



Smith College

Computer Science

Lecture Notes

CSC111

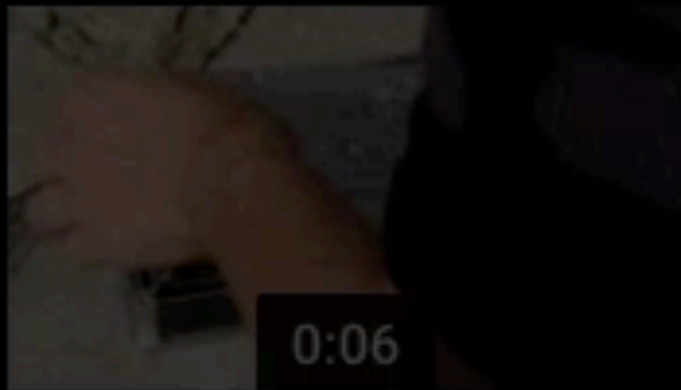
Week 5 — Spring 2018

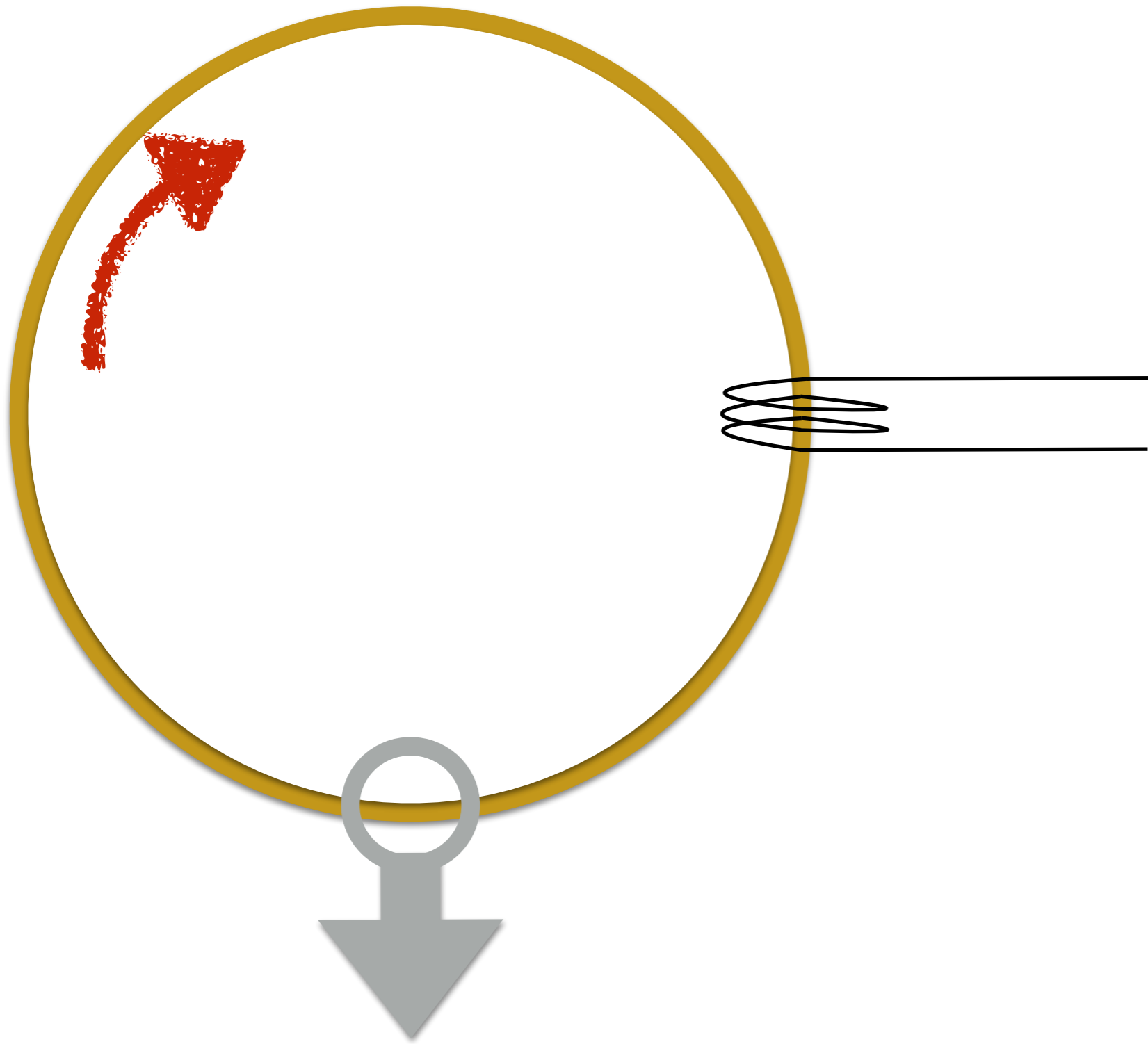
Dominique Thiébaud
dthiebaut@smith.edu

File Processing

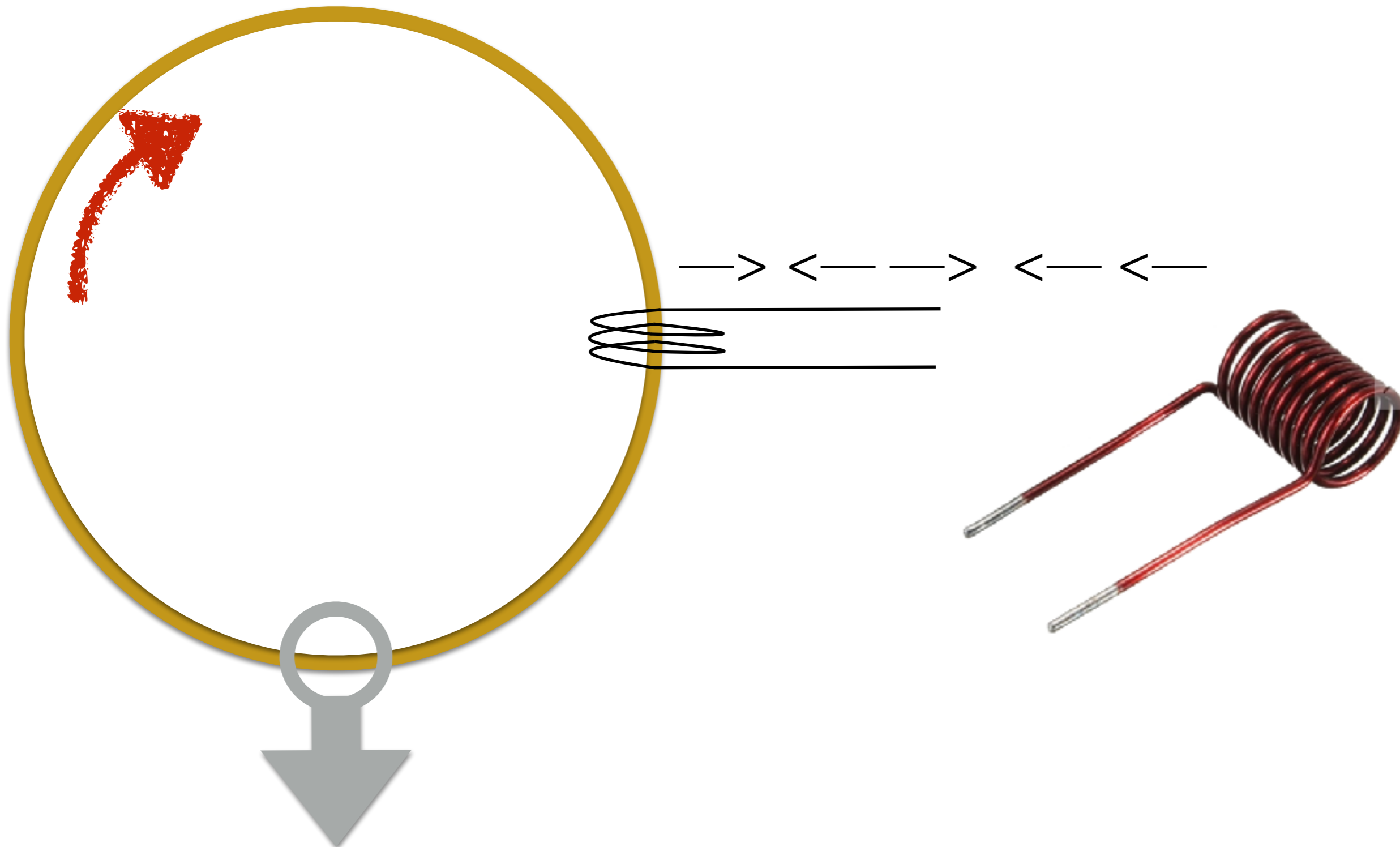
How a Hard Disk Works

1

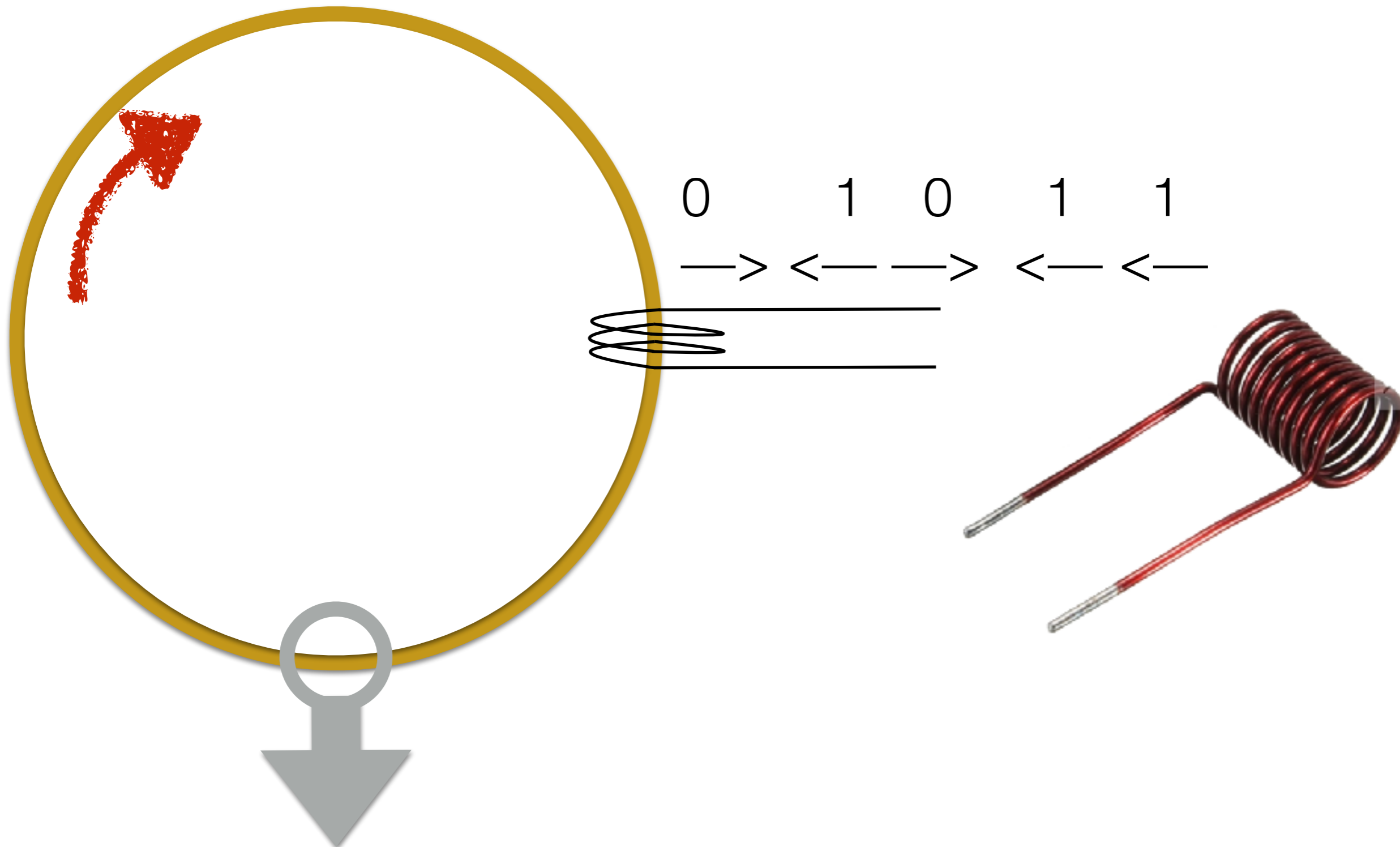




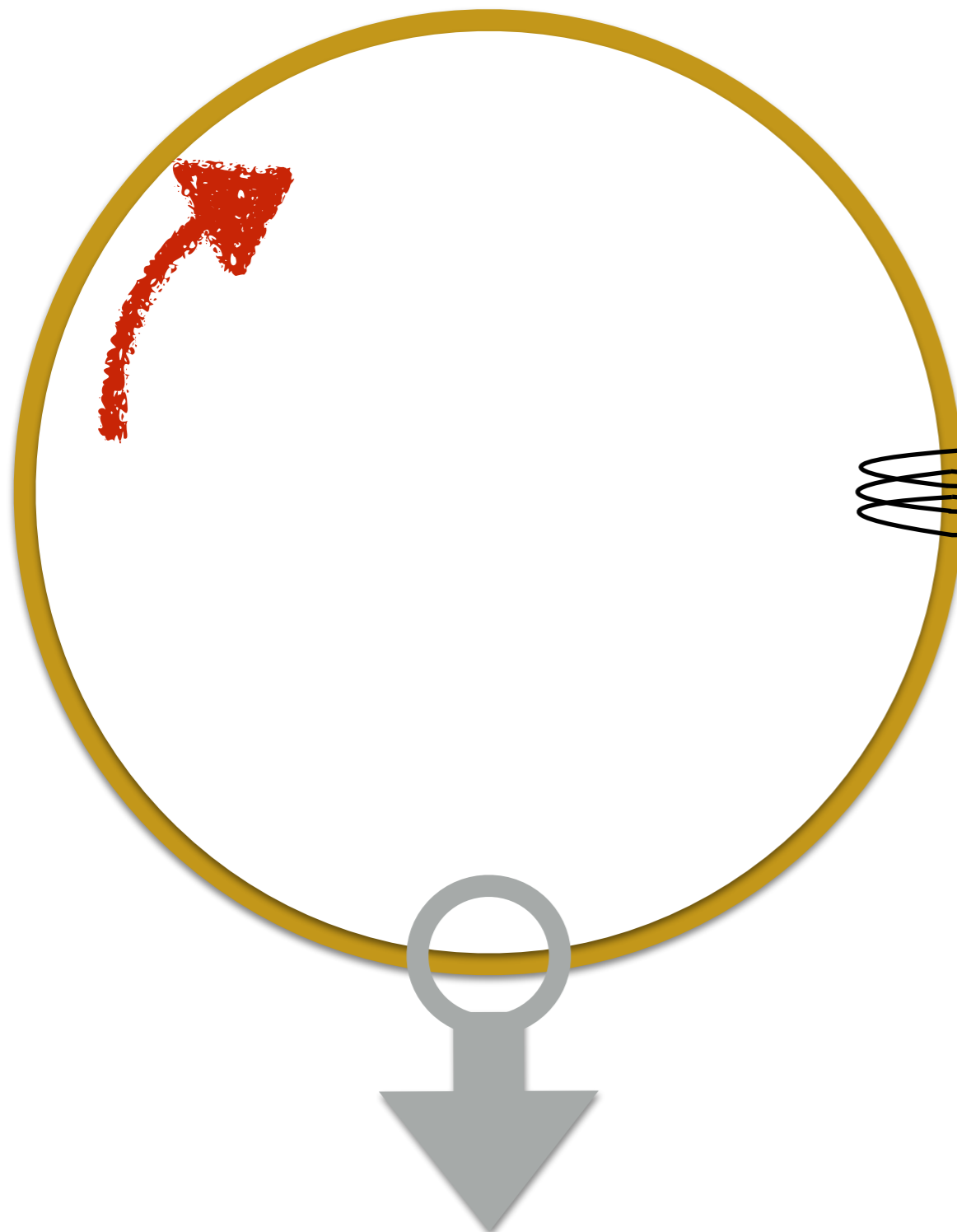
N	S	N	N	N	S	N	S	N	S	N	N	N	N	S	N
S	N	S	S	S	N	S	N	S	N	S	S	S	S	N	S



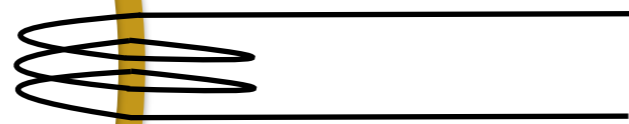
N	S	N	N	N	S	N	S	N	S	N	N	N	N	S	N
S	N	S	S	S	N	S	N	S	N	S	S	S	S	N	S



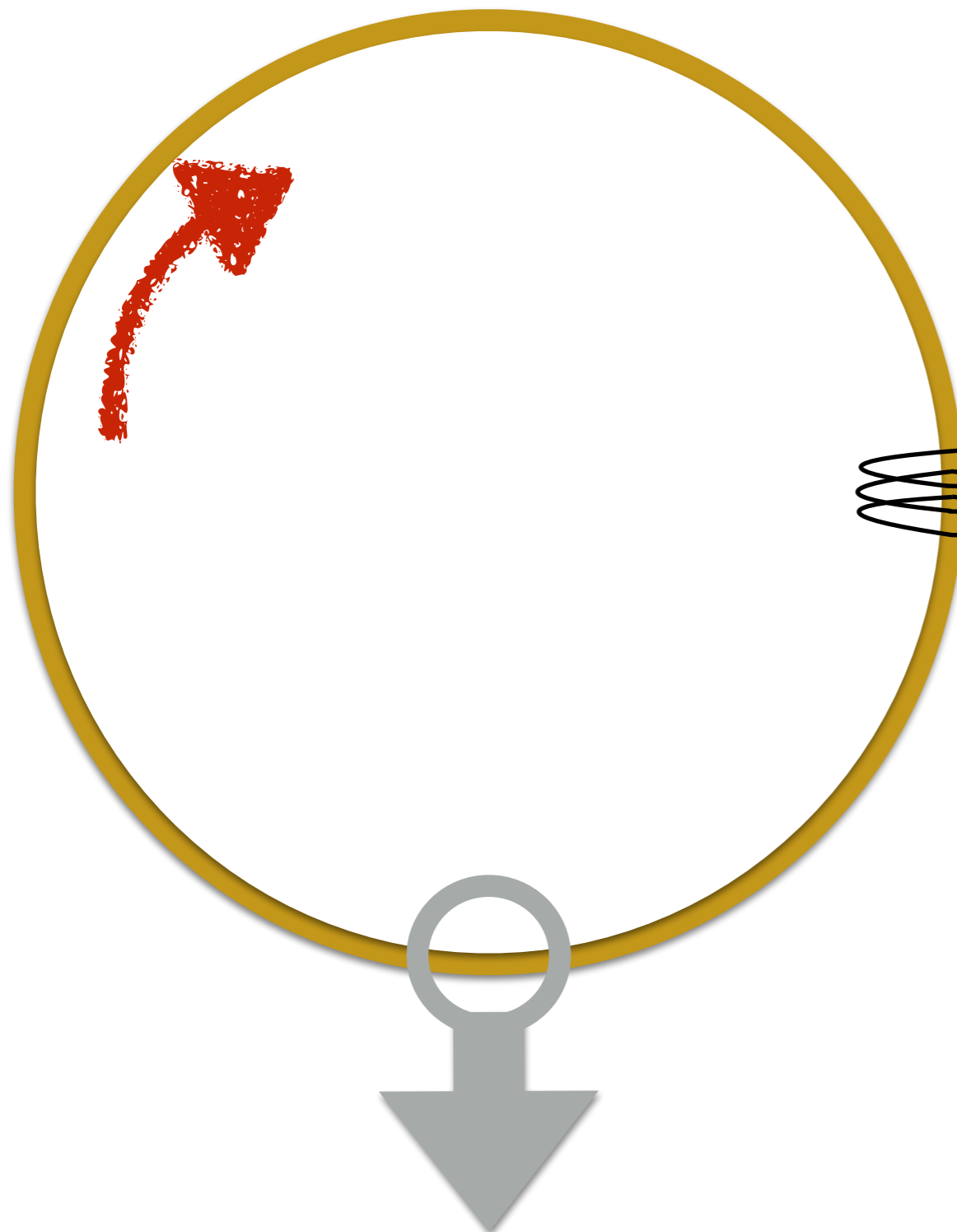
N	S	N	N	N	S	N	S	N	S	N	N	N	N	S	N
S	N	S	S	S	N	S	N	S	N	S	S	S	S	N	S



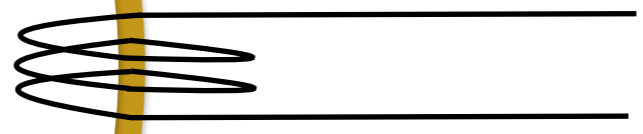
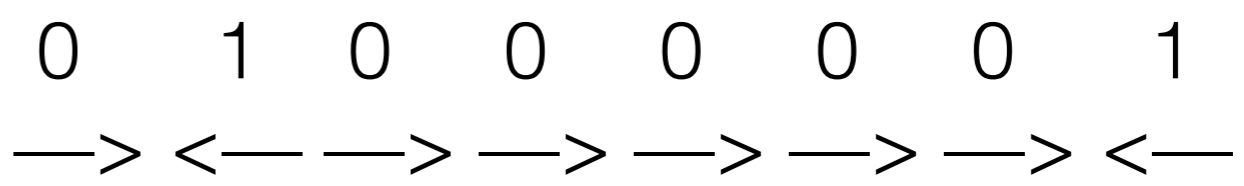
0 1 0 0 0 0 0 1
 —> <— —> —> —> —> —> —> <—



N	S	N	N	N	S	N	S	N	S	N	N	N	N	S	N
S	N	S	S	S	N	S	N	S	N	S	S	S	S	N	S



'A'



N	S	N	N	N	S	N	S	N	S	N	N	N	N	S	N
S	N	S	S	S	N	S	N	S	N	S	S	S	S	N	S



What are Files?

- Containers of bits, organized in bytes
- May contain text, images, music, movies, programs, applications, list of files (folders)...
- In Python, we will first play with **text files**

Mini Lab

- Create a file containing following text (use Notepad or TextEdit):

Strength is the capacity to break
a Hershey bar into four pieces
with your bare hands - and then
eat just one of the pieces.

+ Judith Viorst

- Save it under the name ***chocolate.txt*** in the same directory where you store your python programs
- Write the following Python program:

● ● ● *readChocolateFile.py - /Users/thiebaut/Desktop/Dropbox/111/readChocolateFile.py (...)

```
# readChocolateFile.py
# D. Thiebaut
# Opens a text file and displays its contents.

def main():
    # open file
    file = open( "chocolate.txt", "r" )

    # read each line from file and display it
    for line in file:
        print( line )

    # close the file
    file.close()

main()
```

Ln: 13 Col: 20

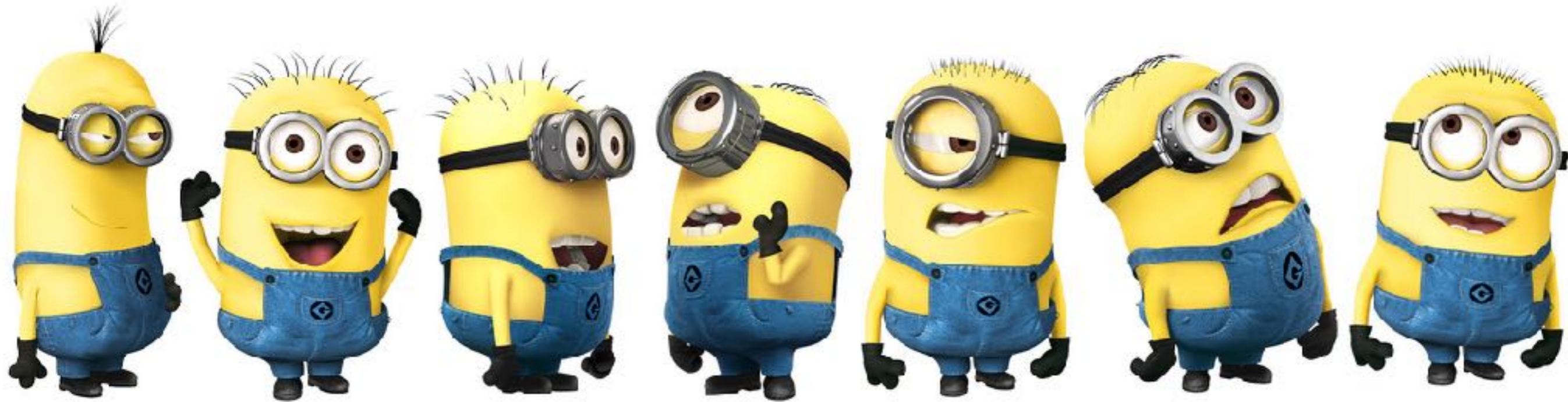
Chapter 6

Defining Functions

Outline

- **Functions**
- Function Parameters
- Functions Returning Values

Functions



are your minions!



They have names...
(def main)

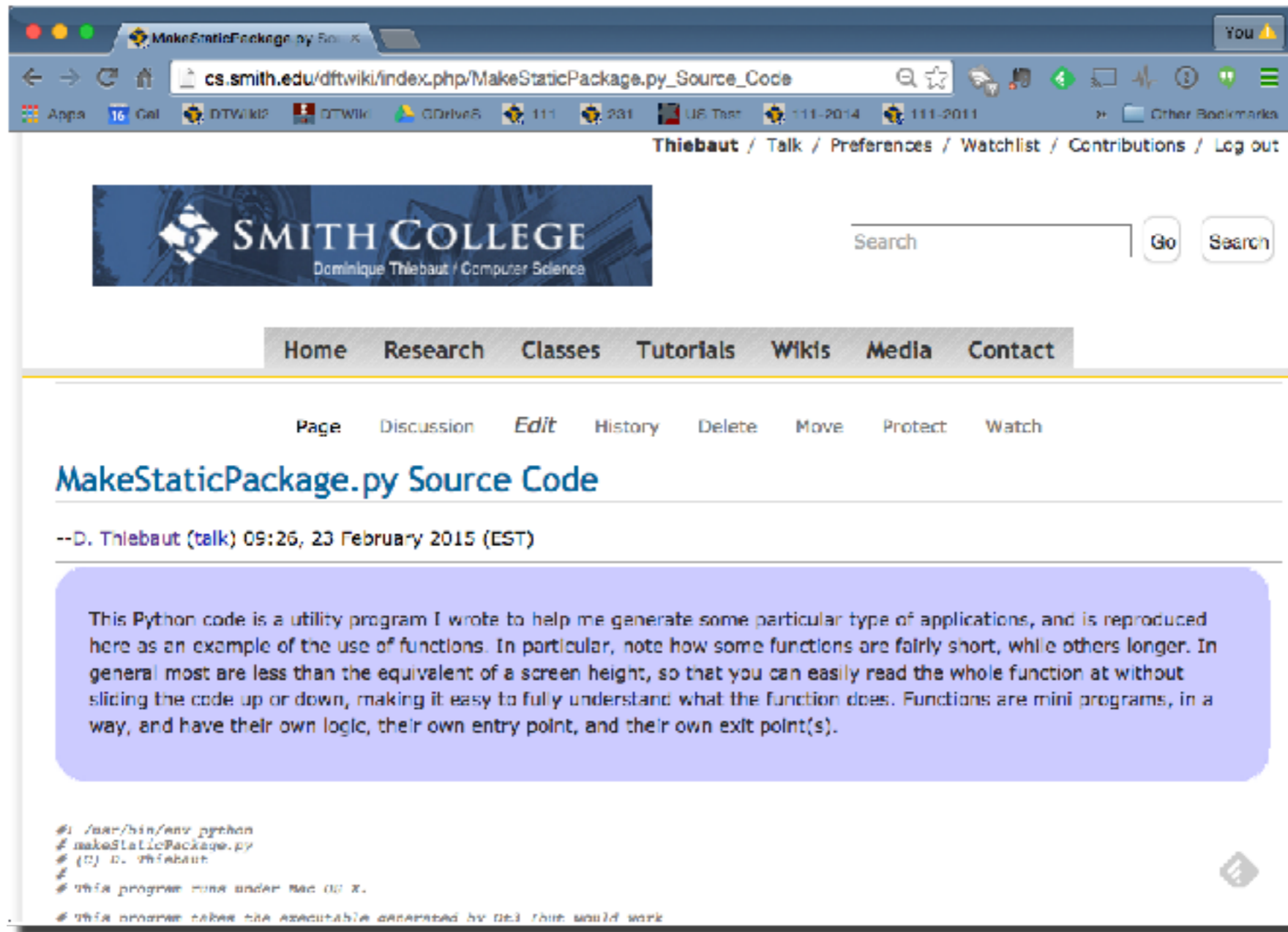


**They work only if you call them...
main()**



They can work on different things...
daveWorkOn("Banana")
daveWorkOn("Lots of Bananas")

A Real Example



The screenshot shows a web browser window with the address bar containing `cs.smith.edu/dftwiki/index.php/MakeStaticPackage.py_Source_Code`. The page header includes the Smith College logo and navigation links: [Thiebaut](#) / [Talk](#) / [Preferences](#) / [Watchlist](#) / [Contributions](#) / [Log out](#). Below the header is a search bar with a "Go" button and a "Search" button. A navigation menu contains links for [Home](#), [Research](#), [Classes](#), [Tutorials](#), [Wikis](#), [Media](#), and [Contact](#). The main content area features a list of actions: [Page](#), [Discussion](#), [Edit](#), [History](#), [Delete](#), [Move](#), [Protect](#), and [Watch](#). The title of the page is **MakeStaticPackage.py Source Code**. Below the title, a timestamp reads: `--D. Thiebaut (talk) 09:26, 23 February 2015 (EST)`. A large purple box contains the following text: "This Python code is a utility program I wrote to help me generate some particular type of applications, and is reproduced here as an example of the use of functions. In particular, note how some functions are fairly short, while others longer. In general most are less than the equivalent of a screen height, so that you can easily read the whole function at without sliding the code up or down, making it easy to fully understand what the function does. Functions are mini programs, in a way, and have their own logic, their own entry point, and their own exit point(s)." At the bottom of the page, a code block shows the beginning of a Python script:

```
#!/usr/bin/env python
# makeStaticPackage.py
# (C) D. Thiebaut
#
# This program runs under Mac OS X.
# This program takes the executable generated by Obj3 that would work
```

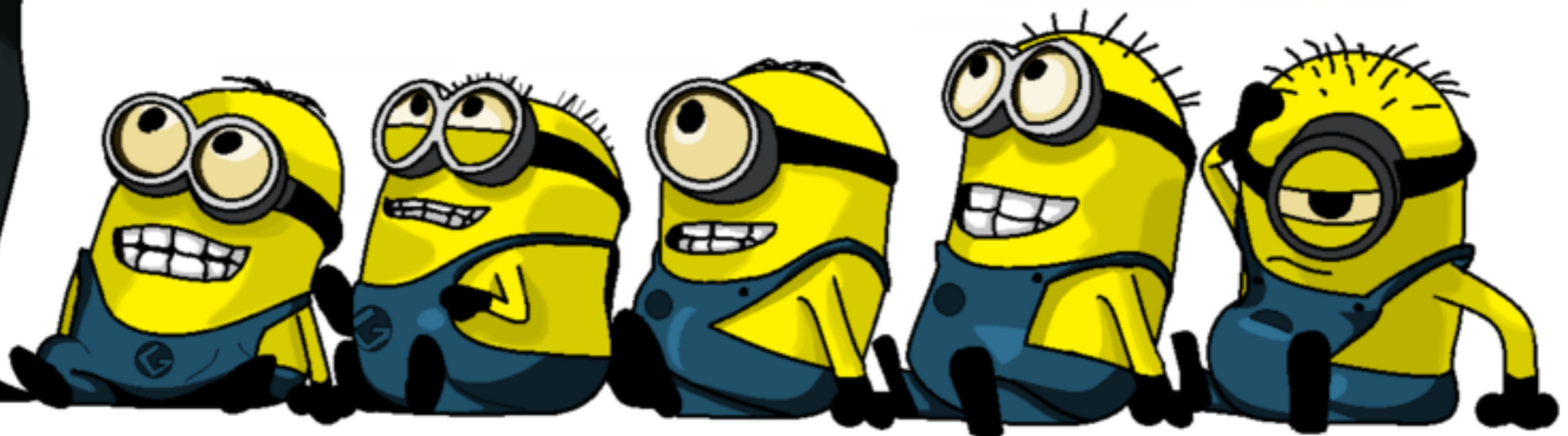
http://cs.smith.edu/dftwiki/index.php/MakeStaticPackage.py_Source_Code

`main()`



`functions`

`dave()` `carl()` `stuart()`



Two different types of functions:

Some functions always do the same thing

```
def printBar():  
    print( 60 * '-' )  
  
def sayHello():  
    print( )  
    print( "Hello, and welcome!" )  
    print( )
```

**Some functions
adjust their behavior
depending on what
we give them to
work with.**



Dave

work for Dave to perform:

DaveEat(*fruit*)

- open mouth
- put *fruit* in mouth
- chew
- swallow



work for Dave to perform:

DaveEat(*fruit*)

- open mouth
- put *fruit* in mouth
- chew
- swallow

DaveEat(banana)



work for Dave to perform:

DaveEat(*fruit*)

- open mouth
- put *fruit* in mouth
- chew
- swallow

DaveEat(banana)

DaveEat(orange)



work for Dave to perform:

DaveEat(*fruit*)

- open mouth
- put *fruit* in mouth
- chew
- swallow

DaveEat(banana)

DaveEat(orange)

DaveEat(apple)



```
def DaveEats( fruit ):  
    print( "Dave opens his mouth" )  
    print( "and eats the", fruit )
```

```
def main():  
    daveEats( "banana" )
```

```
main()
```

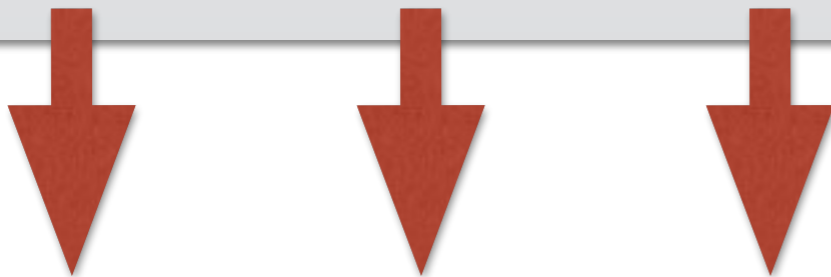


Dave opens his mouth
and eats the banana



```
def daveEats( fruit ):  
    print( "Dave opens his mouth" )  
    print( "and eats the", fruit )
```

```
def main():  
    daveEats( "banana" )  
    daveEats( "apple" )  
main()
```



Dave opens his mouth
and eats the banana
Dave opens his mouth
and eats the apple

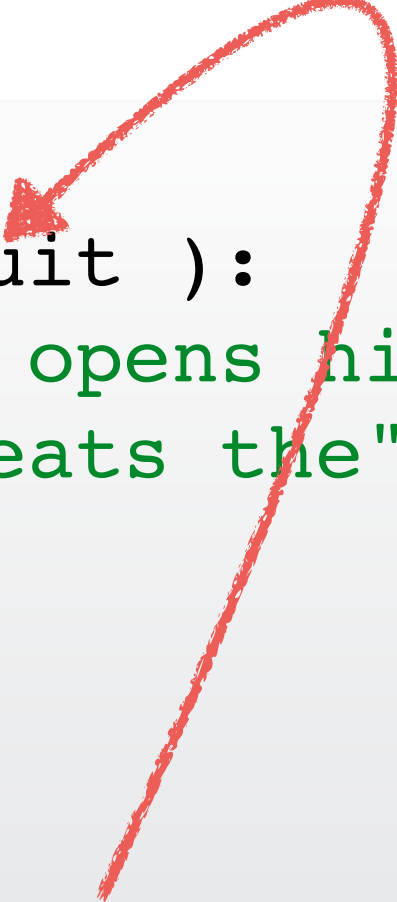


passing of parameter

```
def daveEats( fruit ):
    print( "Dave opens his mouth" )
    print( "and eats the", fruit )

def main():
    daveEats( "banana" )
    daveEats( "apple" )

main()
```



Formal Parameter variable

passing of parameter

```
def daveEats( fruit ):
    print( "Dave opens his mouth" )
    print( "and eats the", fruit )
```

```
def main():
    daveEats( "banana" )
    daveEats( "apple" )
```

```
main()
```

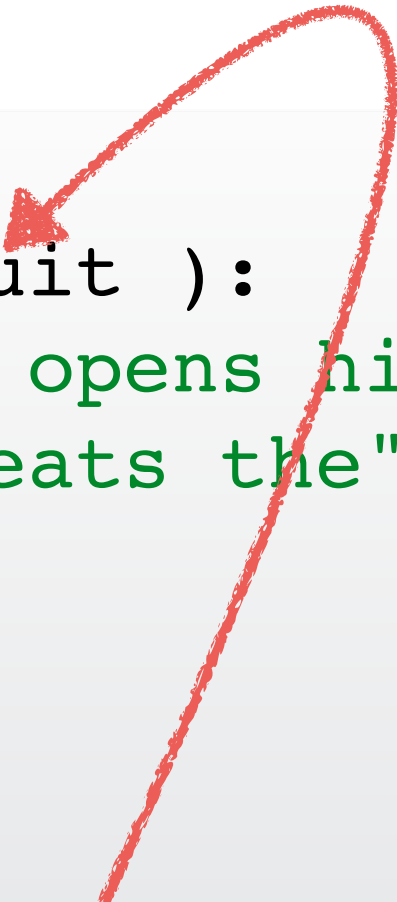
Actual Parameter

fruit = "banana"

```
def daveEats( fruit ):
    print( "Dave opens his mouth" )
    print( "and eats the", fruit )

def main():
    daveEats( "banana" )
    daveEats( "apple" )

main()
```



Another Example

```
def printBar( char, length ):  
    print( char * length )
```

```
def main():  
    printBar( "#", 10 )
```

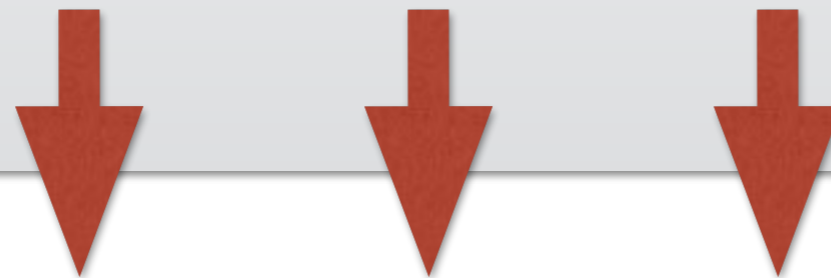
```
main()
```

Another Example

```
def printBar( char, length ):  
    print( char * length )
```

```
def main():  
    printBar( "#", 10 )
```

```
main()
```



```
#####
```

Another Example

```
def printBar( char, length ):  
    print( char * length )
```

```
def main():  
    printBar( "#", 10 )  
    printBar( "a", 5 )
```

```
main()
```



```
#####
```

Another Example

```
def printBar( char, length ):  
    print( char * length )
```

```
def main():  
    printBar( "#", 10 )  
    printBar( "a", 5 )
```

```
main()
```



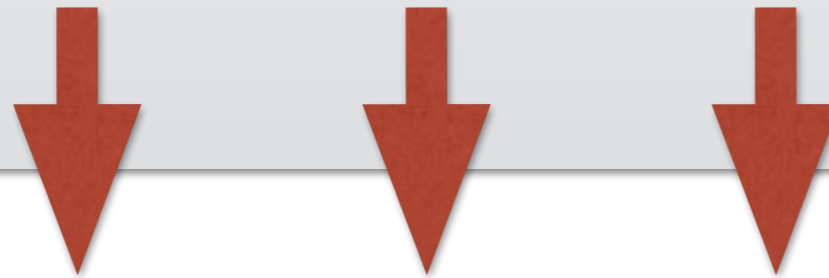
```
#####
```

```
aaaaa
```

Challenge

```
def printBar( char, length ):
    print( char * length )

def main():
    printBar( "#", 10 )
    printBar( "a", 5 )
    printBar( 3, 5 )
main()
```



Write a program with functions that sings happy birthday to **Dave**.

Write a program that sings happy birthday to **Dave** and to **Stuart**.



**Let's sing
Happy Birthday to
some minions**

Modify the program so that it sings happy birthday to **Dave, Stuart, Jerry, Jorge, Tim, Mark, Phil, Kevin, and Jon.**

Fun modification:

Modify the program so that it sings happy birthday, and formats the song with bars made with the person's name, e.g.

***Dave*Dave*Dave*Da...**
above and below the song.



**Let's sing
Happy Birthday to
some minions**



**We stopped here last
time...**

Review

Line-Up your Minions!

Acting Out a Program

Functions Returning Values

Exercises

A Word on Testing

**A Different Look at Passing Parameters and
Returning Values**

Review

Line-Up your Minions!

Acting Out a Program

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Returning Values

Line up your Minions!!!

Line up your ~~Minions!!!~~ Functions

Line up your ~~Minions!!!~~ Functions

```
# header
# header

def someName ( ) :
    xxxx
    xxxx

def someOtherName ( ) :
    xxxx
    xxxx

def main ( ) :
    xxxx
    xxxx

main ( )
```

Line up your ~~Minions!!!~~ Functions

```
# header
# header

def someName ( ) :
    xxxx
    xxxx someOtherName ( )
    xxxx

    def someOtherName ( ) :
        xxxx
        xxxx

def main ( ) :
    xxxx
    xxxx

main ( )
```

Line up your Minions!!! Functions

```
# header  
# header  
  
def someName():  
    xxxx  
    xxxx someOtherName()  
    xxxx  
  
def someOtherName():  
    xxxx  
    xxxx  
  
def main():  
    xxxx  
    xxxx  
  
main()
```

BAD!!!

Line up your ~~Minions!!!~~ Functions

```
# header
# header

def someName ( ) :
    xxxx
    xxxx

def someOtherName ( ) :
    xxxx
    xxxx someName ( )

def main ( ) :
    xxxx
    xxxx

main ( )
```

Good!!!!



GOOD





BAAAAD!

A thick red arrow pointing to the left, positioned below the text "BAAAAD!".

Review

Line-Up your Minions!

Acting Out a Program

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Exercises

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**A Different Look at Passing Parameters and
Returning Values**

Examples to "act out" in Class

Worker 0:

- clap, clap, clap!

Worker 1:

- get a number
- **return** that number multiplied by 2, plus 1.

Worker 2:

- get a number
- **return** that number modulo 10



Examples to "act out" in Class

Worker 3:

- get a number
- compute that number multiplied by 2 and incremented by 1
- **return** the result modulo 10



Python Version

```
ActOut.py - /Users/thiebaut/Desktop/Dropbox/111/ActOut.py (3.5.4)
# ActingOut.py
# D. Thiebaut

def worker0():
    print( "clap, clap, clap!" )

def worker1( num1 ):
    num2 = num1 * 2 + 1
    return num2

def worker2( num1 ):
    num2 = num1 % 10
    return num2

def worker3( num1 ):
    num2 = worker1( num1 )
    num3 = worker2( num2 )
    return num3

def main():
    n = 12
    print( "worker1(", n, ")=", worker1( n ) )
    print( "worker2(", n, ")=", worker2( n ) )
    print( "worker3(", n, ")=", worker3( n ) )

main()
```

Ln: 16 Col: 11

Python Version

```
ActOut.py - /Users/thiebaut/Desktop/Dropbox/111/ActOut.py (3.5.4)
# ActingOut.py
# D. Thiebaut

def worker0():
    print( "clap, clap, clap!" )

def worker1( num1 ):
    num2 = num1 * 2 + 1
    return num2

def worker2( num1 ):
    num2 = num1 % 10
    return num2

def worker3( num1 ):
    num2 = worker1( num1 )
    num3 = worker2( num2 )
    return num3

def main():
    n = 12
    print( "worker1(", n, ")=", worker1( n ) )
    print( "worker2(", n, ")=", worker2( n ) )
    print( "worker3(", n, ")=", worker3( n ) )

main()
```

```
>>>
worker1( 12 )= 25
worker2( 12 )= 2
worker3( 12 )= 5
>>>
```

Ln: 16 Col: 11

**Return and Print
are very different
statements!**

Review

Line-Up your Minions!

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Returning Values**

Function Boot-Camp

Exercise 1:

- Write a function that gets a temperature in Celsius as a parameter and returns the equivalent Fahrenheit.

$$F = C * 9 / 5 + 32$$

- Test the function from the Python shell

Function Boot-Camp

Exercise 2:

- Write a function that is given a string in the form dd MMM yyyy, and that **returns** it as mmddyyyy

Example: 7 Oct 2015 → 10072015

Formatting Trick: Leading Zeros

```
Python 3.5.0b1 Shell
Python 3.5.0b1 (v3.5.0b1:071fefbb5e3d, May 23 2015, 18:22:54)
[GCC 4.2.1 (Apple Inc. build 5666) (dot 3)] on darwin
Type "help()" for more information.
>>> for n in [0, 1, 5, 10, 20, 99]:
      print( "{0:02}".format( n ) )

00
01
05
10
20
99
>>>
```

Ln: 14 Col: 4

Review

Line-Up your Minions!

Acting Out a Program

Functions Returning Values

Exercises

Scope

A Word on Testing

A Different Look at Passing Parameters and Returning Values

The Concept of "Scope" of a function

Example

```
def process ( ):

    def fun1 ( ):
        x = input( "amount? " )
        return x

    def fun2 ( a, b ):
        x = a // b
        y = a % b
        return x, y

    amount = fun1()
    No12, left = fun2( amount, 12 )
    print( No12 )

def main():
    print( "welcome" )

    process()

main()
```


Example

```
def process ( ) :  
  
    def fun1 ( ) :  
        x = input ( "amount? " )  
        return x  
  
    def fun2 ( a, b ) :  
        x = a // b  
        y = a % b  
        return x, y  
  
    amount = fun1 ()  
    No12, left = fun2 ( amount, 12 )  
    print ( No12 )  
  
def main () :  
    print ( "welcome" )  
  
    process ()  
  
main ()
```

Example: Why is it bad?

```
def process ( ) :  
  
    def fun1 ( ) :  
        x = input ( "amount? " )  
        return x  
  
    def fun2 ( a, b ) :  
        x = a // b  
        y = a % b  
        return x, y  
  
    amount = fun1 ( )  
    No12, left = fun2 ( amount, 12 )  
    print ( No12 )  
  
def main ( ) :  
    print ( "welcome" )  
  
    process ( )  
  
main ( )
```

Example: Why is it bad?

```
def process ( ):  
    def fun1 ( ):  
        x = input( "amount? " )  
        return x  
    def fun2 ( a, b ):  
        x = a // b  
        y = a % b  
        return x, y  
  
    amount = fun1()  
    No12, left = fun2( amount, 12 )  
    print( No12 )  
  
def main():  
    print( "welcome" )  
  
    process()  
  
main()
```

Scope of process()

Example: Why is it bad?

```
def process ( ) :  
    def fun1 ( ) :  
        x = input ( "amount? " )  
        return x  
    def fun2 ( a, b ) :  
        x = a // b  
        y = a % b  
        return x, y  
  
    amount = fun1 ()  
    No12, left = fun2 ( amount, 12 )  
    print ( No12 )
```

```
def main () :  
    print ( "welcome" )
```

```
    process ()  
    x = fun1 ()
```

```
main ()
```

Scope of process()



Example: Why is it bad?

```
def process ( ) :  
    def fun1 ( ) :  
        x = input ( "amount? " )  
        return x  
    def fun2 ( a, b ) :  
        x = a // b  
        y = a % b  
        return x, y  
  
    amount = fun1 ()  
    No12, left = fun2 ( amount, 12 )  
    print ( No12 )
```

```
def main ( ) :  
    print ( "welcome" )
```

```
    process ()  
    x = fun1 ()
```

```
main ()
```

Scope of process()

ERROR!

How to Fix it?

```
def process ( ):

    def fun1 ( ):
        x = input( "amount? " )
        return x

    def fun2 ( a, b ):
        x = a // b
        y = a % b
        return x, y

    amount = fun1()
    No12, left = fun2( amount, 12 )
    print( No12 )

def main():
    print( "welcome" )

    process()
    x = fun1()

main()
```

The Right Way

```
def fun1 ( ) :  
    x = input ( "amount? " )  
    return x  
  
def fun2 ( a, b ) :  
    x = a // b  
    y = a % b  
    return x, y  
  
def process ( ) :  
    amount = fun1 ( )  
    No12, left = fun2 ( amount, 12 )  
    print ( No12 )  
  
def main ( ) :  
    print ( "welcome" )  
  
    process ( )  
    x = fun1 ( )  
  
main ( )
```

The Right Way

```
def fun1 ( ) :  
    x = input ( "amount? " )  
    return x  
  
def fun2 ( a, b ) :  
    x = a // b  
    y = a % b  
    return x, y  
  
def process ( ) :  
    amount = fun1 ()  
    No12, left = fun2 ( amount, 12 )  
    print ( No12 )  
  
def main () :  
    print ( "welcome" )  
  
    process ()  
    x = fun1 ()  
  
main ()
```



Review

Line-Up your Minions!

Acting Out a Program

Functions Returning Values

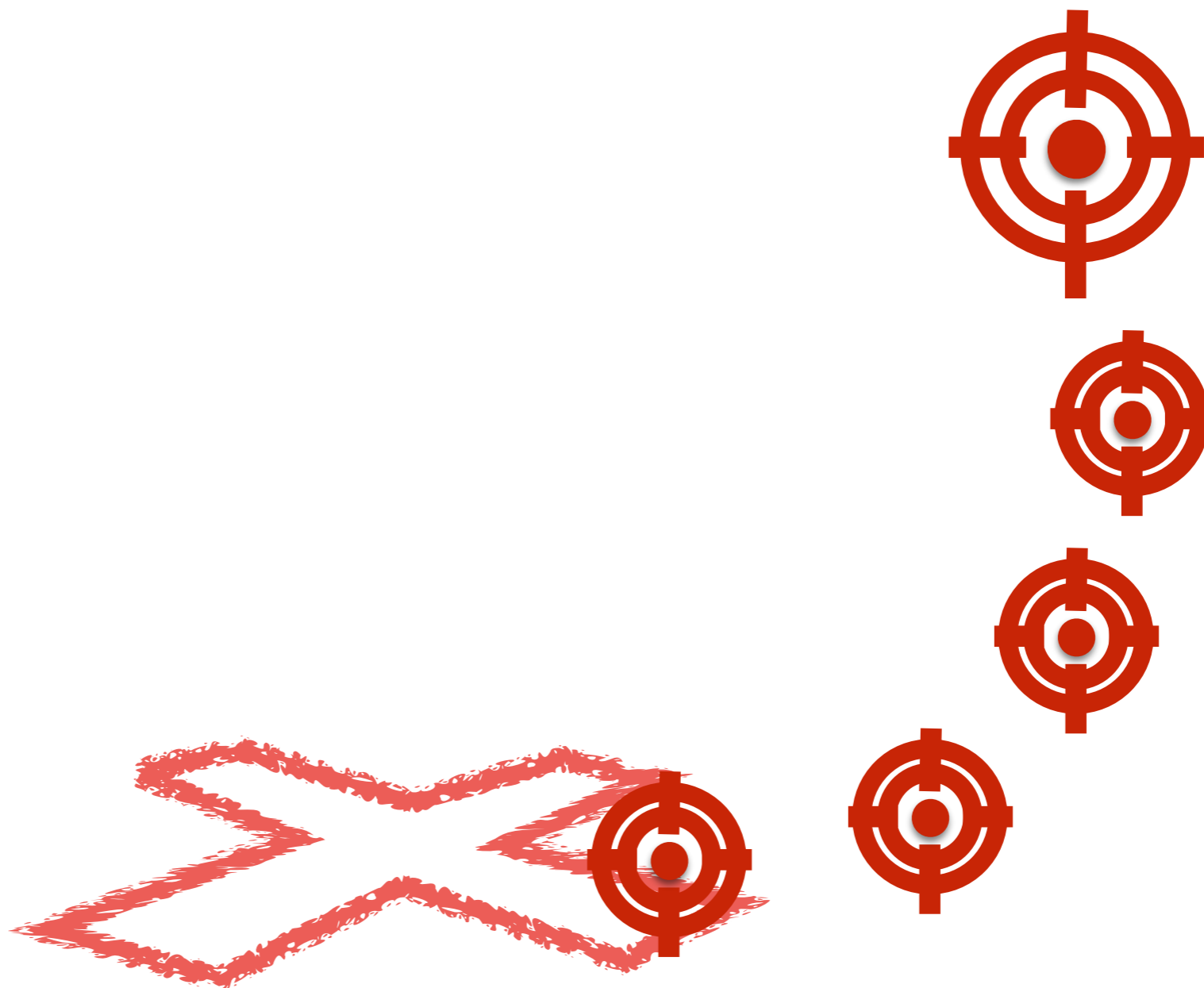
Exercises

Scope

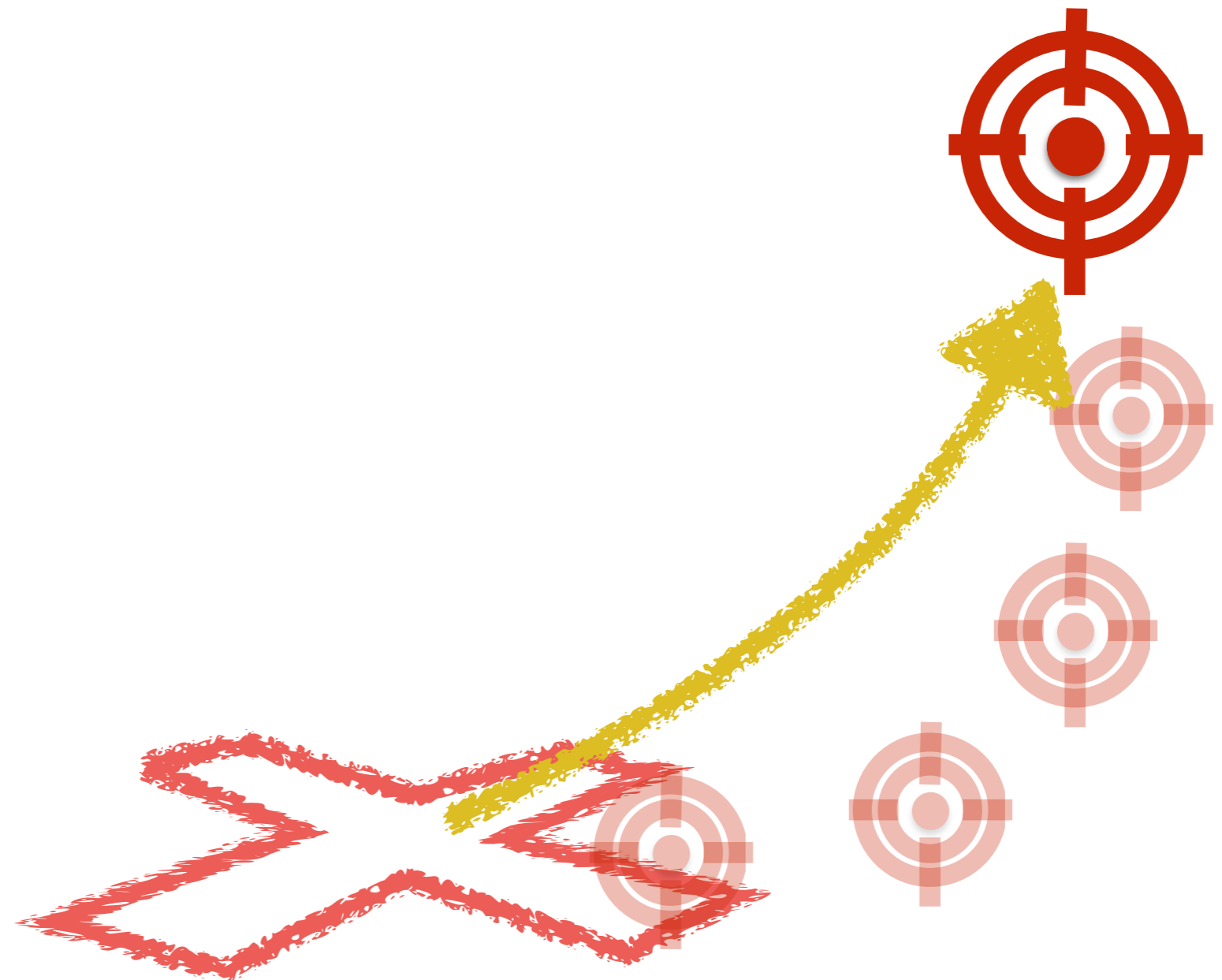
A Word on Testing

A Different Look at Passing Parameters and Returning Values

A Few Words On Testing...

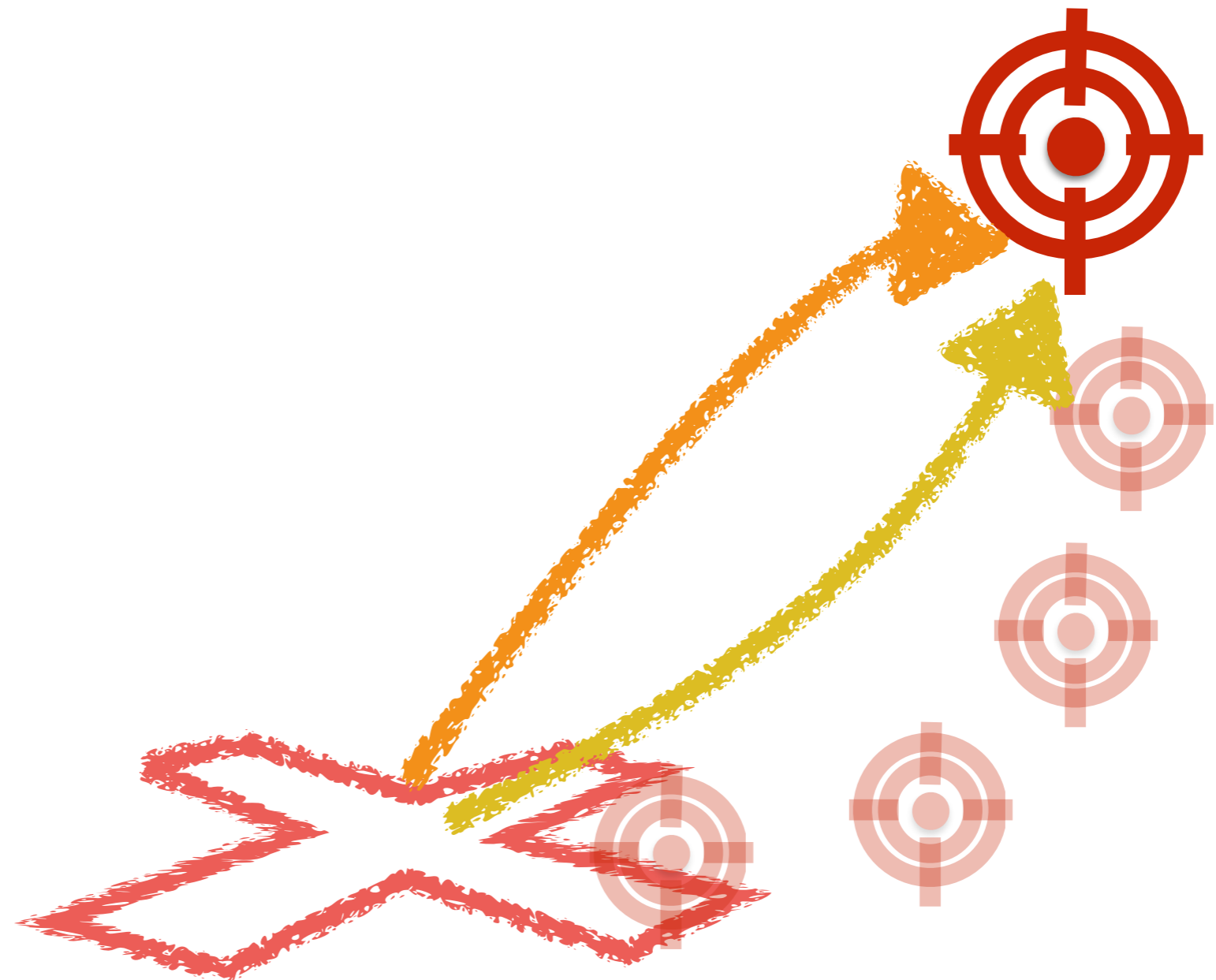


Test #1

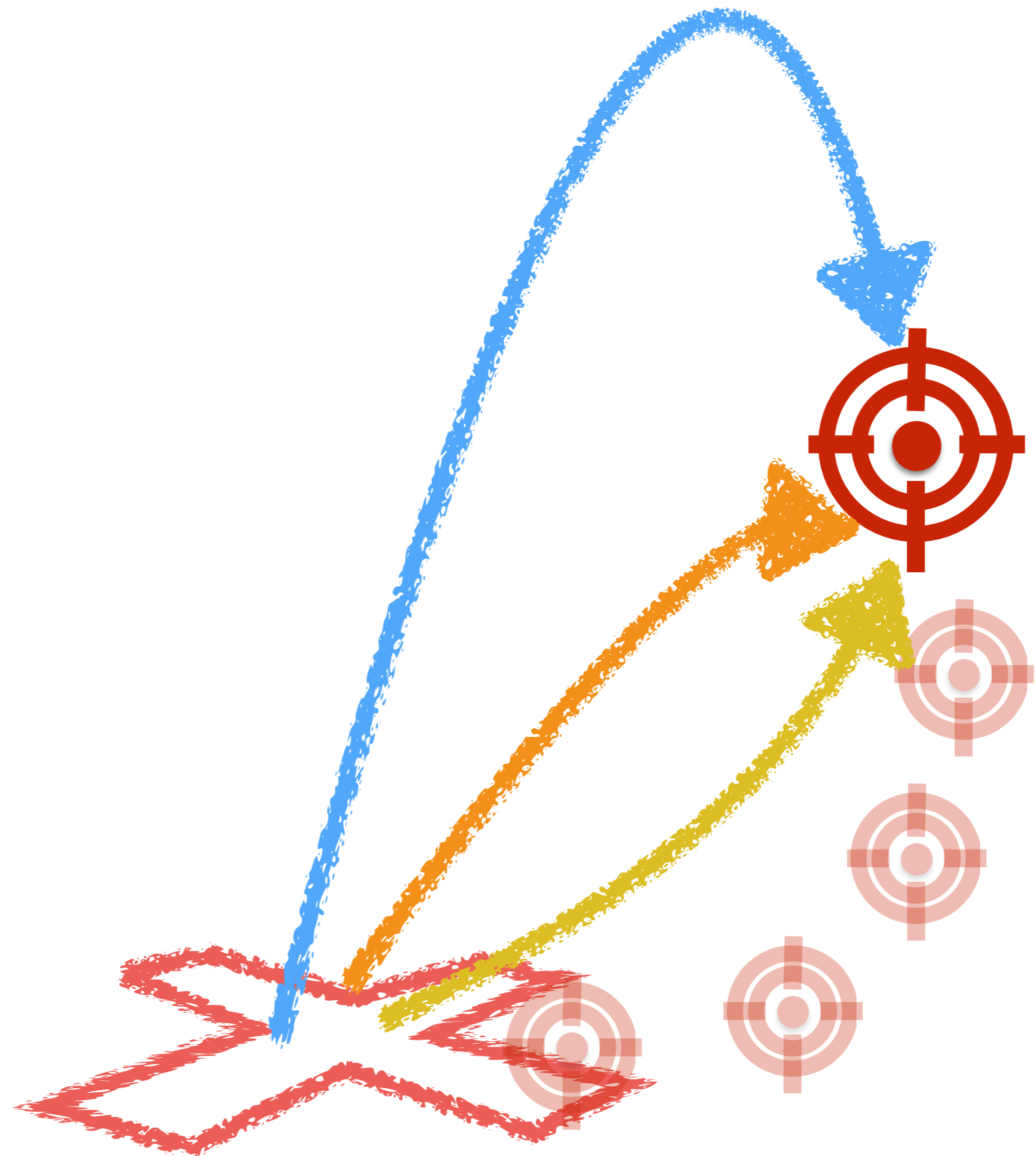


Test #1

Test #2



Test #1
Test #2
Test #3



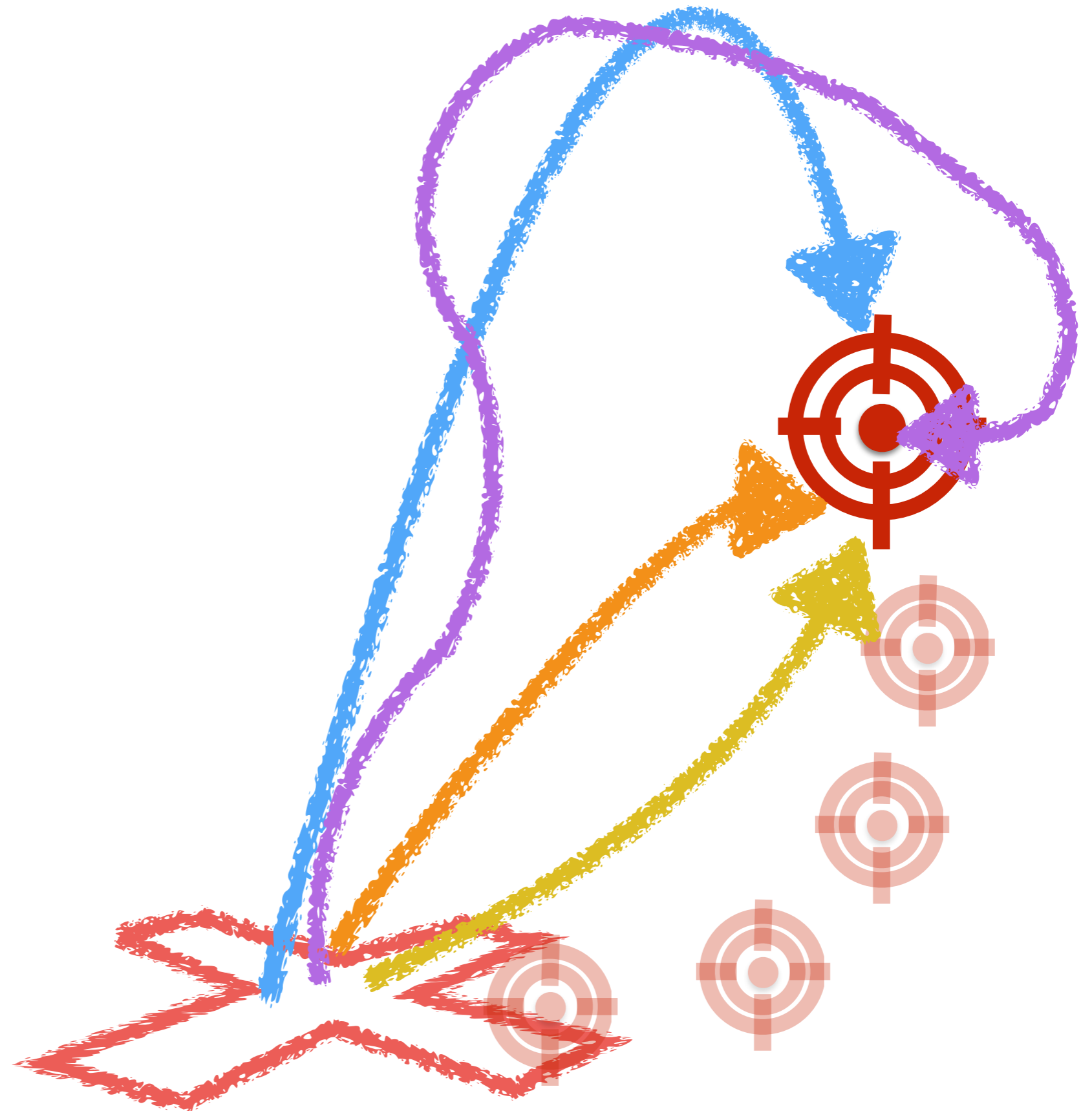
Test #1

Test #2

Test #3

-
-
-

Test #n



Test #1

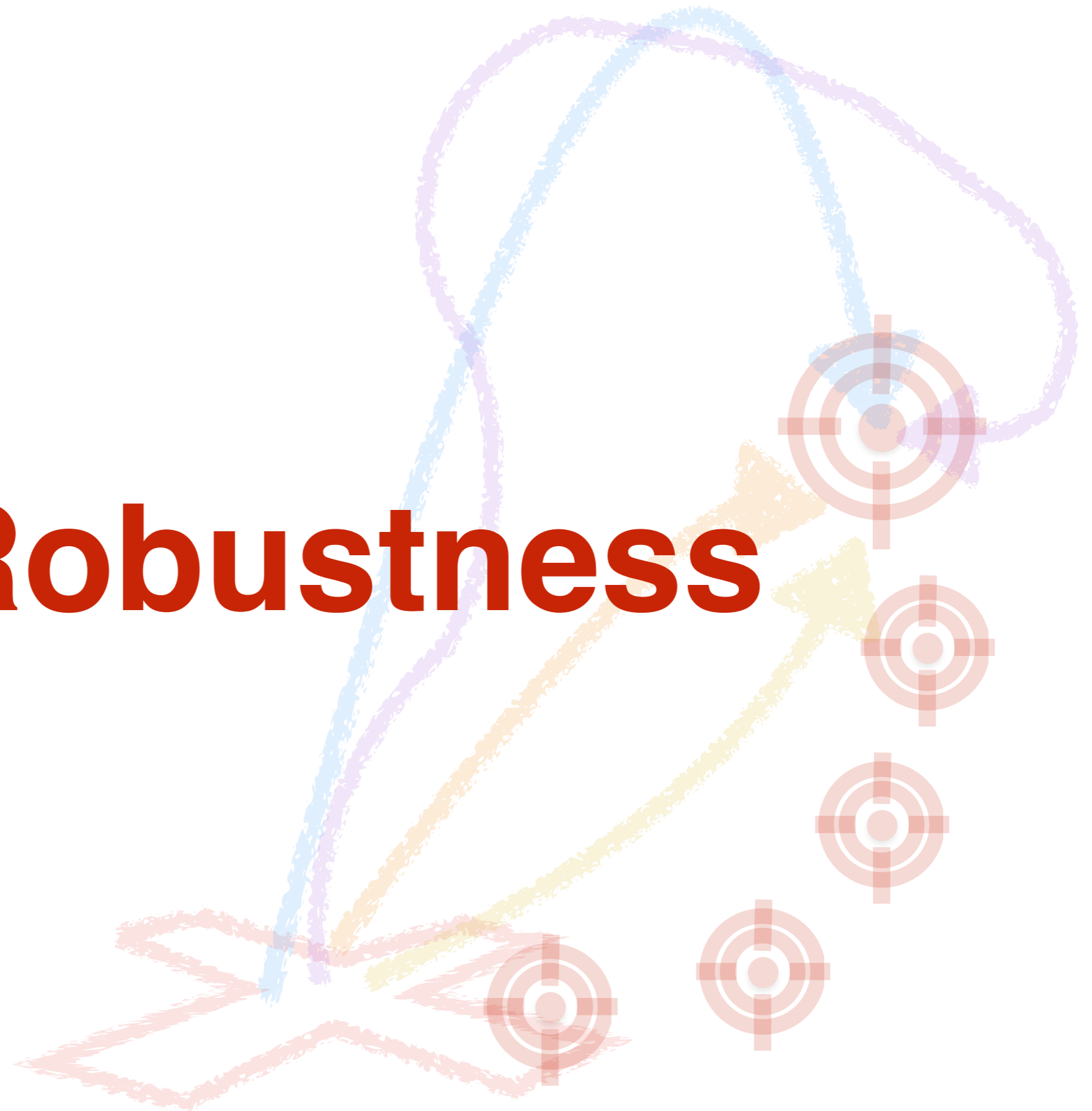
Test #2

Test #3

·
·
·

Test #n

Robustness



- **Inputting numbers:**
 - **Test special values: 0, 1, -1, negative, very large.**
- **Inputting lists:**
 - **Test empty lists: [], or ()**
- **Inputting strings:**
 - **Mix upper- & lower-case: "HELlo"**
 - **Empty string: ""**
 - **Add spaces: " Hello Kitty! "**

Review

Line-Up your Minions!

Acting Out a Program

Functions Returning Values

Exercises

Scope

A Word on Testing

A Different Look at Passing Parameters and Returning Values

Calling Functions



Pass (Parameters)



Calling Functions



Do some work



Calling Functions



Return value(s)





```
def minion( a, b ):  
    x = a // b  
    y = a % b  
    return y
```

```
def Gru() :  
    x = minion( 5, 3)  
    print( x )
```

Gru ()

Pass Parameter(s)





```
def minion ( a, b ) :  
    x = a // b  
    y = a % b  
    return y
```

```
def Gru ( ) :  
    x = minion ( 5, 3 )  
    print ( x )
```

Gru ()

Do some work



Calling F

```
def minion( a, b ) :  
    x = a // b  
    y = a % b  
    return y
```

```
def Gru ( ) :  
    x = minion( 5, 3 )  
    print( x )
```

Gru ()



Return value(s)





**We stopped here last
time...**

Function Boot Camp

Exercise:

- Revisit the Teller Machine program
 - With one function that breaks down the amount in number of \$-xx and left over
 - With one function that returns ALL the number of \$-xx bills

Function Boot Camp

Exercise:

- Write a function that gets a string of DNA symbols, locates the **marker** "ACA," and returns only the DNA string following the marker. The marker is **always** in the DNA.
- Make the function more generic so that it gets the DNA string **and** the marker as parameters.

Function Boot Camp

Write a program that will censor text by blocking out specific words. The text is stored in a text file called **memo.txt**. The words to be removed are stored in a file called **badwords.txt**. The censored message is printed on the screen.

memo.txt:

We need 10 tons of burgers and 1 ton of ketchup sent to the President before midnight.

badwords.txt:

burger

ketchup

president

Function Boot Camp

Write a program that will censor text by blocking out specific words. The text is stored in a text file called **memo.txt**. The words to be removed are stored in a file called **badwords.txt**. The censored message is printed on the screen.

memo.txt:

We need 10 tons of burgers and 1 ton of ketchup sent to the President before midnight.

badwords.txt:

burger
ketchup
president

```
We need 10 tons of xxxxxxxx and 1 ton of xxxxxxxx  
sent to the xxxxxxxxxx before midnight.
```