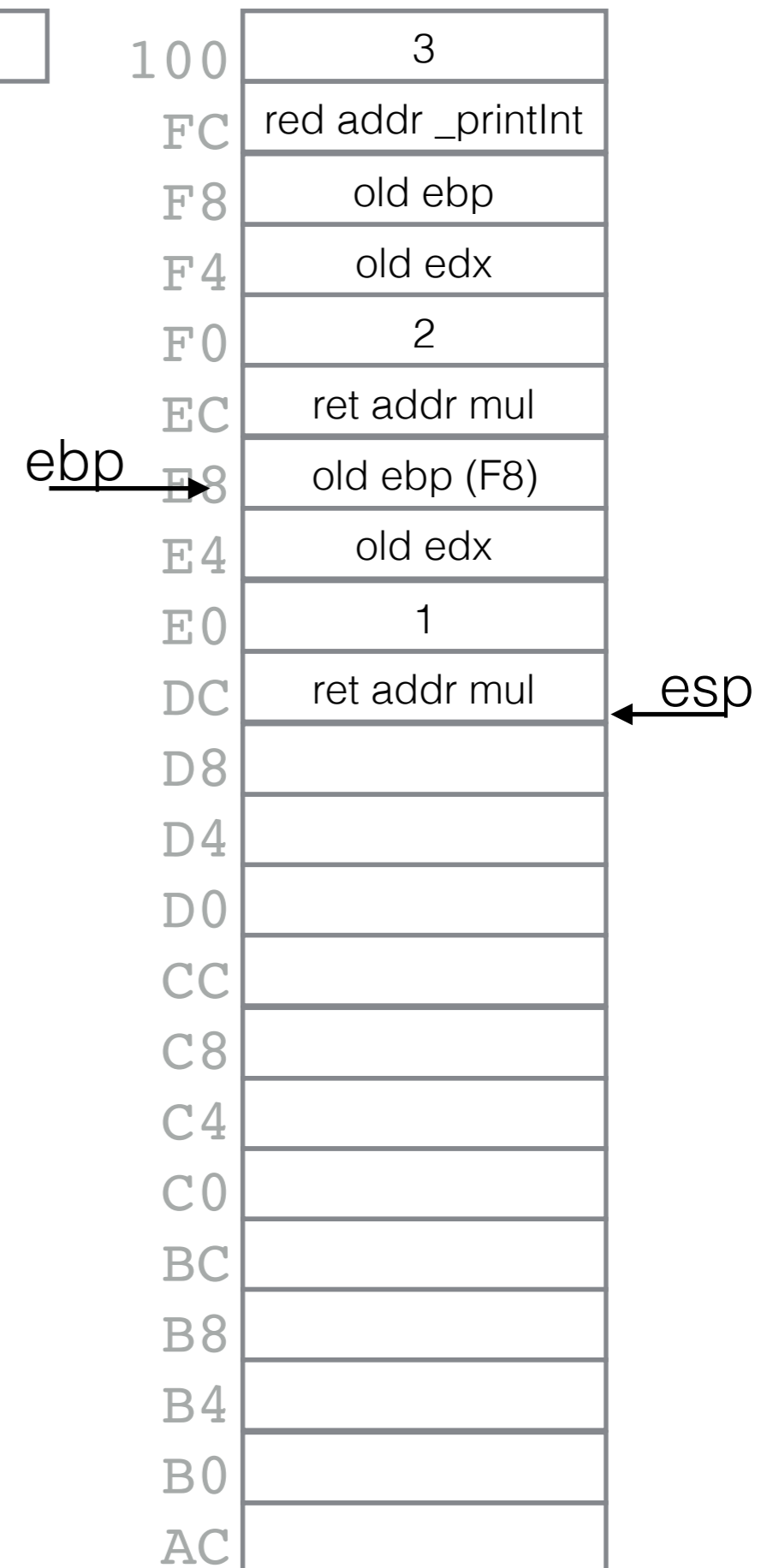
-----
;;; def fact( n ):
;;;     if n==1:
;;;         return 1
;;;     res = fact( n-1 )
;;;     return n * res
-----
;;; passes n in stack, returns result in eax
fact:   push    ebp
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        mov    eax, dword[ebp+8]
        dec   eax           ;eax <- n-1
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```



```

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;;;     n = 3
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```

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        call   fact
        call   _printInt
        call   _println

```

eax: 1

```

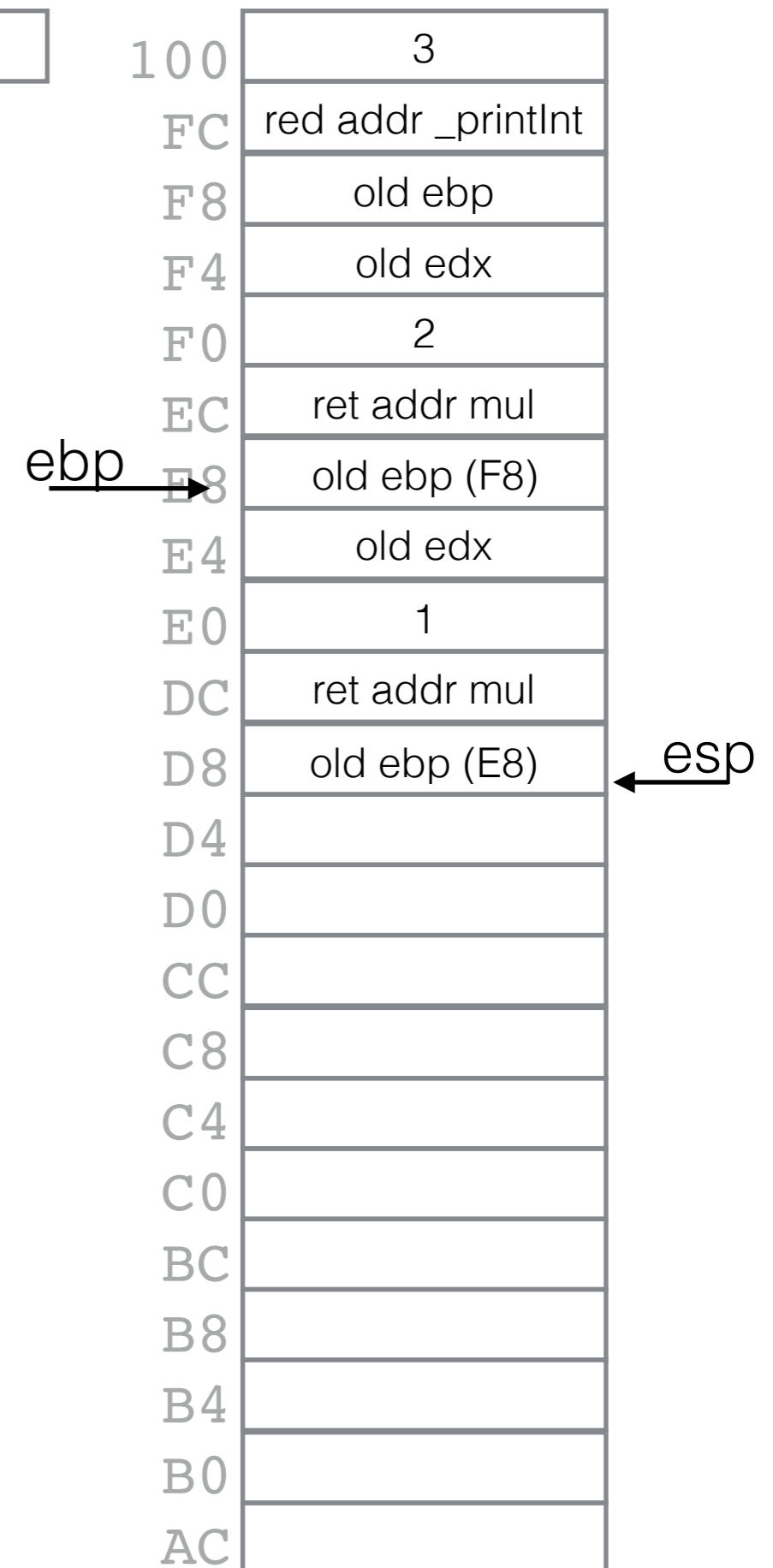
-----
;;; def fact( n ):
;;;     if n==1:
;;;         return 1
;;;     res = fact( n-1 )
;;;     return n * res
-----
;;; passes n in stack, returns result in eax
fact:   push    ebp
        mov    ebp, esp
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```

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```

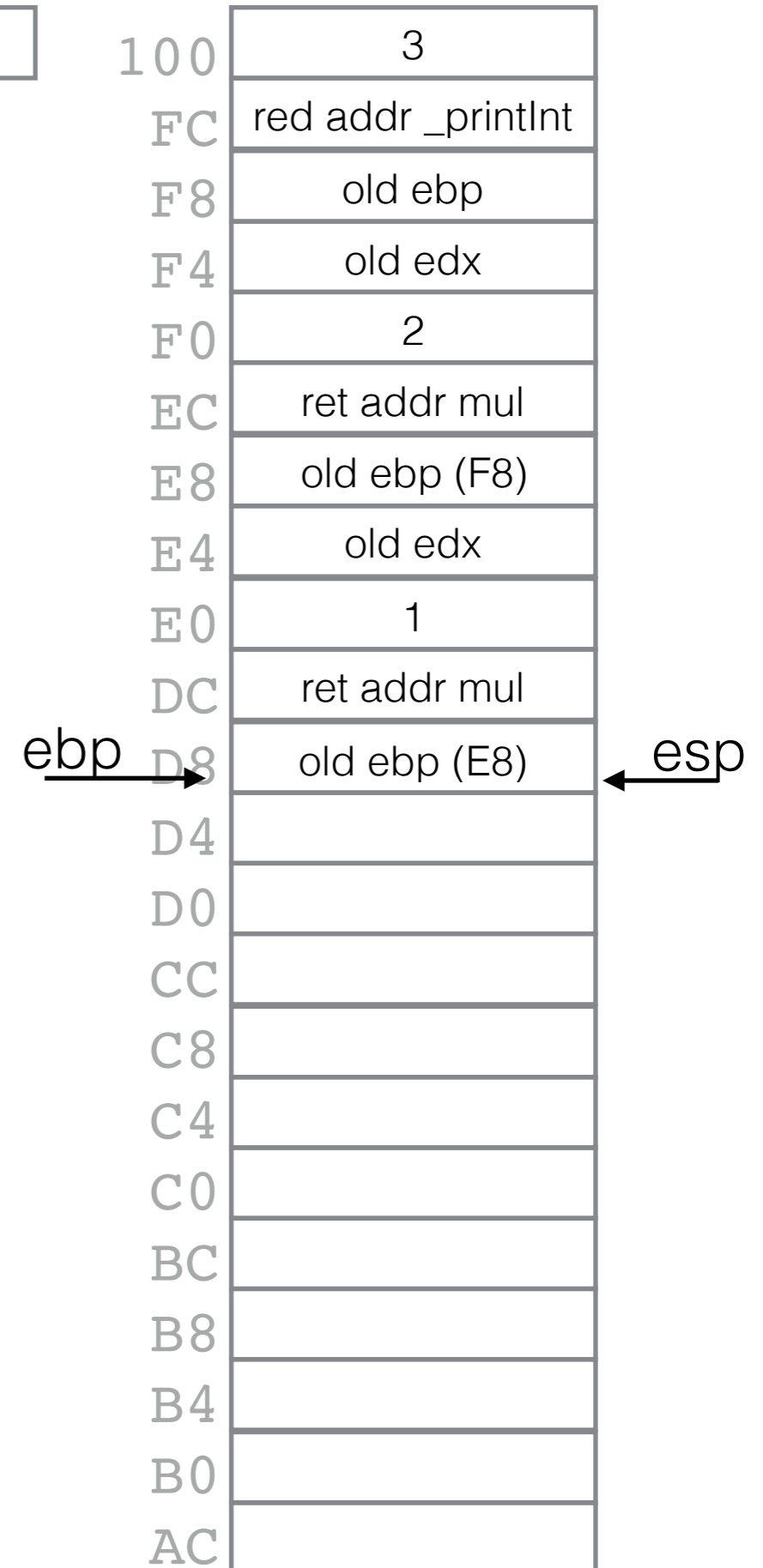
-----
;;; def fact( n ):
;;;     if n==1:
;;;         return 1
;;;     res = fact( n-1 )
;;;     return n * res
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;;; passes n in stack, returns result in eax
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        call   _printInt
        call   _println

```

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```

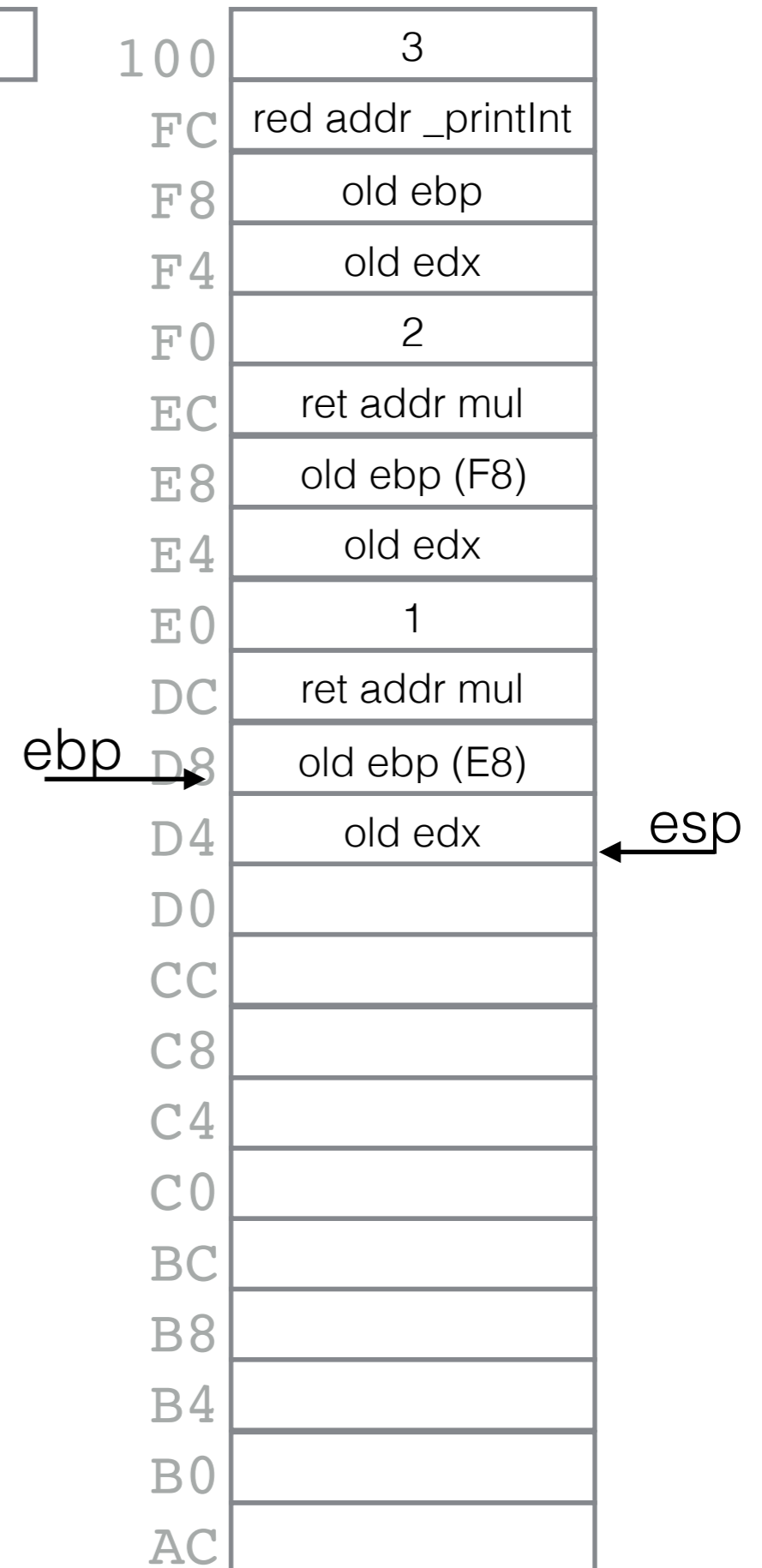
-----
;;; def fact( n ):
;;;     if n==1:
;;;         return 1
;;;     res = fact( n-1 )
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;;; passes n in stack, returns result in eax
fact:   push    ebp
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```

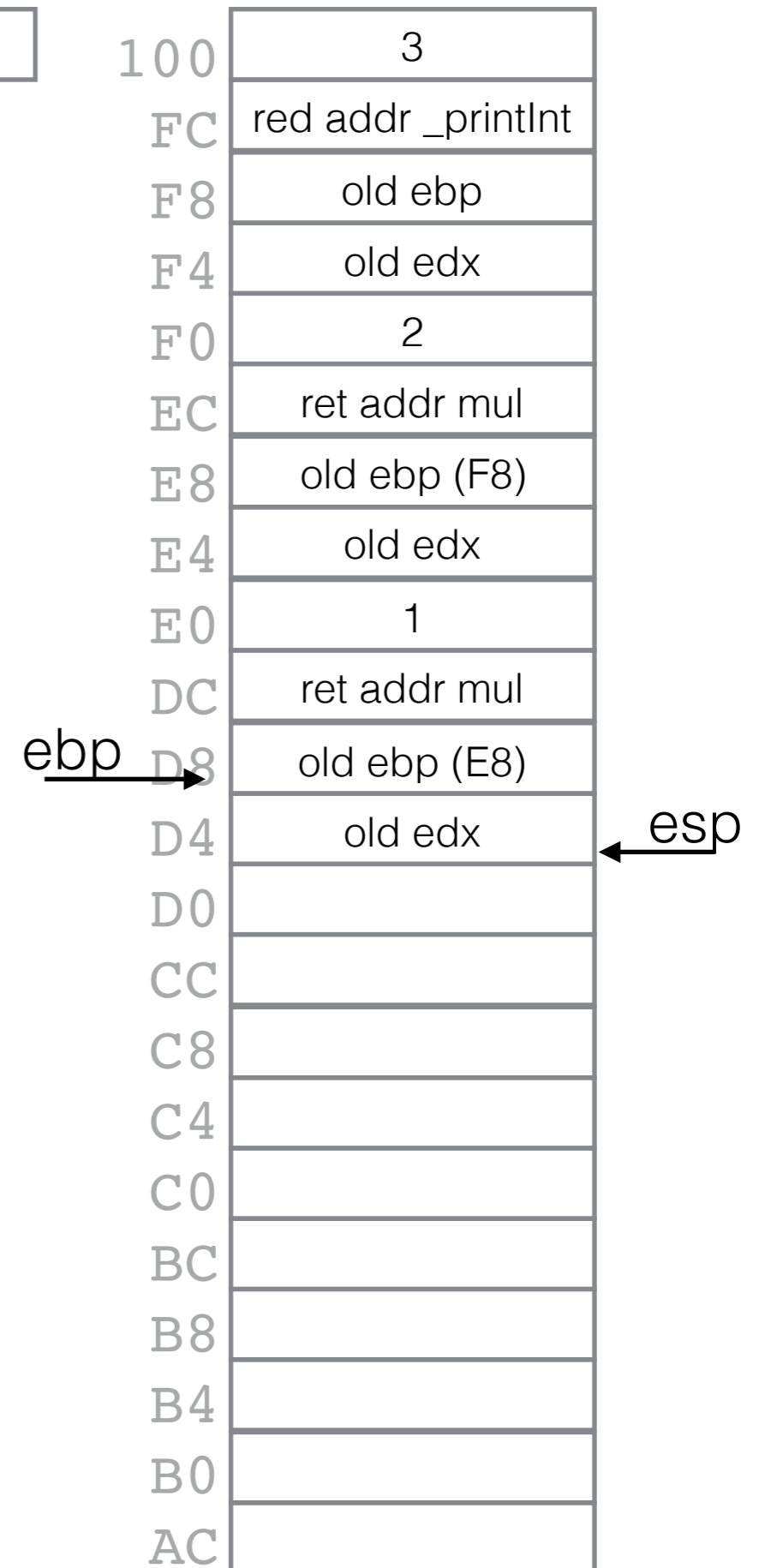
-----
;;; def fact( n ):
;;;     if n==1:
;;;         return 1
;;;     res = fact( n-1 )
;;;     return n * res
-----
;;; passes n in stack, returns result in eax
fact:   push    ebp
        mov    ebp, esp
        push  edx

.if:    cmp    dword[ebp+8], 1
        jg    .recurse
        mov    eax, 1
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.recurse:
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        dec   eax           ;eax <- n-1
        push  eax           ;pass n-1 to fact
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        call   _println

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eax: 1

```

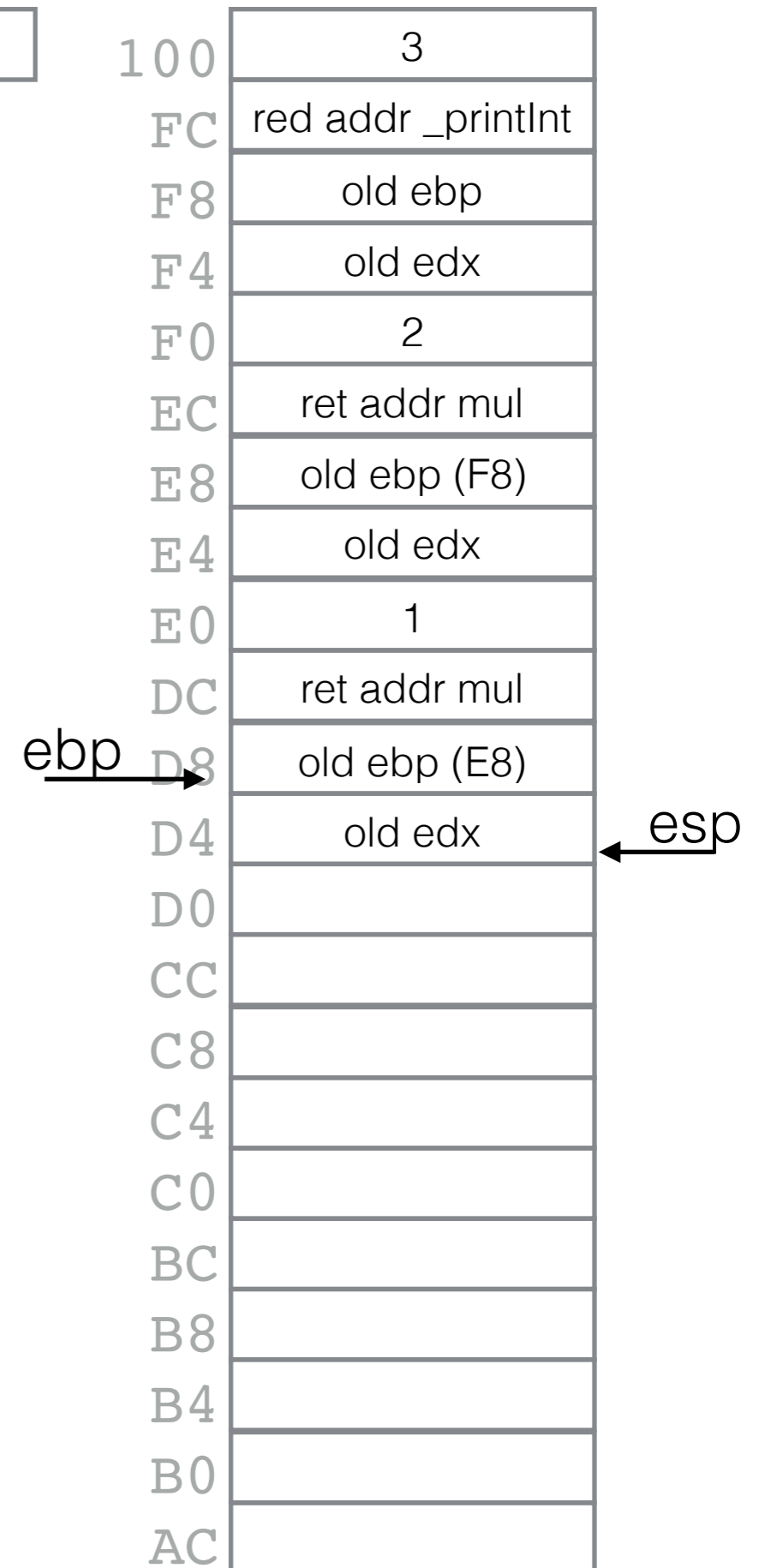
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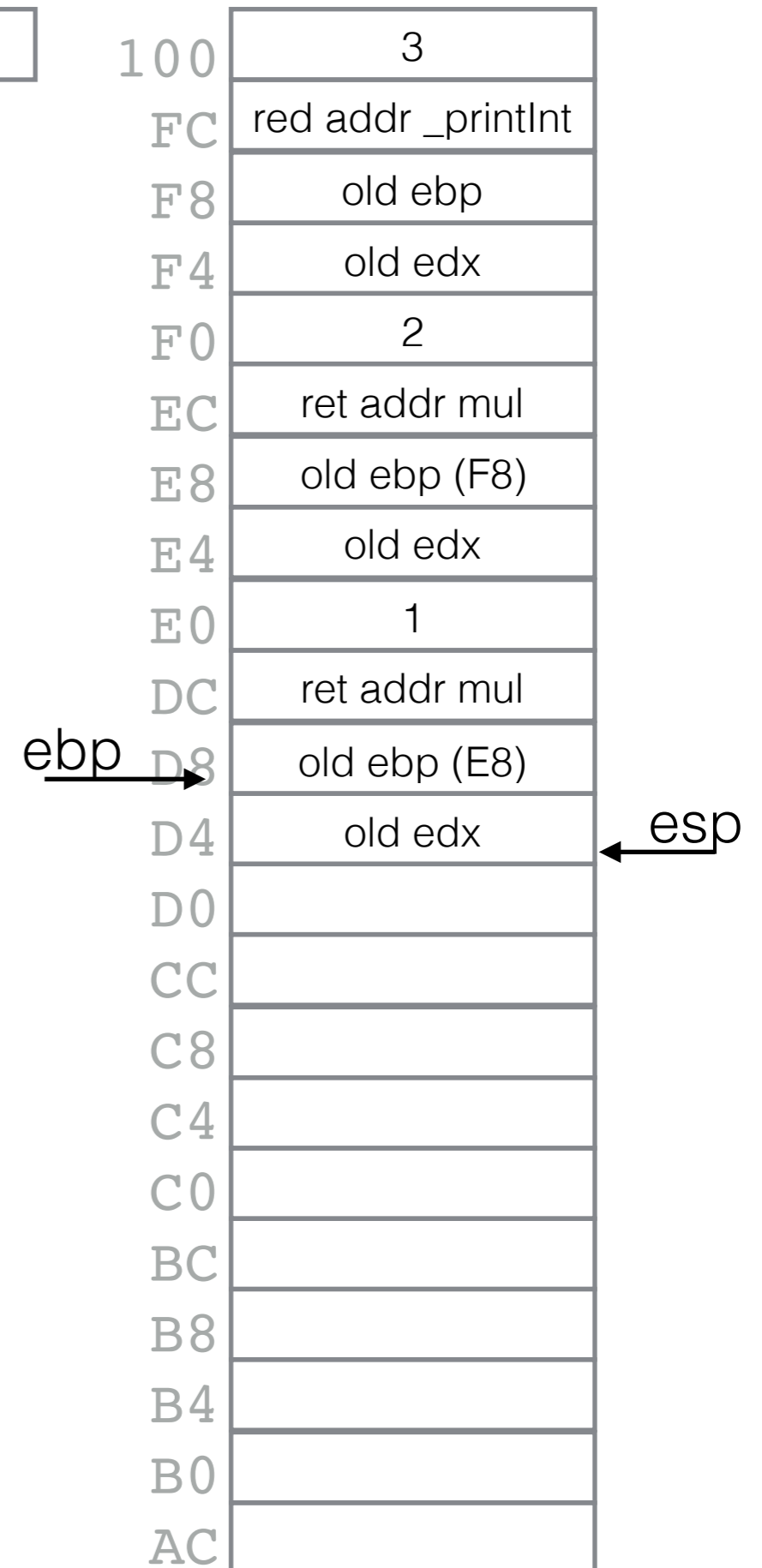
-----
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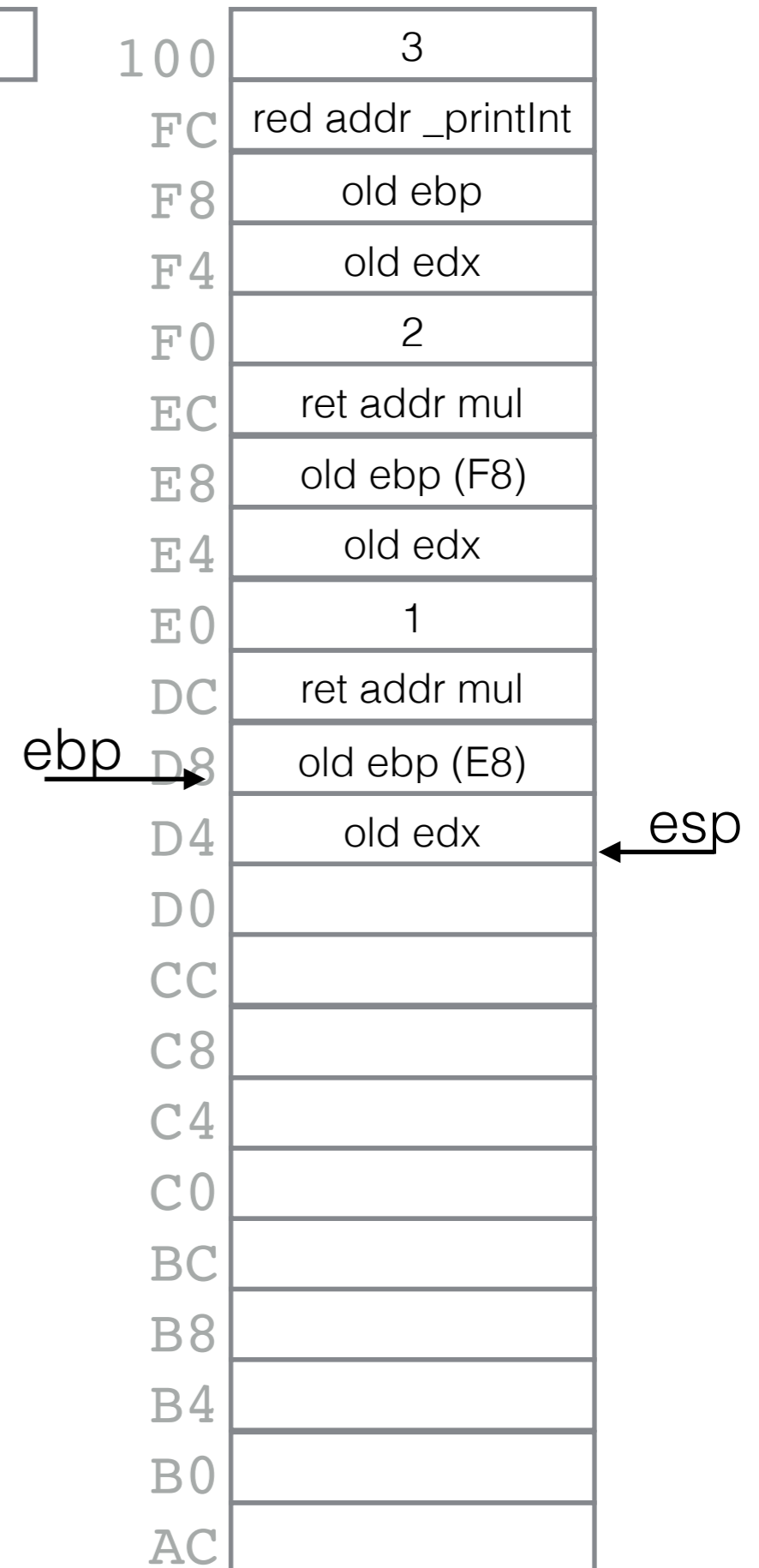
-----
;;; def fact( n ):
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        call   _println

```

eax: 1

```

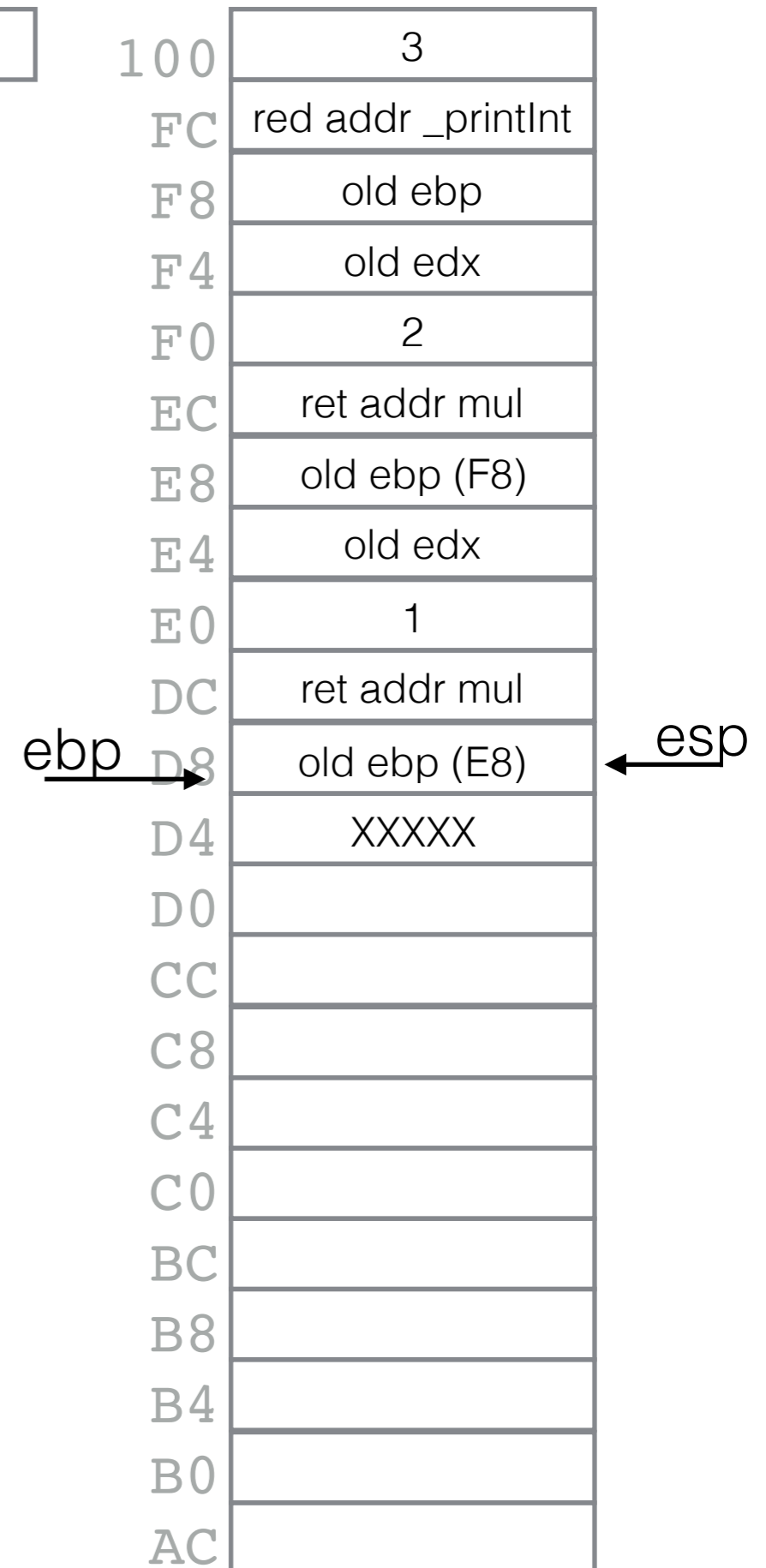
-----
;;; def fact( n ):
;;;     if n==1:
;;;         return 1
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```

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```

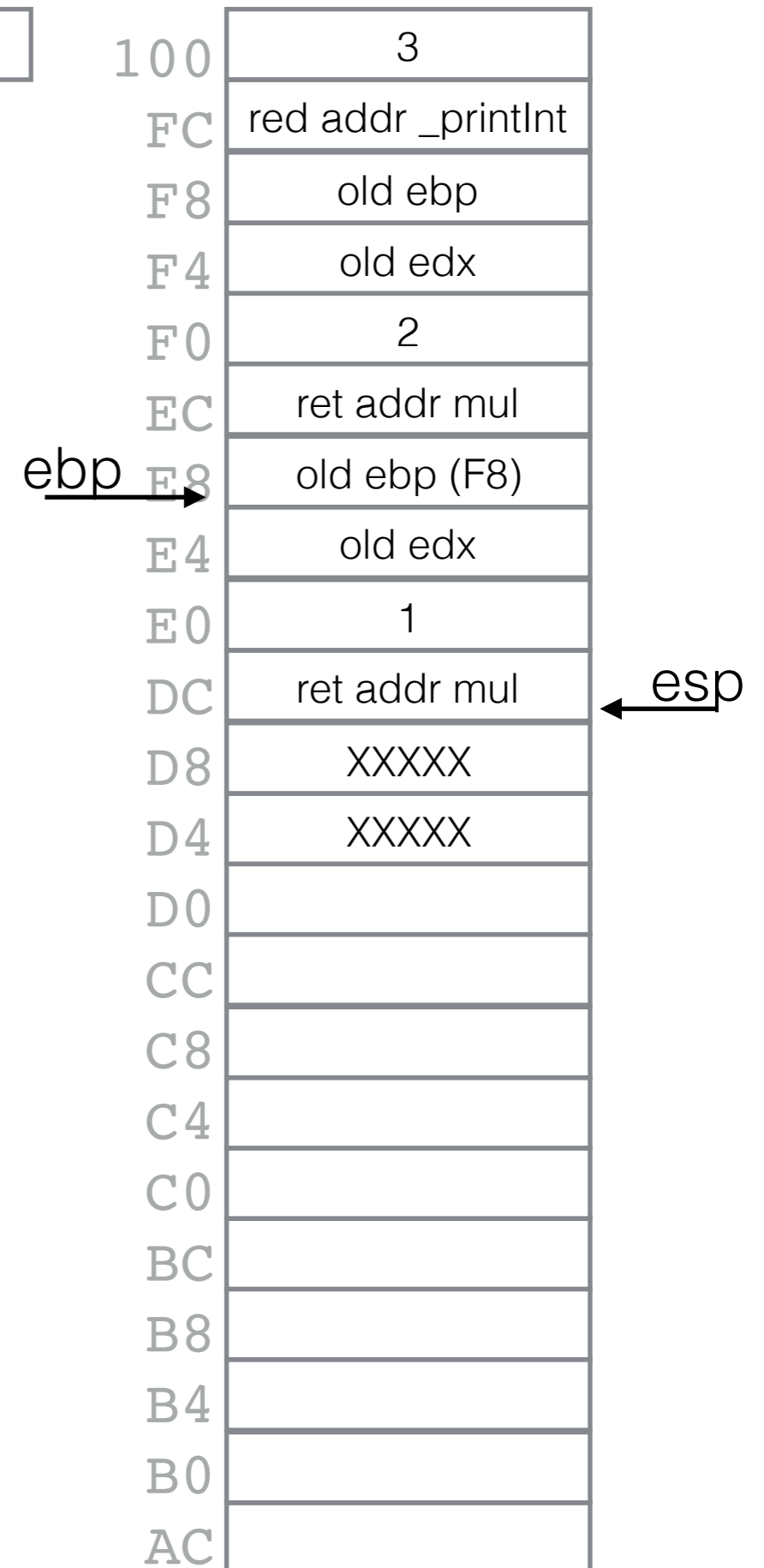
-----
;;; def fact( n ):
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```

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```

```

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        call   _println

```

eax: 1

```

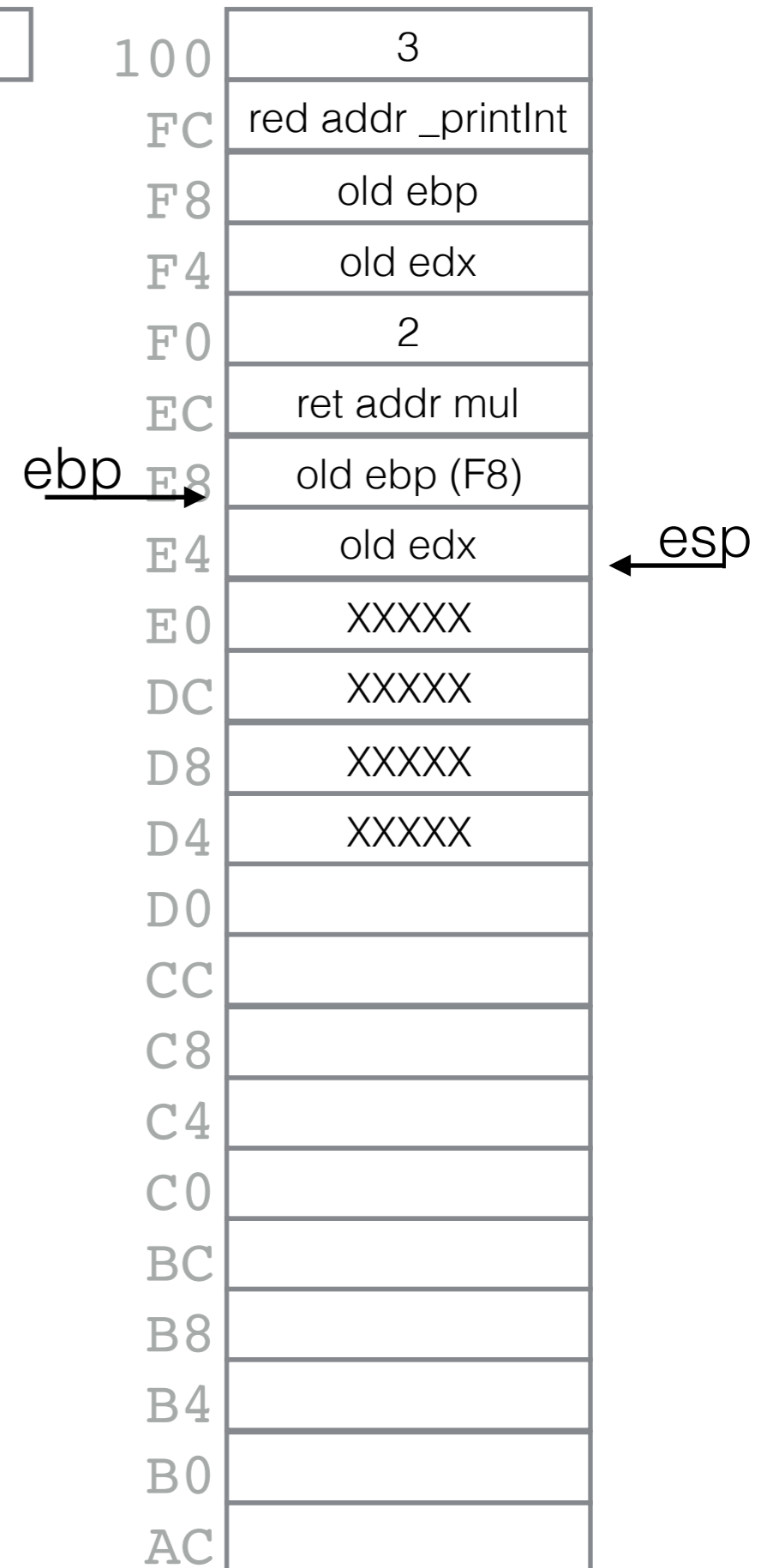
-----
;;; def fact( n ):
;;;     if n==1:
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;;;     res = fact( n-1 )
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        mov    eax, 1
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```



```

;;; def main():
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;;;     print( "fact(", n, ") =", fact( n ) )
;;; main()

```

```

_start: push    dword[n]
        call   fact
        call   _printInt
        call   _println

```

eax: 2

edx: 0

```

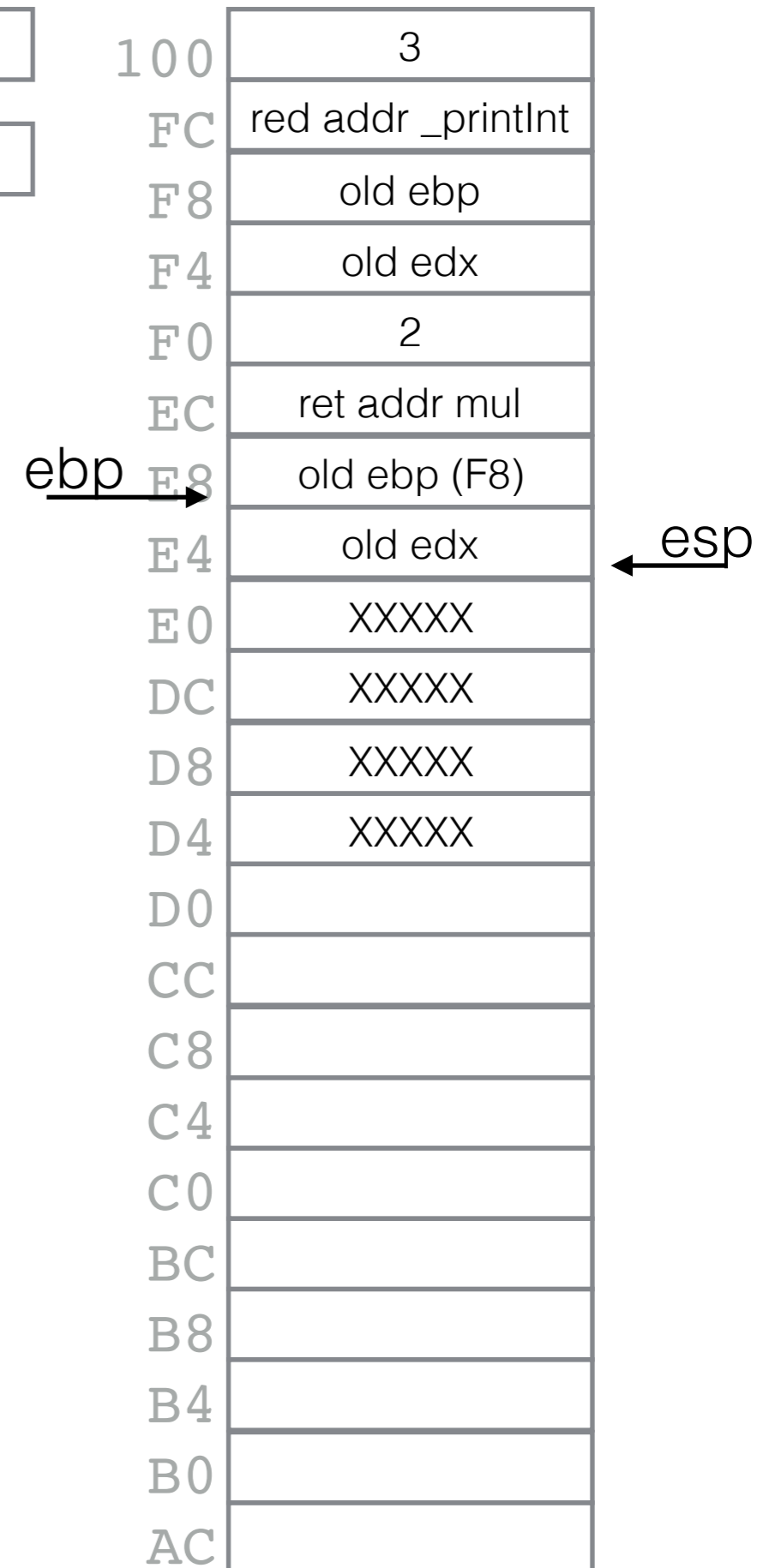
-----
;;; def fact( n ):
;;;     if n==1:
;;;         return 1
;;;     res = fact( n-1 )
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;;; passes n in stack, returns result in eax
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```

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;;; main()

```

```

_start: push    dword[n]
        call   fact
        call   _printInt
        call   _println

```

eax: 2

edx: xxxx

```

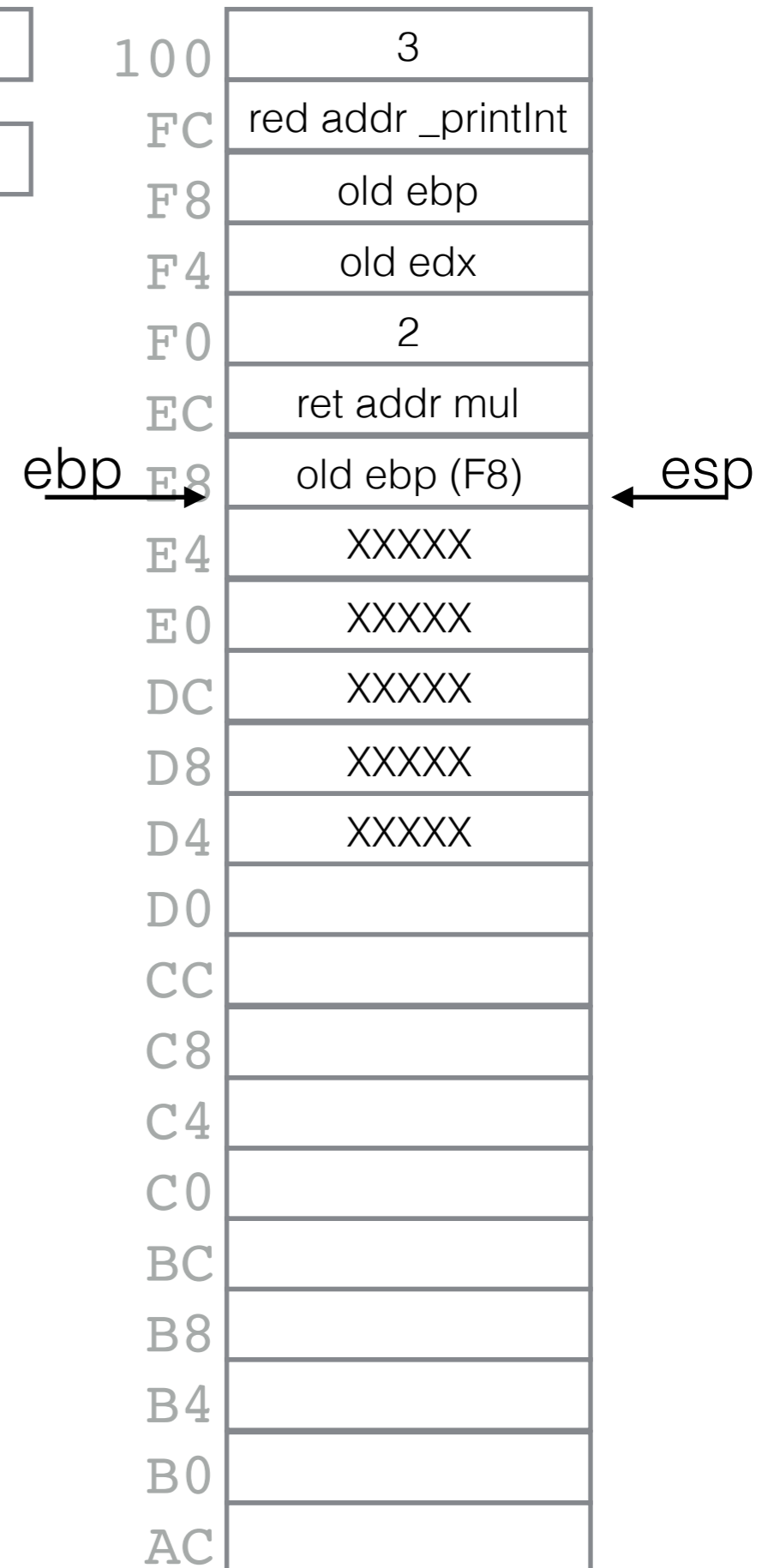
-----
;;; def fact( n ):
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;;;         return 1
;;;     res = fact( n-1 )
;;;     return n * res
-----
;;; passes n in stack, returns result in eax
fact:   push    ebp
        mov     ebp, esp
        push   edx

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```



```

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        mov    ebp, esp
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.if:    cmp    dword[ebp+8], 1
        jg    .recurse
        mov    eax, 1
        jmp   .endFact

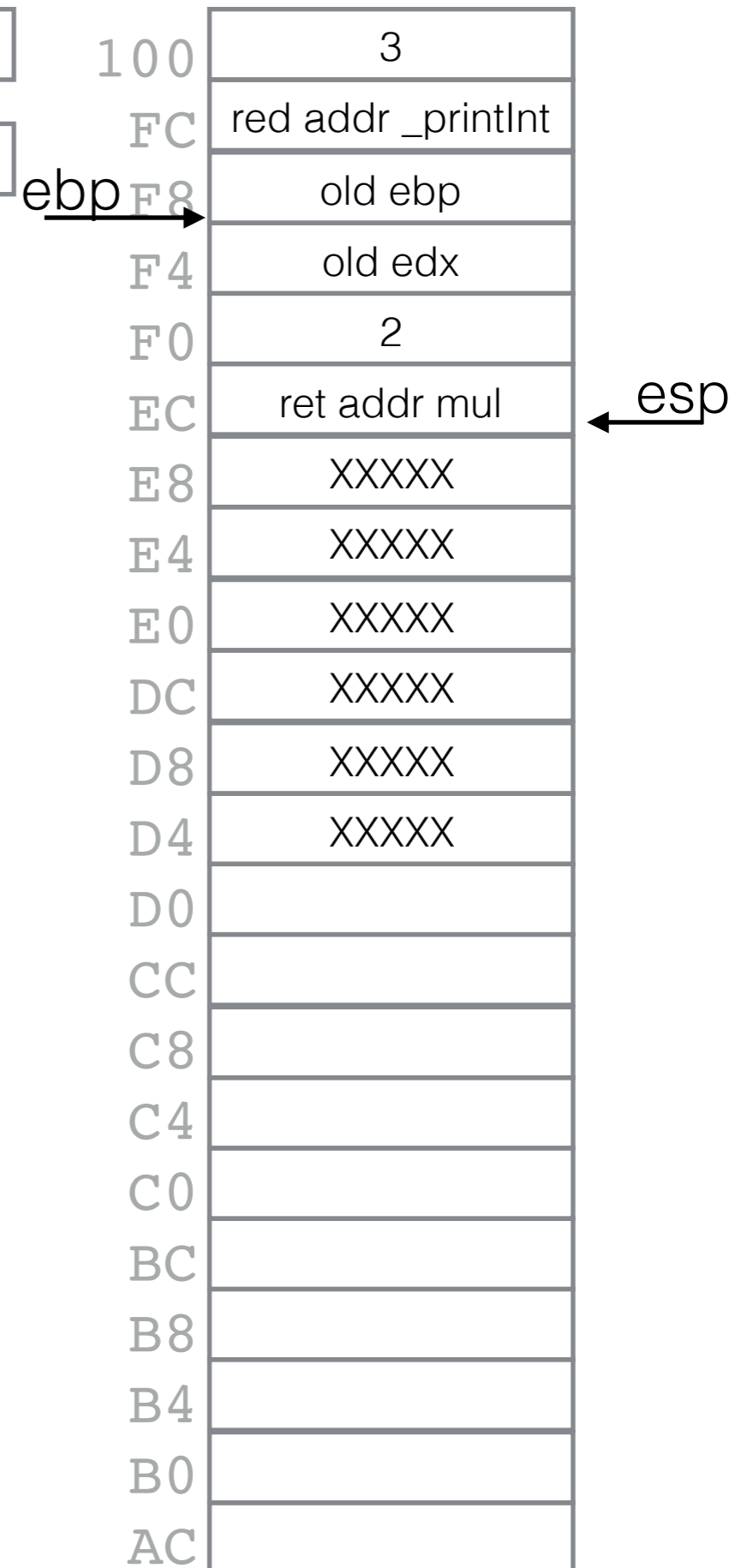
.recurse:
        mov    eax, dword[ebp+8]
        dec   eax           ;eax <- n-1
        push  eax           ;pass n-1 to fact
        call  fact         ;eax <- fact(n-1)
        mul   dword[ebp+8] ;edx:eax <- eax * n = fact(n-1) * n

.endFact:
        pop    edx
        pop    ebp
        ret   4

```

eax: 2

edx: xxxx




```

;;; def main():
;;;     n = 3
;;;     print( "fact(", n, ") =", fact( n ) )
;;; main()

```

```

_start: push    dword[n]
        call   fact
        call  _printInt
        call  _println

```

```

-----
;;; def fact( n ):
;;;     if n==1:
;;;         return 1
;;;     res = fact( n-1 )
;;;     return n * res
-----
;;; passes n in stack, returns result in eax
fact:   push    ebp
        mov    ebp, esp
        push  edx

.if:    cmp    dword[ebp+8], 1
        jg    .recurse
        mov    eax, 1
        jmp   .endFact

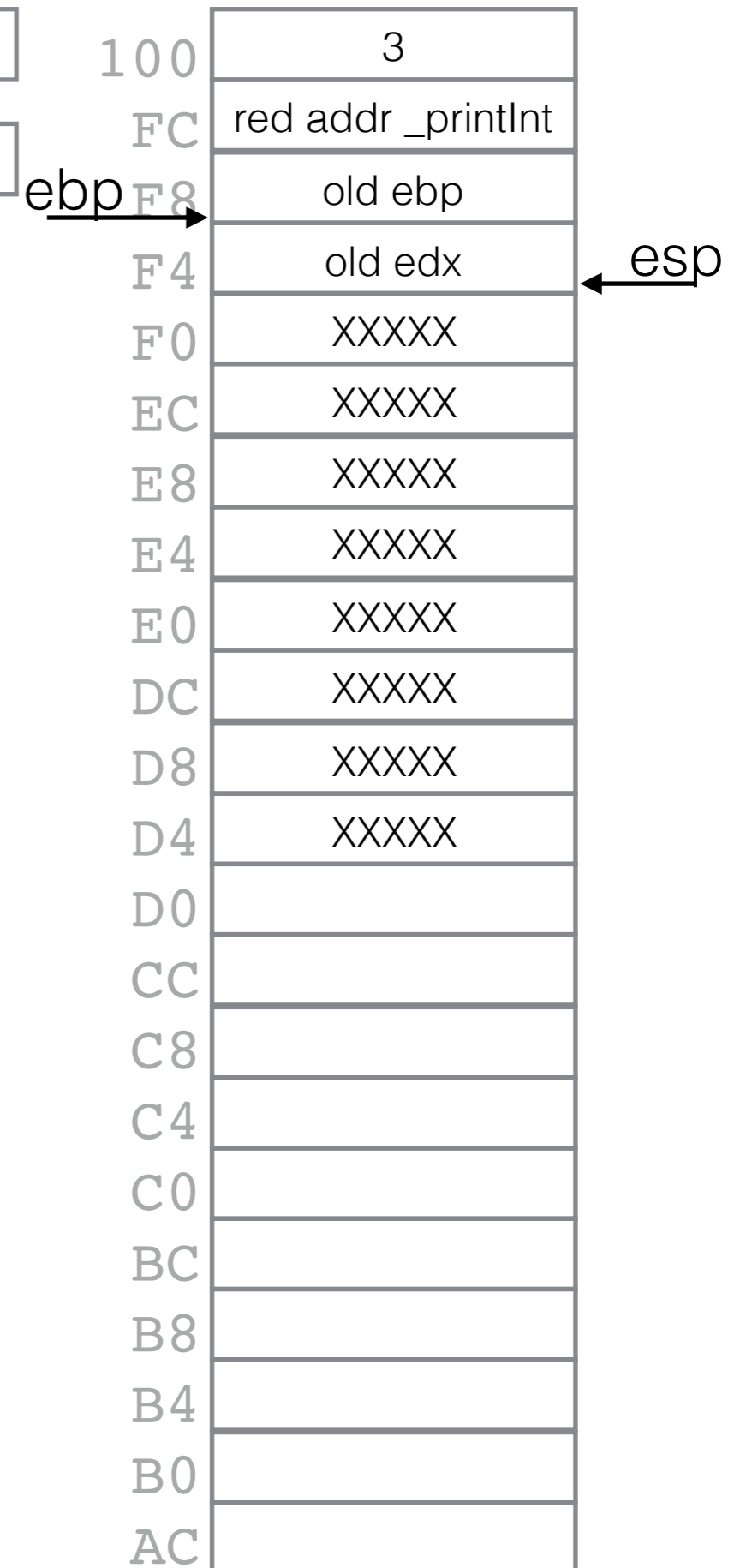
.recurse:
        mov    eax, dword[ebp+8]
        dec    eax                ;eax <- n-1
        push  eax                ;pass n-1 to fact
        call  fact                ;eax <- fact(n-1)
        mul   dword[ebp+8]        ;edx:eax <- eax * n = fact(n-1) * n

.endFact:
        pop    edx
        pop    ebp
        ret   4

```

eax: 2

edx: xxxx



```

;;; def main():
;;;     n = 3
;;;     print( "fact(", n, ") =", fact( n ) )
;;; main()

```

```

_start: push    dword[n]
        call   fact
        call   _printInt
        call   _println

```

```

-----
;;; def fact( n ):
;;;     if n==1:
;;;         return 1
;;;     res = fact( n-1 )
;;;     return n * res
-----
;;; passes n in stack, returns result in eax
fact:   push    ebp
        mov     ebp, esp
        push   edx

.if:    cmp     dword[ebp+8], 1
        jg     .recurse
        mov     eax, 1
        jmp    .endFact

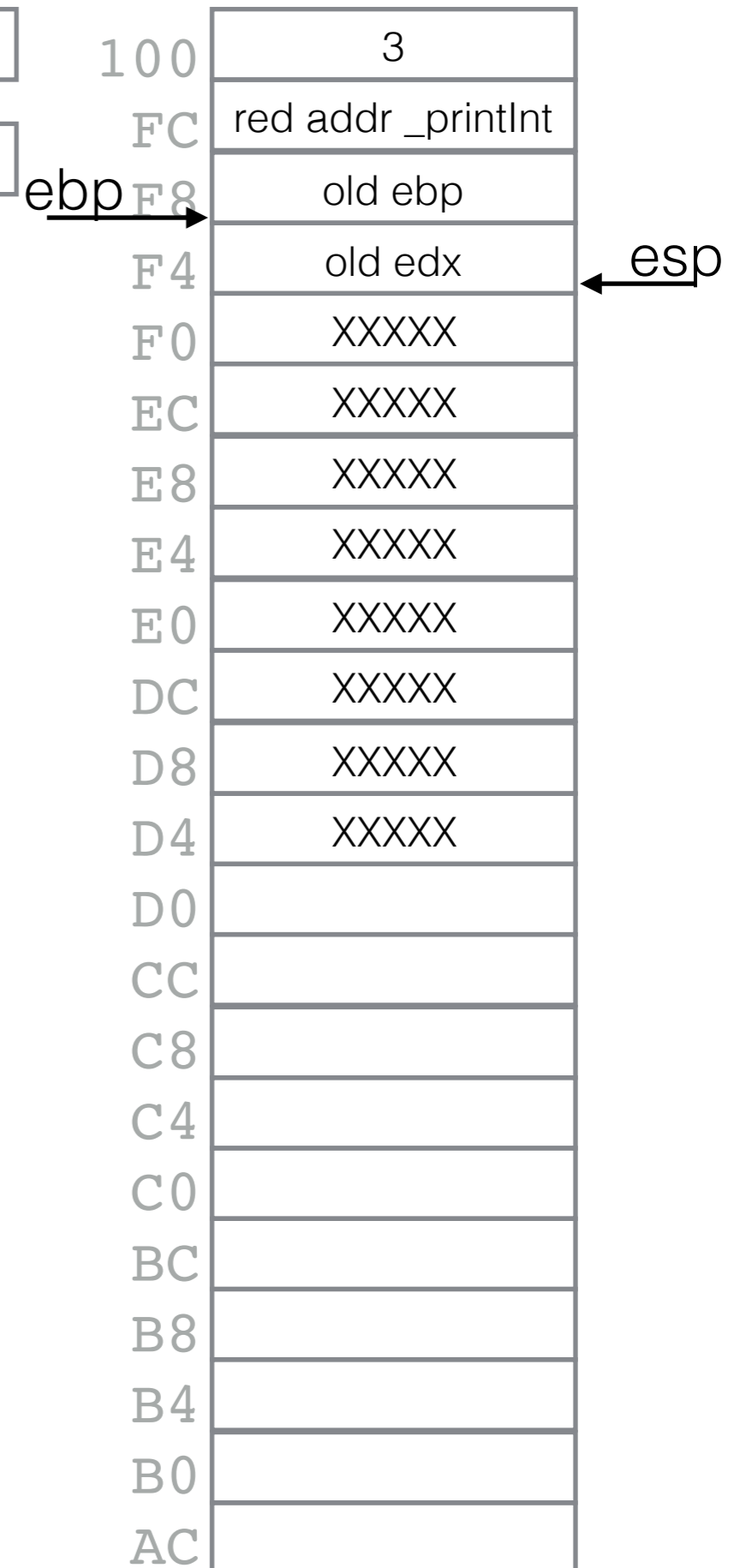
.recurse:
        mov     eax, dword[ebp+8]
        dec     eax           ;eax <- n-1
        push   eax           ;pass n-1 to fact
        call   fact         ;eax <- fact(n-1)
        mul    dword[ebp+8] ;edx:eax <- eax * n = fact(n-1) * n

.endFact:
        pop     edx
        pop     ebp
        ret    4

```

eax: 6

edx: 0



```

;;; def main():
;;;     n = 3
;;;     print( "fact(", n, ") =", fact( n ) )
;;; main()

```

```

_start: push    dword[n]
        call   fact
        call   _printInt
        call   _println

```

```

-----
;;; def fact( n ):
;;;     if n==1:
;;;         return 1
;;;     res = fact( n-1 )
;;;     return n * res
-----
;;; passes n in stack, returns result in eax
fact:   push    ebp
        mov     ebp, esp
        push   edx

.if:    cmp     dword[ebp+8], 1
        jg     .recurse
        mov     eax, 1
        jmp    .endFact

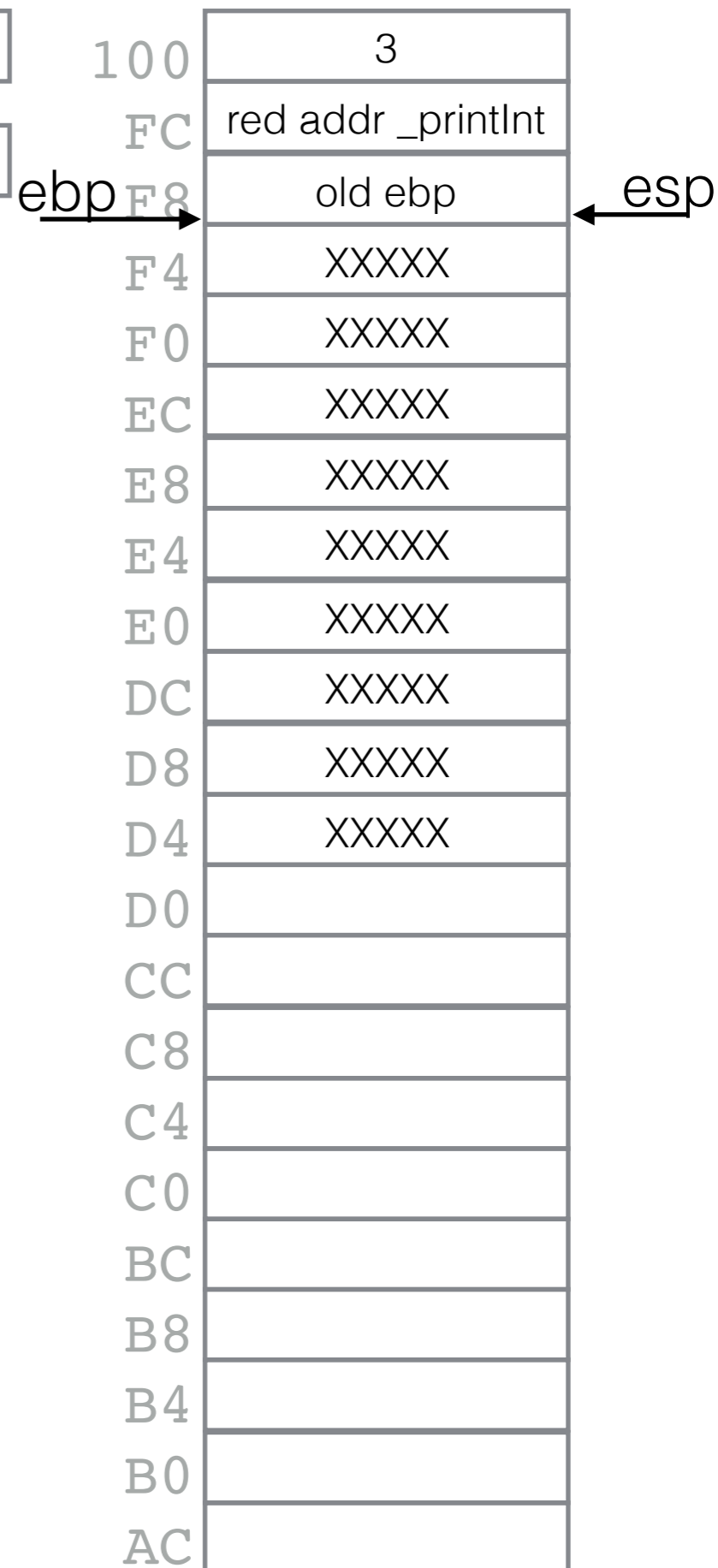
.recurse:
        mov     eax, dword[ebp+8]
        dec     eax           ;eax <- n-1
        push   eax           ;pass n-1 to fact
        call   fact         ;eax <- fact(n-1)
        mul    dword[ebp+8] ;edx:eax <- eax * n = fact(n-1) * n

.endFact:
        pop     edx
        pop     ebp
        ret    4

```

eax: 6

edx: XXX



```

;;; def main():
;;;     n = 3
;;;     print( "fact(", n, ") =", fact( n ) )
;;; main()

```

```

_start: push    dword[n]
        call   fact
        call   _printInt
        call   _println

```

eax: 6

edx: XXX

```

-----
;;; def fact( n ):
;;;     if n==1:
;;;         return 1
;;;     res = fact( n-1 )
;;;     return n * res
-----
;;; passes n in stack, returns result in eax
fact:  push    ebp
        mov     ebp, esp
        push   edx

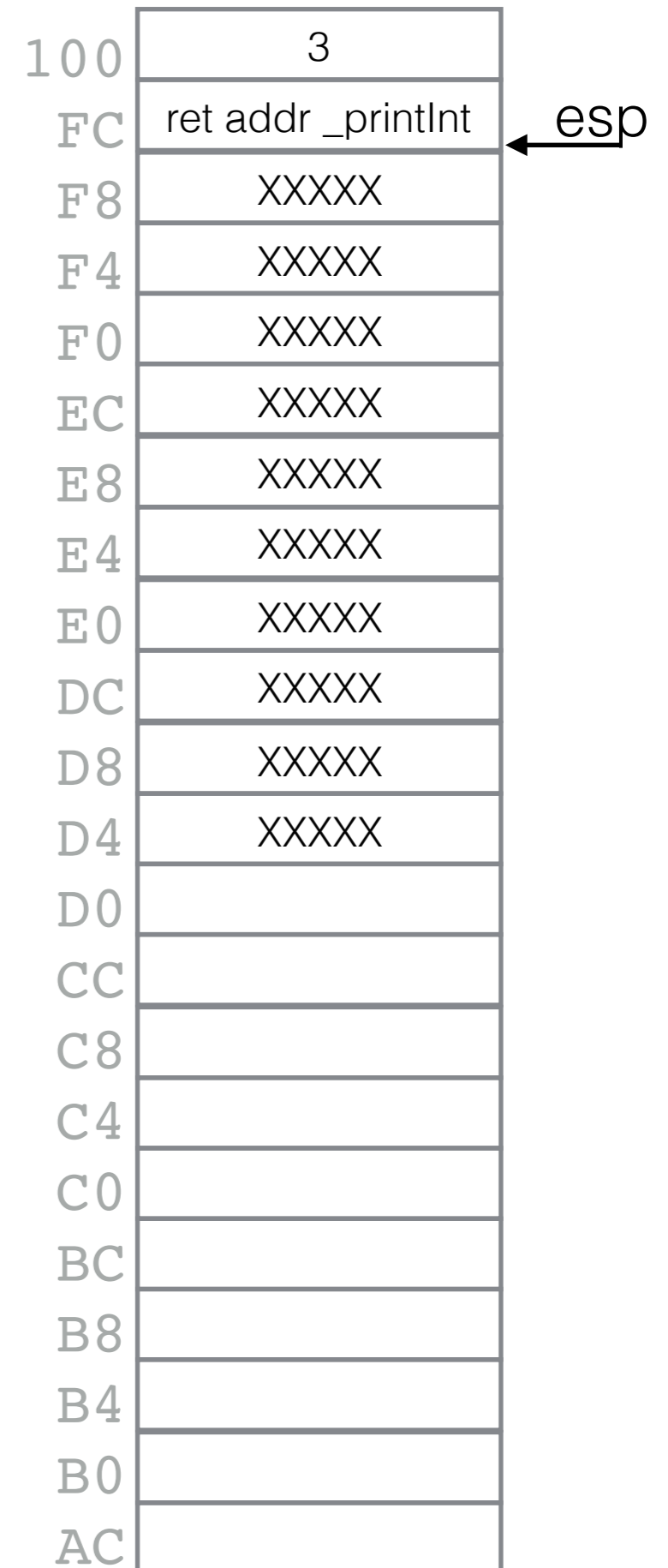
.if:   cmp     dword[ebp+8], 1
        jg     .recurse
        mov     eax, 1
        jmp    .endFact

.recurse:
        mov     eax, dword[ebp+8]
        dec     eax           ;eax <- n-1
        push   eax           ;pass n-1 to fact
        call   fact          ;eax <- fact(n-1)
        mul    dword[ebp+8]  ;edx:eax <- eax * n = fact(n-1) * n

.endFact:
        pop     edx
        pop     ebp
        ret    4

```

↑
ebp



```

;;; def main():
;;;     n = 3
;;;     print( "fact(", n, ") =", fact( n ) )
;;; main()

```

```

_start: push    dword[n]
        call    fact
        call    _printInt
        call    _println

```

eax: 6

edx: XXX

```

-----
;;; def fact( n ):
;;;     if n==1:
;;;         return 1
;;;     res = fact( n-1 )
;;;     return n * res
-----
;;; passes n in stack, returns result in eax
fact:   push    ebp
        mov     ebp, esp
        push   edx

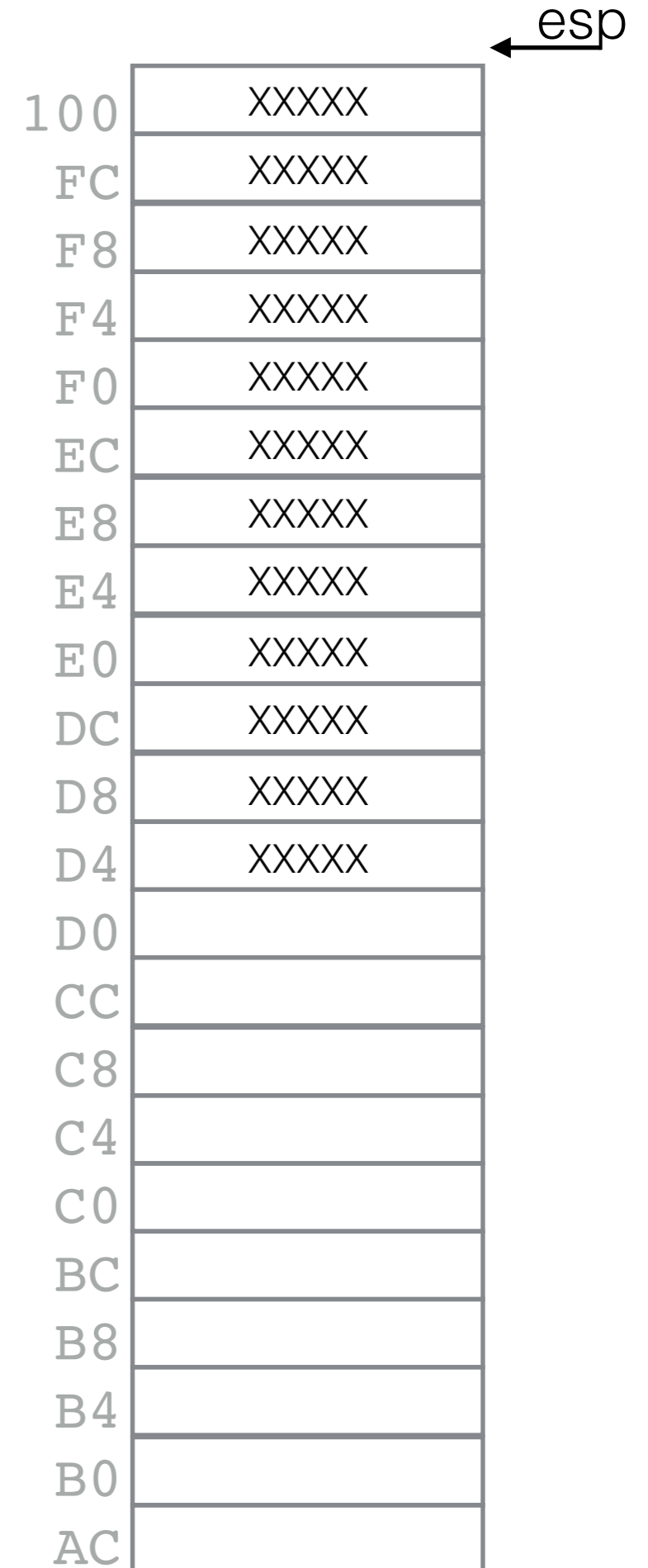
.if:    cmp     dword[ebp+8], 1
        jg     .recurse
        mov     eax, 1
        jmp    .endFact

.recurse:
        mov     eax, dword[ebp+8]
        dec     eax           ;eax <- n-1
        push   eax           ;pass n-1 to fact
        call   fact          ;eax <- fact(n-1)
        mul    dword[ebp+8]  ;edx:eax <- eax * n = fact(n-1) * n

.endFact:
        pop     edx
        pop     ebp
        ret     4

```

↑
ebp



Following the path of the Execution for `fact(3)`...

```

;;; -----
;;; def fact( n ):
;;;     if n==1:
;;;         return 1
;;;     res = fact( n-1 )
;;;     return n * res
;;; -----
;;; passes n in stack, returns r
fact:  push    ebp
      mov     ebp, esp
      push   edx

.if:   cmp     dword[ebp+8], 1
      jg     .recurse
      mov     eax, 1
      jmp    .endFact

.recurse:
      mov     eax, dword[ebp+8]
      dec     eax
      push   eax
      call   fact
      mul    dword[ebp+8]

.endFact:
      pop     edx
      pop     ebp
      ret    4

```

```

;;; -----
;;; def fact( n ):
;;;     if n==1:
;;;         return 1
;;;     res = fact( n-1 )
;;;     return n * res
;;; -----
;;; passes n in stack, returns r
fact:  push    ebp
      mov     ebp, esp
      push   edx

.if:   cmp     dword[ebp+8], 1
      jg     .recurse
      mov     eax, 1
      jmp    .endFact

.recurse:
      mov     eax, dword[ebp+8]
      dec     eax
      push   eax
      call   fact
      mul    dword[ebp+8]

.endFact:
      pop     edx
      pop     ebp
      ret    4

```

```

;;; -----
;;; def fact( n ):
;;;     if n==1:
;;;         return 1
;;;     res = fact( n-1 )
;;;     return n * res
;;; -----
;;; passes n in stack, returns r
fact:  push    ebp
      mov     ebp, esp
      push   edx

.if:   cmp     dword[ebp+8], 1
      jg     .recurse
      mov     eax, 1
      jmp    .endFact

.recurse:
      mov     eax, dword[ebp+8]
      dec     eax
      push   eax
      call   fact
      mul    dword[ebp+8]

.endFact:
      pop     edx
      pop     ebp
      ret    4

```

3

```

;;; -----
;;; def fact( n ):
;;;   if n==1:
;;;     return 1
;;;   res = fact( n-1 )
;;;   return n * res
;;; -----
;;; passes n in stack, returns r
fact:  push    ebp
      mov     ebp, esp
      push   edx

.if:   cmp     dword[ebp+8], 1
      jg     .recurse
      mov     eax, 1
      jmp    .endFact

.recurse:
      mov     eax, dword[ebp+8]
      dec    eax
      push   eax
      call   fact
      mul    dword[ebp+8]

.endFact:
      pop    edx
      pop    ebp
      ret    4

```

2

```

;;; -----
;;; def fact( n ):
;;;   if n==1:
;;;     return 1
;;;   res = fact( n-1 )
;;;   return n * res
;;; -----
;;; passes n in stack, returns r
fact:  push    ebp
      mov     ebp, esp
      push   edx

.if:   cmp     dword[ebp+8], 1
      jg     .recurse
      mov     eax, 1
      jmp    .endFact

.recurse:
      mov     eax, dword[ebp+8]
      dec    eax
      push   eax
      call   fact
      mul    dword[ebp+8]

.endFact:
      pop    edx
      pop    ebp
      ret    4

```

2

1

```

;;; -----
;;; def fact( n ):
;;;   if n==1:
;;;     return 1
;;;   res = fact( n-1 )
;;;   return n * res
;;; -----
;;; passes n in stack, returns r
fact:  push    ebp
      mov     ebp, esp
      push   edx

.if:   cmp     dword[ebp+8], 1
      jg     .recurse
      mov     eax, 1
      jmp    .endFact

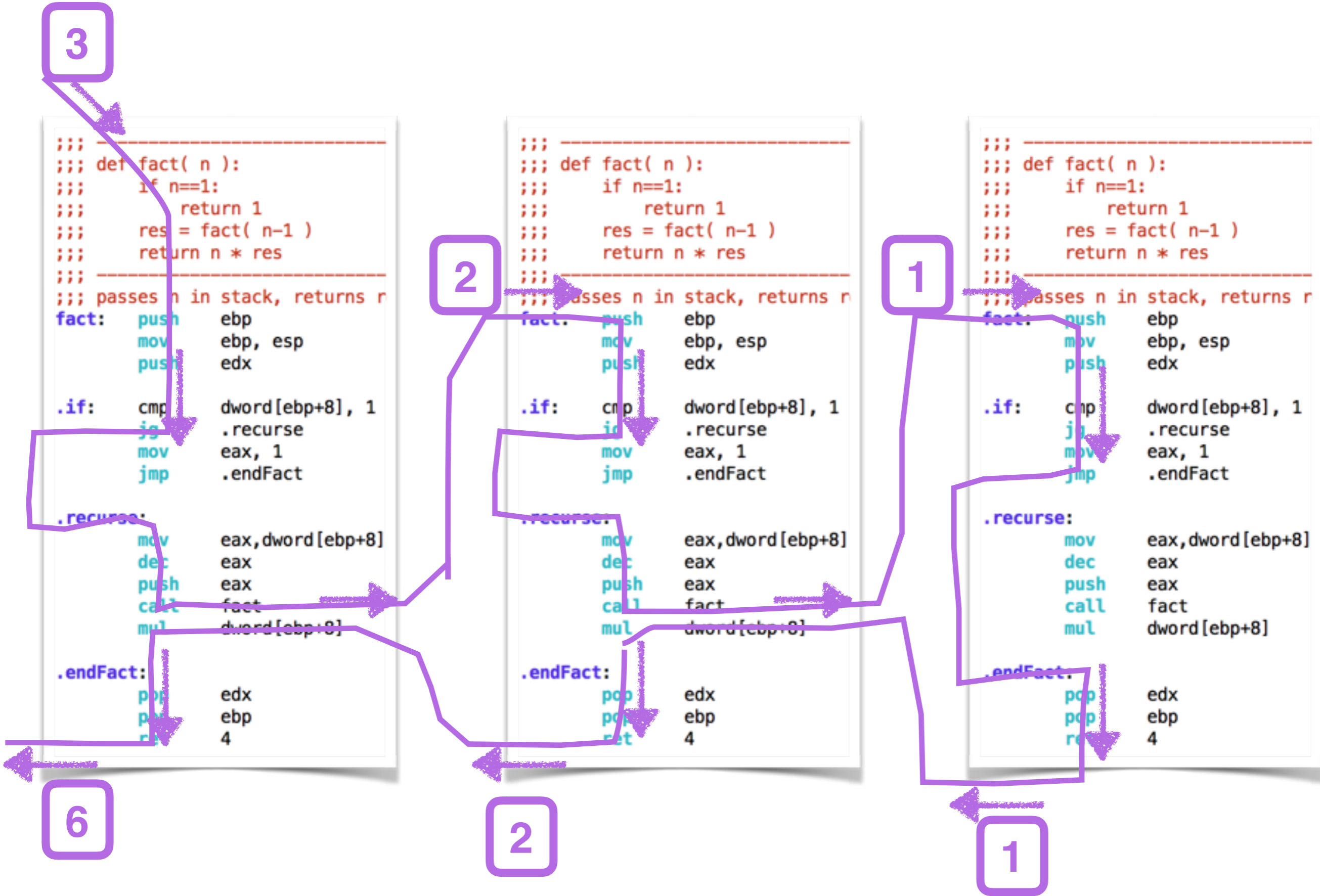
.recurse:
      mov     eax, dword[ebp+8]
      dec    eax
      push   eax
      call   fact
      mul    dword[ebp+8]

.endFact:
      pop    edx
      pop    ebp
      ret    4

```

1

6



Java Version

Does it break down at some point?

```
class Factorial {  
  
    private static int fact( int n ) {  
        if ( n <= 1 ) return 1;  
        return n * fact( n-1 );  
    }  
  
    public static void main( String args[] ) {  
        int n = Integer.parseInt ( args[0] );  
        System.out.print( "fact(" + n + ")=" + fact(n) + "\n\n" );  
    }  
  
}
```

getcopy Factorial.java

```
java Factorial 10000
java Factorial 10000 2> javaErrors.log
less javaErrors.log
cat javaErrors.log | wc -l
```

Compare to Non-Recursive Version

```
;;; -----  
;;; fact: receives n in eax and returns n! in eax  
;;; -----  
fact:      push    edx        ; save registers affected  
           push    ecx  
           mov     ecx, eax    ; ecx ← n  
           mov     eax, 1     ; eax accumulates n!  
.for:      mul     ecx        ; edx:eax ← eax * ecx  
           loop   .for  
  
           pop     ecx        ; restore ecx  
           pop     edx        ; restore edx  
           ret
```

getcopy factorialNonRecursive.asm

Question 2

- Compare the execution time of the recursive version of ***factorial()*** to its non-recursive version. (Use the assembly versions to answer this question)

- count the number of cycles for each
- for $N!$, non-recursive # steps = $k_1 + 2(N)$
- for $N!$ recursive # steps = $k_2 + 13(N)$

Question 3

- If the maximum stack size given to a program is 8 GBytes, how many terms could the assembly **fact()** function compute, at most, if we didn't care about multiplication overflow?

Note: We can get the default stack size linux uses with

```
ulimit -a
```

```
cs231a@aurora ~/handout $ ulimit -a
core file size          (blocks, -c) 0
data seg size          (kbytes, -d) unlimited
scheduling priority    (-e) 0
file size              (blocks, -f) unlimited
pending signals        (-i) 15770
max locked memory      (kbytes, -l) 64
max memory size        (kbytes, -m) unlimited
open files             (-n) 1024
pipe size              (512 bytes, -p) 8
POSIX message queues   (bytes, -q) 819200
real-time priority     (-r) 0
stack size             (kbytes, -s) 8192
cpu time               (seconds, -t) unlimited
max user processes     (-u) 15770
virtual memory         (kbytes, -v) unlimited
file locks             (-x) unlimited
```

Question 4

- What are the space complexities for the recursive and non-recursive versions of Factorial?

- For the recursive version, we have n stack frames in the stack when computing $n!$ Each stack frame contains 1) n , 2) the return address, 3) old ebp, 4) old edx, or 4×4 bytes = 16 bytes.
Total stack space = $16n$ bytes = $O(n)$
- For the non-recursive version, we have 3 dwords in the stack: 1) return address, 2) old edx, and 3) old ecx.
Total stack space = $3 \times 3 = 9$ bytes = $O(1)$

Towers of Hanoi... in Assembly

- In Python first
- In Assembly next

<https://media-cdn.tripadvisor.com/media/photo-s/0f/00/ee/18/ulun-danu-bratan-temple.jpg>

```

;;; get N from user
    mov     ecx, prompt
    mov     edx, 2
    call    _printString
    call    _getInput

;;; define the 3 pegs and pass them in bl, cl, and dl.

    mov     bl, 'A'
    mov     cl, 'B'
    mov     dl, 'C'

;;; moveDisks( N, 'A', 'B', 'C' )      ; eax ← N
    call    moveDisks                  ; bl  ← 'A'
                                        ; cl  ← 'B'
                                        ; dl  ← 'C'

```

main program calling hanoi
 User provides *N*, # of disks

```
hanoi.py - /Users/thiebaut/Desktop/hanoi.py (3.5.4)
#
# D. Thiebaut
#
# A program demonstrating a recursive solution to
# the towers of Hanoi puzzle.
#
from __future__ import print_function

def moveDisks( N, src, dest, extra ):
    if N==1:
        print( src, dest )
    else:
        moveDisks( N-1, src, extra, dest )
        moveDisks( 1, src, dest, extra )
        moveDisks( N-1, extra, dest, src )

def main():
    N = int( input( "Number of disks?> " ) )
    #           src  dest  extra
    moveDisks( N, 'A', 'C', 'B' )

main()
|
```

Ln: 23 Col: 0

Version 1

```
;;; -----  
;;; moveDisks( n, source, dest, extra )  
;;;          eax  bl   cl   dl  
;;; Moves the n disks from source to dest using extra if necessary.  
;;; Uses recursion to move the N-1 disks above the last one.  
;;; Does not modify any of the registers  
;;; -----
```

```
moveDisks:    pushad
```

```
;;; if n==1:  
;;;   print( source, dest )  
        cmp     eax, 1  
        jg     recurse  
        mov    al, bl  
        call  printChar  
        mov    al, ' '  
        call  printChar  
        mov    al, cl  
        call  printChar  
        call  _println  
  
        popad  
        ret
```

```
recurse:
```

```
;;; moveDisks( n-1, source, temp, dest )  
        dec     eax           ; eax ← n-1  
        xchg   cl, dl        ; swap cl & dl  
        call  moveDisks     ; move n-1  
        xchg   cl, dl        ; swap them back  
  
;;; print( source, dest )  
        mov    al, bl        ; print source  
        call  printChar  
        mov    al, ' '      ; print space  
        call  printChar  
        mov    al, cl        ; print dest  
        call  printChar  
        call  _println      ; print \n  
  
;;; moveDisks( n-1, temp, dest, source )  
        popad  
        pushad                ; makes sense, but not needed  
        xchg   bl, dl  
        dec     eax  
        call  moveDisks  
  
        popad                ; makes sense, by not needed  
        ret
```

Version 2

```
;;; -----  
;;; moveDisks( n, source, dest, extra )  
;;;     eax  bl   cl   dl  
;;; Moves the n disks from source to dest using extra if necessary.  
;;; Uses recursion to move the N-1 disks above the last one.  
;;; Does not modify any of the registers  
;;; -----
```

```
moveDisks:    pushad
```

```
;;; if n==1:  
;;;   print( source, dest )  
        cmp     eax, 1  
        jg     recurse  
        mov    al, bl  
        call  printChar  
        mov    al, ' '  
        call  printChar  
        mov    al, cl  
        call  printChar  
        call  _println  
  
        popad  
        ret
```

```
recurse:
```

```
;;; moveDisks( n-1, source, temp, dest )  
        dec     eax           ; eax ← n-1  
        xchg    cl, dl       ; swap cl & dl  
        call   moveDisks    ; move n-1  
        xchg    cl, dl       ; swap them back  
  
;;; moveDisks( 1, source, temp, dest )  
        push   eax  
        mov    eax, 1  
        call  moveDisks  
        pop    eax  
  
;;; moveDisks( n-1, temp, dest, source )  
        popad  
        pushad                ; makes sense, but not needed  
        xchg    bl, dl  
        dec     eax  
        call   moveDisks  
  
        popad                ; makes sense, by not needed  
        ret
```